116 GAME-BUSTING PAGES FOR NINTENDO FIENDS!

N-FORCE

100% FOR YOUR NINTENDO!

N-FORCE is an independent magazine and is not connected with Nintendo of America Inc.



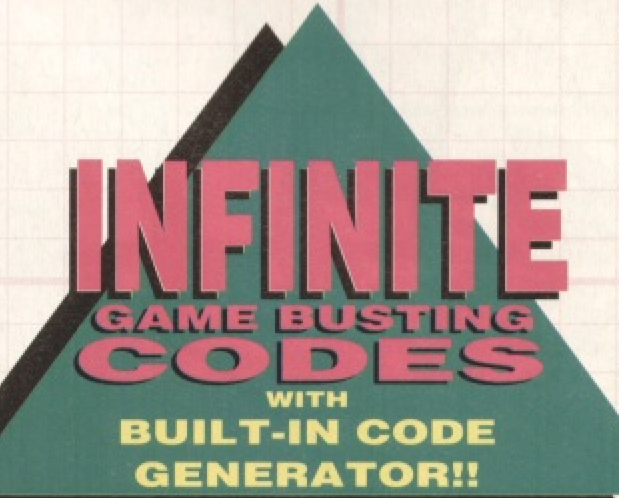
£1.95 No.7
January 1993
9 770966 097031 01
PRINTED IN THE UK
europress IMPACT
CREATING 90s READING

BUSTING CARTRIDGE

NOW PLAY YOUR FAVOURITE GAMES TO DESTRUCTION!

unlimited power or extra Action Replay Cartridge.

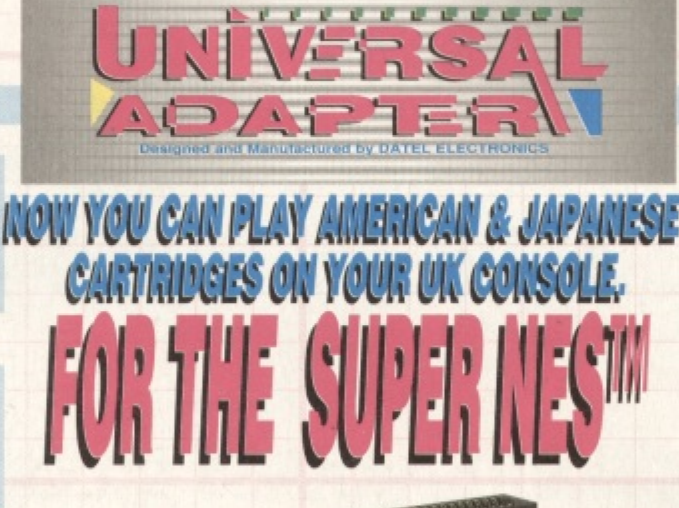
- **With its advanced ASIC hardware design,the Action Replay Cartridge can react to new games as they appear. No need for future updates, no need for code books . . . this is the only cartridge you will ever need.**
- **Unlike other products Action Replay has a unique built-in "GAME TRAINER", which allows you to easily find and create your own cheats for Infinite Lives, Power, Energy, Levels, etc. etc. No need to wait for someone else to supply you with cheats!!!!**





FOR THE NES CONSOLE™

£34.99



NOW YOU CAN PLAY AMERICAN & JAPANESE CARTRIDGES ON YOUR UK CONSOLE.

FOR THE SUPER NES™



£14.99





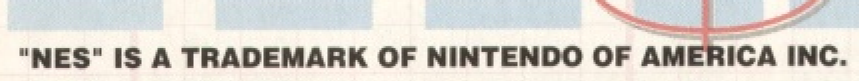


- NES™ version of Action Replay also allows you to use American cartridges on your UK console . . . that's dozens of titles available NOW!

MORE ENERGY

- **With this universal games adapter you can now choose from the huge range of available US & Japanese software for your UK SUPER NES™ Console.**

"NES" IS A TRADEMARK OF NINTENDO OF AMERICA INC.



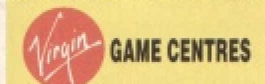
24 HOUR MAIL ORDER HOTLINE

0782 744707

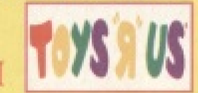
Access / VISA / SWITCH

ORDERS NORMALLY DISPATCHED WITHIN 48 Hrs.

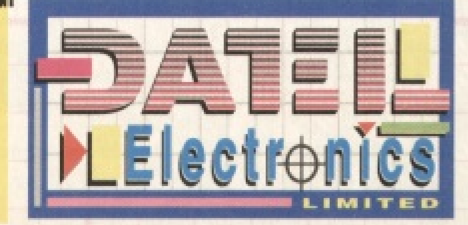
ALSO AVAILABLE FROM ALL GOOD GAMES STORES INCLUDING:







COMTAZIA GAME STORES: 0922 614346
MICROFUN: 0709 360000
SOFTWARE + (MCD): 0268 590091
THE COMPUTER STORE: 0302 890000
TERRIS GROUP: 0689 827816



OR CALL AT OUR LONDON SHOP 222, TOTTENHAM COURT RD, LONDON, W1. TEL:071 580 6460

Tra, la, la...

Christmas — the time for good will, oversized turkeys and beating up grandma on *Street Fighter II*! If you dudes out there are anything like the N-FORCErs, Santa's sure going to have his work cut out over the next three weeks. Anyway, from all here at N-FORCE have a great Chrissy, and have plenty of pudding for us...



Nick (Dancer) Roberts
Personally I don't wear stockings! But I am partial to a nice knickers and bra set now and then! Seriously... the complete works of the Pet Shop Boys on CD and a bumper box of fizzy cola bottles should see me through to Boxing Day!

Rob (Blitzen) Millichamp
What I'd really like for crimble is for the rest of the N-FORCE team to stop calling me hippy and pulling my hair. I also wouldn't mind the new Max Boyce CD box set, cos he's the unsung hero of crap music.

Charlie (Rudolf) Chubb
Ah, Christmas time again. A time for taking pressies, scoffing mince pies and getting totally sloshed on Aunt Dorothy's sherry trifle. What more could a man ask for, apart from a few days at home doing absolutely nothing except watching *Star Wars* — again!

Carl (Donner) Rowley
All I want for Christmas is a small but well-formed mince pie, a pint of Beamish, an island in the Bahamas and a blonde Swedish housemaid. On the other hand, I could settle for a used bus ticket and a rancid salad sandwich — but the mince pie would be nice!

Chris (Prancer) Rice
I just love stockings — even more when they're filled by the gorgeous, pouting Vanessa Paradis! Failing that, I'd like to have my life story serialised, with Nigel Havers playing me, Penelope Keith playing my girlfriend and Eric Clapton playing my guitar!

Doug (Dasher) Green
What do I want in my stocking? A proper hat with corks on it would be a start — not one of these poxy red and white fluffy ones. Then I'd like a new *Tetris* cart (I've worn out the old one), a nice autographed photo of Kylie (I should be so lucky), and just to top it off, a weekend in the Caribbean with Whitney Houston. It's not much to ask, is it?

N-FORCE 100% FOR YOUR NINTENDO!
Phone: (0584) 875851 FAX: (0584) 876044
Postal address: N-FORCE, Europress Impact, Ludlow, Shropshire, SY8 1JW



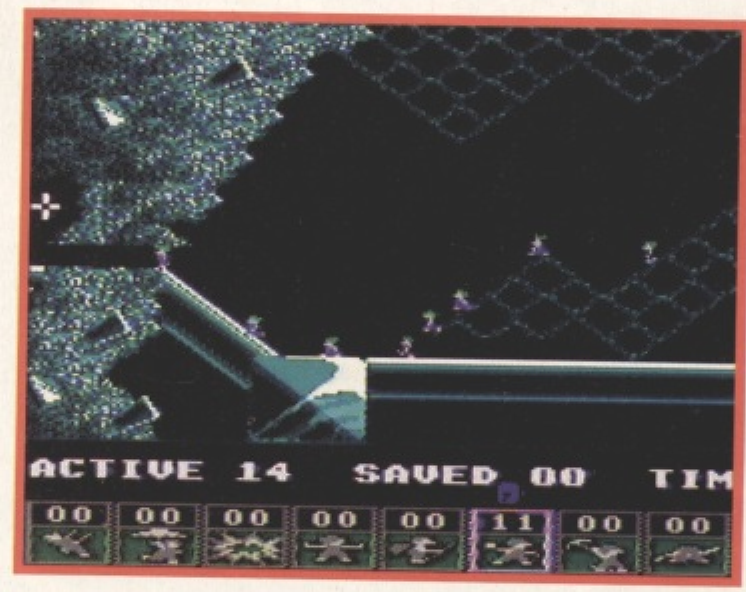
line-up

Wishing you a merry gaming christmas!

Magical Quest
starring Mickey Mouse



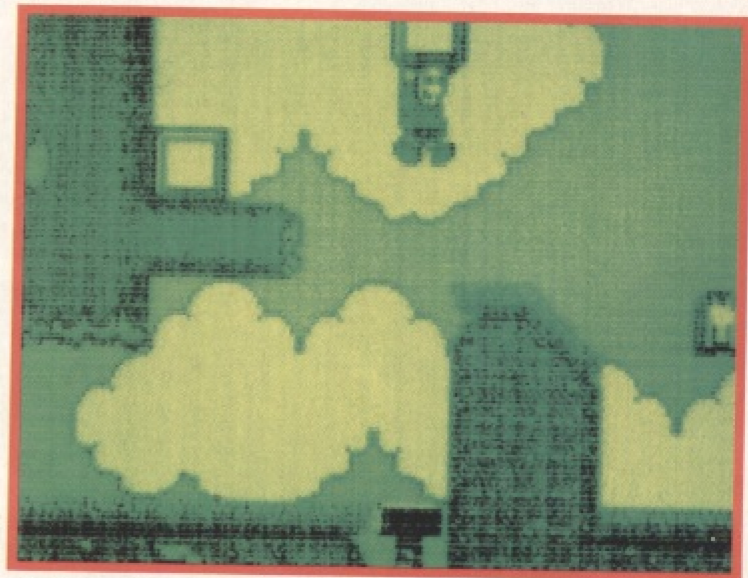
I'm comin' Pluto! The most famous mouse in the world is on a quest to rescue his faithful doggy pal. So put on those big round ears and pop over to **Page 14** and help him out!



Lemmings



Those suicidal rascals with green mop hair and blue dungarees are trying to jump off cliffs again! Grab a handful of dynamite and sort them out on **Page 24**!



McDonaldland



Forget about getting fat from burgers and fries. Have the full McDonald's experience on your Game Boy with this Christmas cracker from Ocean on **Page 34**!

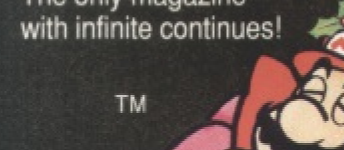
Featured!

Regulars!









TM



Super NES

NES

Game Boy

Coming your way

More games to hurt you and your bank balance. Fancy a pant-wetting Christmas list guaranteed to make you miss the Queen's speech? You got it!

Official Releases



NES

Lemmings	On sale now	£42.99
Mario and Yoshi	On sale now	£29.99
Operation Wolf	On sale now	£29.99
Parasol Stars	Early '93	
Prince Valiant	Early '93	
Robocop 3	Early '93	
Talespin	On sale now	£39.99
The Flintstones	On sale now	£49.99

G-Boy

Battletoads	On sale now	£24.99
Kirby's Dream Land	On sale now	£21.99
Lemmings	Early '93	
Mario and Yoshi	On sale now	£21.99
Metroid 2	On sale now	£21.99



SNES

Dragon's Lair	Early '93	
Cool World	Early '93	
Lethal Weapon	Early '93	
Mr Nuts	Early '93	
Pugsley's Scavenger Hunt	Early '93	
Street Fighter II	On sale now	£64.99

These lists are estimates from the companies and therefore release dates may change between now and then. Remember, these are official release dates in the UK — you can buy many of the carts earlier from importers advertising in N-FORCE



Just a quick trim

A sequel to this year's box-office smash *Lawnmower Man* is set for release in late 1993. Based on a short story by Stephen King, the film has already grossed $90 million.

The Sales Curve have also acquired all video games and multimedia rights to the film. These will be put to good use in the *Lawnmower Man II* game set to follow the original.



Super *Genieous!*

Great news for all SNES addicts out there! The amazing 'game enhancement' device from **Code Masters** and **Hornby Hobbies**, the Game Genie, is about to burst onto the Super Nintendo with full force!

It's about to be launched in the USA with the UK version ready to hit the shops in February/March 1993.

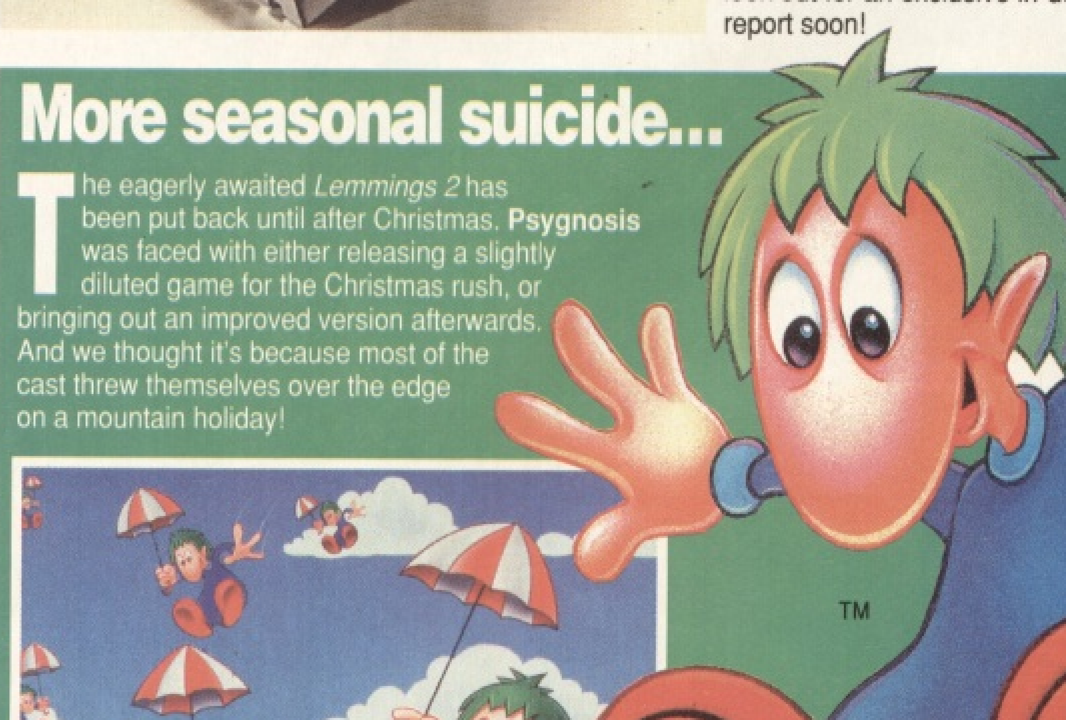
In the package game fiends get the Game Genie adaptor plus a code book with thousands of special effects and standard codes for a multitude of games.

With the Genie you don't just get infinite lives, time and energy. A code cracking team have come up with mega jumps, level selects, super speed, changing music, invisibility and alter gravity codes for the top games.

This is the only video game enhancer where you'll get to see Mario floating along in *Super Mario World*! Retailing at £44.99, look out for an exclusive in-depth report soon!

More seasonal suicide...

The eagerly awaited *Lemmings 2* has been put back until after Christmas. **Psygnosis** was faced with either releasing a slightly diluted game for the Christmas rush, or bringing out an improved version afterwards. And we thought it's because most of the cast threw themselves over the edge on a mountain holiday!





The CD revolution

Nintendo is planning a late entry into the rat race of CD gaming with a big ace up their sleeve! At the Shoshinkai Software Show in Tokyo company president Hiroshi Yamauchi announced plans for a Super Nintendo CD-ROM system with a 32-bit processor and a special Super FX custom chip!

The CD aims to provide twice the processing power and speed of the SNES. Development is hoped to be completed in 1993 with possible mass production by August.

This is made possible by the new SNES Super FX custom chip. Based on RISC technology, this amazing chip offers texture mapping, higher quality shading and true 3D visuals. Companies already signed up for development include **Virgin, Sony Imagesoft** and **Electronic Arts**with **Capcom** and **Konami** set to follow shortly.

Sticky wizard

Remember those old sticker albums — well now they're big business. British company **Merlin** have just released an action-packed Gladiators sticker album and within the first week they sold four million stickers!

Other releases include the tremendously popular WWF album (850,000 albums and 32 million packs of stickers sold) and Nintendo album (720,000 copies and 12 million packs of stickers).

The next project due is a SNES orientated sticky book including Mario and hopefully some games like *Streetfighter II*. Good on yer **Merlin**, keep on pickin', lickin' an' stickin'!

Street Fighter nein?

It's on, it's off, no, it's on again, sorry it's off — it's like Liz Taylor's wedding ring. Inside sources reveal **Capcom** will not be developing a SNES version of the *Street Fighter II Championship game*. After careful consideration the idea was declared unpractical as the new version would require even more memory than the already bloated 16-megabit original.

However, **Nintendo** recently unveiled specifications for 32-megabit software and, coupled with their other hardware advances, it's now technically possible.

Polish off that ring Liz, it looks as if it could be back on again!





Oh, the joy of it all!

Spectravideo have released a sexy looking joystick for the NES ready for the Christmas rush. The Deltra Ray is being called the Madonna of joysticks! As you can see from this picture it's true blue though it doesn't have its own book of erotic pictures and stories!

The Delta Ray has two speed autofire, four fire buttons and a unique comfort grip! All for £13.99 at a game store near you.



That's handy!

Top joystick bods, **Spectravideo**, have come up with a couple of great new devices for your Game Boy. The Handy Boy series got off to a cracking start with the mutli-purpose adaptor (see the joypad feature this issue) but that's not all they've got in store!

The Handy Boy Kit battery charger takes only one hour to charge and gives 14 hours play for your Game Boy. There's even a thermo sensor for protection against overcharging!

The Handy Carry protects your portable pal from sun, sand and surf and has a hard wearing protective case with a screen visor and adjustable strap.

The charger retails at £39.99 and the carry case is £5.99

Just call me Link...

If sales of American games are anything to go by, *The Legend of Zelda* is going to be one big title next year. The popular SNES adventure is forecasted to sell two million copies in the States by the end of this year. **Nintendo** are predicting it will become one of the most popular console games of all times.

'In one week in May alone, there were 92,000 calls to our games counsellors in the USA about Zelda,' said **Nintendo**.



Sweet fighter too?

Hospitals in the USA and Canada have been bombarded with a new SNES game starring diabetic superhero Captain Novolin! This muscle-bound guy battles against enemies Fizzy Floyd, Cola Creep and Jumpin' Jelly to teach children about diabetes.

Distributed through a sponsorship with a top insulin manufacturer this game will possibly hit Europe next year.

He was my best friend

The UbiSoft game *Dyna Blaster* has been criticised by Belfast Councillor Tom Campbell for being distasteful. He argues that considering the recent IRA bombing activity in Britain, the game could encourage kids to 'blow up friends.' Does this mean playing *Mario* encourages kids to befriend dragons and gobble mushrooms?!

You kids are game mad

Throughout last month blood was being spilt in chains of Comet around the country. The Computer Video Games Challenge took place in over 200 stores. The top 50 highest scorers are competing at the mighty *Gamesmaster Live* show as we speak. The final six contestants represent Britain in an international challenge and then probably take over the earth!

Yeller-bellies!

Nintendo has signed a development deal with American Laser Games — the company responsible for the successful *Mad Dog McCree* and *Space Pirates* laser disc arcade machines.

Illegal fighting

Rumours have it that a pirate NES version of *Street Fighter II* is now selling in Hong Kong. From what we've heard, the highly-illegal cart has only four players and just some basic moves. It all sounds a bit dodgy to us...

Five-up

If two's company then five's a riot. Thanks to Nintendo and Hudson that's how many pals can now play on your SNES at one time.

The five-player interface was launched in Japan last month and takes the shape of a four-way adaptor plugging into the Player One port — leaving the Player Two port free for a fifth mate to join in!

Sonic boom!

In the first week of October total SNES sales climbed to 225,000 units! And with the new *Street Fighter II* package, Mike Hayes of Bandai UK is confident the 300,000 mark will be passed before Christmas!

Your number's up!

BBC youth magazine programme *100%* has been shown the door. The series was supposed to start a new on January 8 but alas is now never to be.



BREAKFAST WITH BEN...



Thursday, 5.30am, London: Ben Keyworth drags himself out of a warm bed, into a denim jacket and along to a converted dockside cottage down past the East End. While most 12-year-olds are happily snoring, he's preparing himself for his weekly appearance as the host of *The Big Breakfast's* Masterblaster segment.

In front of an audience of millions, Ben sits in a small room with show presenter Chris Evans playing a Game Boy, ignoring the usual morning mayhem of the show.

It's a job most of us could only dream of — reviewing games and consoles on TV, but one which Ben fell into almost by accident.

'I knew a man in Channel Four who suggested me for a games section in this new show they were doing,' said Ben.

'I did and interview and a pilot, they called me Ben the Boffin, and next thing I was on TV!'

From next month N-FORCE and The Big Breakfast join forces for an exclusive regular column in this magazine! Masterblaster star Ben the Boffin will be bringing you tips, game info and all the latest from The Big Breakfast show. Make sure you keep tuned to The Big Breakfast and N-FORCE...

Ben still goes to school, enjoys reading computer mags, and is really impressed by the SNES. He's your average every-day game fiend.

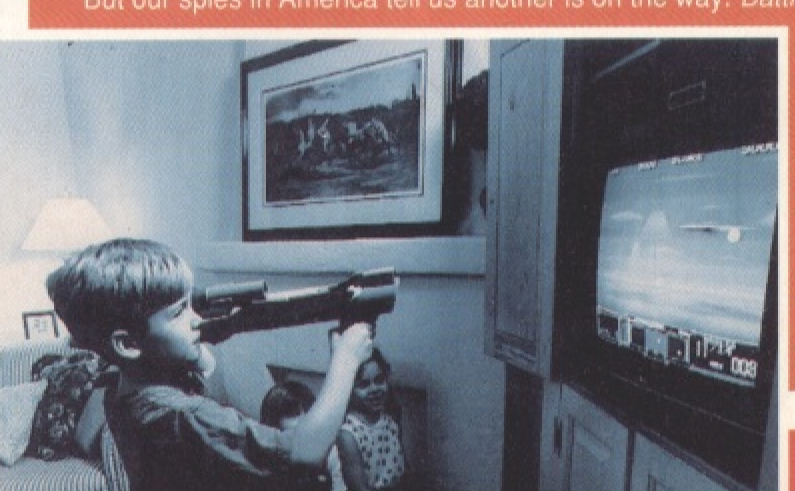
'Being on TV was quite nerve-wracking to start with,' he says. 'Sometimes I look at the clock, see it's eight minutes to go, and the panic sets in!'

As the games expert on British TV's most popular morning show, you can be sure you're going to see a lot more of Ben 'the Boffin' Keyworth

Serious scopin'

Good news for all you Super Scope fiends out there — a new scope game is set to hit the scene complete with two-player option. Until now the lightgun, currently being sold in the UK with a SNES console, has only one compatible cart containing six simple games.

But our spies in America tell us another is on the way. *Battle Clash* features multiple game sequences, nine different challengers and allows players to choose different weapons systems.



New. For your SUPER NINTENDO ENTERTAINMENT SYSTEM New. For your SUPER NINTENDO ENTERTAINMENT SYSTEM New. For your

SUPER PROBOTECTOR ALIEN REBELS™

The Battle is about to begin!

The year is 2636 and Earth is faced with the threat of a massive invasion. The mad, mutant alien rebels are back with a vengeance, looking for their revenge - the anihilation of the human race.

Earth's only hope is the PROBOTECTOR, the strongest fighting robots in history, but will they be enough? Can they destroy these miserable mutants in time to save the world...



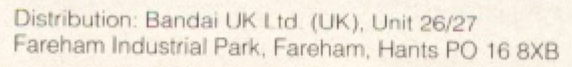












Distribution: Bandai UK Ltd. (UK), Unit 26/27
Fareham Industrial Park, Fareham, Hants PO 16 8XB

Vs
Clash of the tit

Mean and moody, is the Mega Drive still the bad boy on the block? Or is it the SNES, bigger, brighter, better — quite simply the console Santa would bring you?

Who is the best? Sega or Nintendo? For SNES owners it's an easy question to answer. With games like *Street Fighter II*, the legendary *Super Mario World*, and the massive media hype surrounding it all, Nintendo wins hands down.

The Nintendo SNES machine has stronger colours, better graphics and by far and away the best games. It's the leading console in Japan, America and Germany. In Britain it's already sold 300,000 since its release a few months ago. It is, in a nutshell, THE console to own.

Personality clash

The battle between the two companies and their games and machines has been raging for years. Nintendo blasted onto the market with a smiling Italian called Mario in 1983, and since have become the biggest games company in the world.

But about two years ago Sega countered the NES with the Mega Drive, and it was a breakthrough as far as games go. With great graphics and action, Sega's *Sonic* became an overnight success.



Then Nintendo hit back with the Game Boy, a handheld hit which has now sold 10 million, and this year released the awesome SNES which has proved to be a far better machine than the Mega Drive.

CD fightback

But despite the popularity, there are signs the SNES may, over the next few months, be up against some strong competition.

Sega has released *Sonic 2*, which looks like its going to take some of the shine off the amazing *Street Fighter II* this Christmas.

And then there's Sega's CD-ROM, a machine which plays compact disc games and has higher quality sound and graphics.

Take that with news that *Street Fighter II* will probably appear on the Sega CD-ROM and pehaps even the Mega Drive, and the SNES is facing a



Who's the best?



Sega Force editor Chris Knight on the Mega Drive:

'The Mega Drive has always been seen as a sleeker and better-looking machine, and has a lot more games than the SNES.

'I think *Sonic* has always beaten *Mario* — Sonic is so much faster and there's more action whereas Mario just plods around the screen.

'Of course *Street Fighter II* is good, but it will be coming out on Sega CD and the Mega Drive shortly, and the CD with its sounds and graphics will better the SNES.'



N-FORCE editor Doug Green on the SNES:

'I think everybody knows the SNES is a better machine than the Mega Drive, and is going to be a big hit this Christmas.

'But Nintendo really wins on the games front. Have a look at *Street Fighter II, Axelay, Super Star Wars, Mario Kart* and *Zelda* and show me any Mega Drive games which beat them.

'There aren't, because the games companies seem to prefer the SNES — it's not hard to see why.'



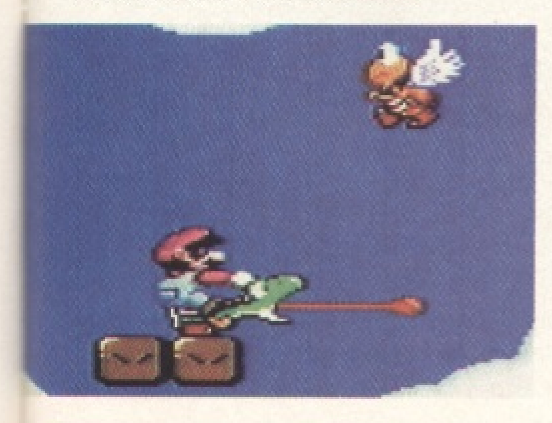
...ans!

tough battle.

It may be the star at the moment, but Nintendo has to keep pushing if it's to be the only one in the spotlight.

Those facts...

- Nintendo sold £2.6 billion of games and machines last year, compared to Sega's £0.7 billion.
- The Nintendo company was formed in 1889 by the current president's grandfather — Sega was formed in the late '50s.
- 33 million NES consoles and 215 million games have been sold since its release.
- There are now about 850 SNES, NES and Game Boy games on the market.
- In the USA 35 percent of American homes have Nintendos.
- Mario's now more popular and better known than Mickey Mouse!
- *Street Fighter II* is expected to sell more than one million copies within the first six months of its release.



Gunns' Garbage

Baste my steaming puddings, it's Christmas time again! Peace on earth and fat tums to all men. Well, last crimble was as stony as a biblical execution gameswise but this year there are loads of great carts for your Nintendo.

Roast my chestnuts! I was having a sip of something 'medicinal' and contemplating seasonal stomach pains after scoffing my N-FORCE chrissy lunch when Doug reminded me to write this.

Anyway a nice young lady by the name of Beverly dropped us a note to ask what the last line of the *Action in New York* review last month said.

Well Bev it goes like this: '...this is the game for you and Santa too.' 86% Chris. Oh, and Bev you sound like such a nice person you can come to our Christmas party if you like.

Well it's time for me to go and get stuck down chimneys trying to pinch prezzies. Join me at the drinks cabinet next month for 'Have I got booze for you!'

N-ratings explained...

Regulars! 99

SNES

Reviewed! 99

NES

Reviewed! 99

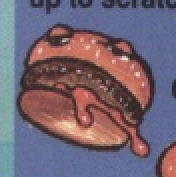
Game Boy

Reviewed! 99

Tips! 99

Featured! 99

Doodle burgers
Yum, yum, yum! They love the hot games, but start feeling very queazy at those not coming up to scratch!


0-30


31-50


51-70


71-87

88-100

N-RATING

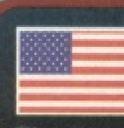
VISUALS 91
A great ball shoot sequence, with average animation helps bring the game graphics to a high level.

SONICS 87
Better than an Abba concert. The bleeps and blips combine well to give a highly realistic effect.

PLAYABILITY 91
So good it could almost play itself! I don't know how they pack so much into one game.

LASTABILITY 92
Wouldn't put it down if the bomb went off — after the initial 20-minute intro there's action all the way.

FORCE 91
Fantastic value for money — miss this one at your peril!



The flags show which version we tested! (SNES only)

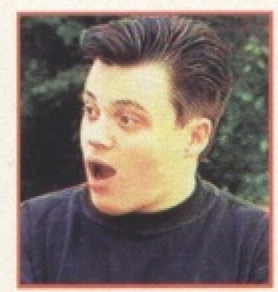
VISUALS: How the game looks in terms of sprites, title screens, scrolling and backgrounds.
SONICS: Music and sound effects — and whether they are suited to the game or not.
PLAYABILITY: Indicates if the game is easy to get into and understand, and how difficult it is to play.
LASTABILITY: Does it offer a strong challenge and does it hold your interest? How addictive is it?
FORCE: The overall rating of the game — an average of what both reviewers though of it.

N-FORCE KNOCKOUT
SNES

FORCE FAX

Don't waste the apples on Level One. Grab one, start it spinning near a high cliff or under clouds and jump on for the ride — it saves Mickey's shoes!

Magical Quest starring Mickey Mouse



Mickey Mouse in his house, pulling down his trousers. Quick mum, smack his bum... has NICK gone nutty or what?

The mouse with the most has squeeked his way onto the SNES at long last. Mickey stars in the *Magical Quest* with pals Pluto and Goofy along for the ride.

While playing catch in the park, the ball goes astray and plucky Pluto runs off to find it. MM's faithful friend gets dognapped by evil Emperor Pete and must be rescued before he ends up in a giant doner kebab!

With the help of the wizard, who provides magic potions and spells to use in the oodles of levels, Mickey battles against Pete's devilish dudes.

Cheesy grins

Starting in the tree tops and taking a journey through hell, into the icy wastes and finally to the sky palace of the Emperor, this brave mouse really has his work cut out.

The Disney graphics shine with perfectly-animated sprites, gorgeous parallax backdrops and great SNES effects on the guardians.

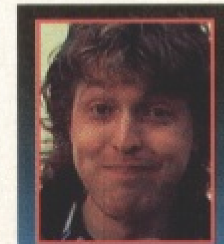
There's always something going on with rotating tomatoes to ride, falling leaves to negotiate and lots of cute characters to chat up. Mickey has so many expressions and movements you almost believe you're watching a feature length Disney epic! A particular favourite is when he conjures up a screen and dives behind it to put his turban and cape on — excellent!

> **"Enchanting music and effects from the Disney stable"**

Magical Quest will keep platform game fiends happy for many an hour. There are plenty of challenging levels with lots of swimming, jumping and spell-throwing to be done. Okay, so we've seen the game style many times before but none has been as slickly presented as this.

A superb game with enchanting music and sound effects — Walt Disney would've been proud! Who's the leader of the pack, that's great for you and me? M-I-C-K-E-Y M-O-U-S-E!

NICK 92%



Well, I thought I'd seen everything on the SNES then along came *Mickey's Magical Quest*. This is without doubt the best arcade adventure I've seen — there's nothing I can fault it on! Perfect in every aspect — even the difficulty levels seem to be pitched just right. It's full of great touches showing fantastic attention to detail, such as Mickey disappearing behind a screen to change one of his many costumes. One of very few compulsory purchases around — I'd recommend this to anybody! **CARL 93%**



Kerpow! All dressed up and nowhere to go! Mickey practices his magic on the nasty leaves. These are the only way of crossing the ravine but one gust of wind and the plucky mouse will go a right cropper!



Disney Delicacies

Apple: start them spinning for a helicopter ride to the skies!
Heart: extra energy always comes in handy somewhere.
Aladdin's lamp: power-up the magic when wearing a turban.
Coins: the more you collect the bigger the end-of-level bonus!
Chickens: pluck a feathered friend and receive a gold coin!
Blocks: smash them open to discover lots of goodies.
Fire hydrant: power-up the fire fighting Mickey Mouse!

Some of the expressions Mickey comes out with are hilarious and boost the games addictive quality off the scale. This is a SNES game not to be missed!







Some of these level guardians are real mean. This geezer bashes the ground with a hammer causing lava columns to rise! Get him with the magic Mickey!



A nasty archer with strange arrows can soon stop Mickey in his quest. A spot of magic in the right place will send him to the big Robin Hood film in the sky!

Another quick change and the mouse with the mostest becomes a fire fighter. The water effect from his hose is great!

The end of level one and a strange beasty appears. Bounce on his bonce to send him to an early grave.







Hi there Goofy! The gawky dog is full of useful advice — NOT! You can always use his Robin Hood suit.

Later into the game a flying carpet is the best way of getting around. Watch your head on that statue!







Taking the Mickey?

What famous film star has big ears, a high-pitched voice and has acted in over 130 movies? No, not Ronald Reagan — but everybody's top mouse pin-up Mickey H. Mouse esq.

His first major film was the rather seedy *Steamboat Willie*, in 1928. By 1930 he was a superstar and ranked along such greats as Greta Garbo, Charlie Chaplin and Linda Bellingham(?).

Mickey was loved by everbody — kings, presidents, dictators (Hitler modeled himself on Mickey) and of course kids. In 1950 he went into televison and the theme park business, helping turn Disney into the huge corporation it is today. Since the fifties Mickey's made lots of friends — the beautiful Minnie (well it's in the eye of the beholder), Pluto, Goofy and Donald Duck.

He's still very much the superstar (currently starring in *Rambo 8*) and he's still adored by children of all ages.



Oh no! The evil Emperor Pete is about to squish Mickey with his size 15 DMs. Nasty man.





Spider-man, Spider-man, does what ever a spider can... no hold on. That's the wrong cartoon — whoops!

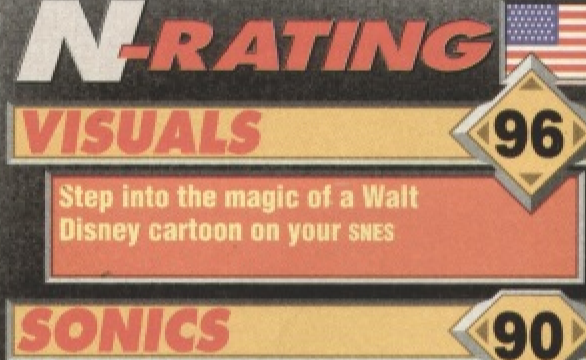








■ **Producer**
Capcom
■ **Players**
1 or 2
■ **Price**
£45
■ **Supplier**
Krazy Konsoles
Tel: 0422 342901



N-RATING

VISUALS 96
Step into the magic of a Walt Disney cartoon on your SNES

SONICS 90
Atmospheric classical sound tracks and average sound effects

PLAYABILITY 91
Lots of landscapes to plunder and three difficulty levels

LASTABILITY 92
Trying a harder difficulty level first will save the surprises for later

FORCE 93
Added Disney sparkle makes it stand out from the crowd

The latest new games straight from the oven

Freshly Baked!

Super Tom a

Hot from the States, the MANIC MARSHAL brings you an exclusive sneak preview of a very cheesy adventure romp!

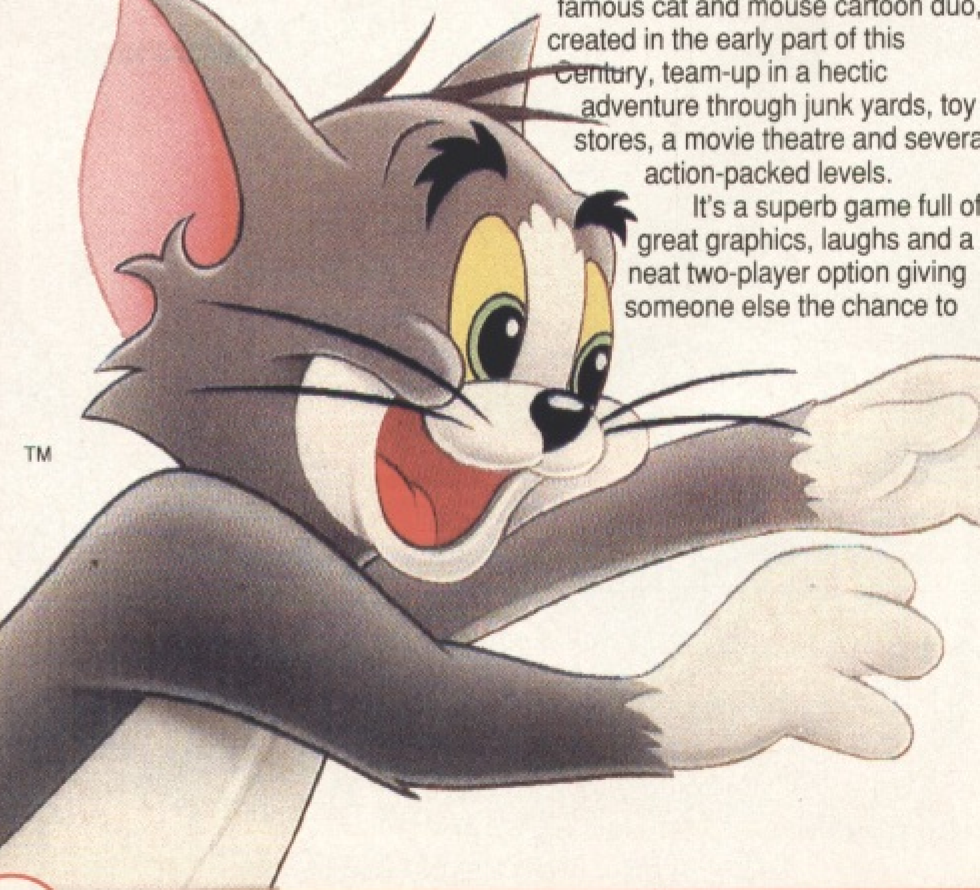
SNES

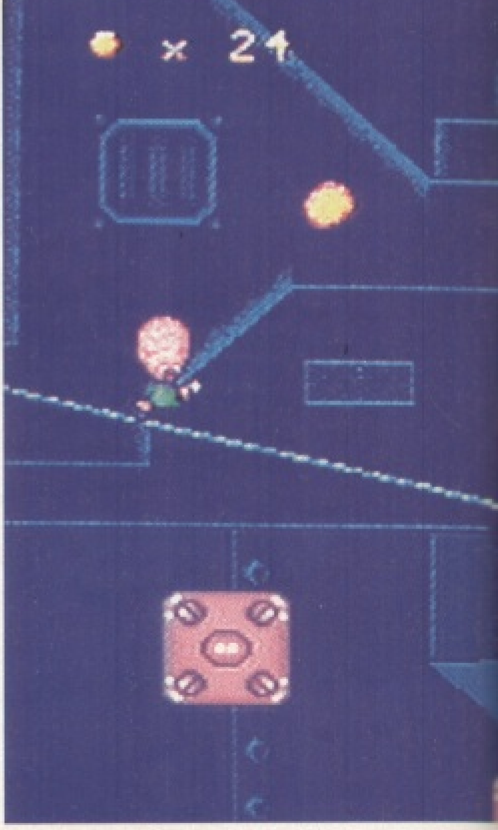
A scrapyard full of putrid fish bones, nasty mosquitos and bugs, evil screws and a ferocious dog — it's no place for an easy-go-lucky mouse like Jerry stranded miles from his home!

A mischievous mouse and a crazy cat at each others throats, combined with plenty of nerve-wrenching platform action — that's the upcoming *Tom and Jerry* for the SNES!

It's like *Mario* with more fun. The famous cat and mouse cartoon duo, created in the early part of this Century, team-up in a hectic adventure through junk yards, toy stores, a movie theatre and several action-packed levels.

It's a superb game full of great graphics, laughs and a neat two-player option giving someone else the chance to be Tuffy, a little diapered baby mouse!





Walking the tightrope?! But wait a minute, there seems to be a couple of lumps of cheese at the end of it. The things a mouse has to do for a snack!

The object's simple — you, as Jerry the mouse, have to find your way home. Between you and that nice warm mouse hole are stacks of nasties and puzzling stages. Yep, there's a bit of heavy thinking needed here!

Starting off in the most putrid junk yard imaginable, Jerry dodges garbage, trashy fish skeletons, used chicken drumsticks, bugs, mosquitoes and crazed screws. And of course there's also the toxic crud. Sounds delightful, don't it?!

Just when you thought it couldn't get any worse, there's the Junkyard dog to face — so make sure young Jerry's eaten plenty of cheese before he gets there.

Baddies galore

And that's just the first level. There's platform after platform of running jumping and evading all those nasties determined to stop Jerry from making it home.

Animation's first-rate — characters move around convincingly with good sound effects. Humerous little touches add to the delight — when Tuffy gets bored, he amuses himself with a

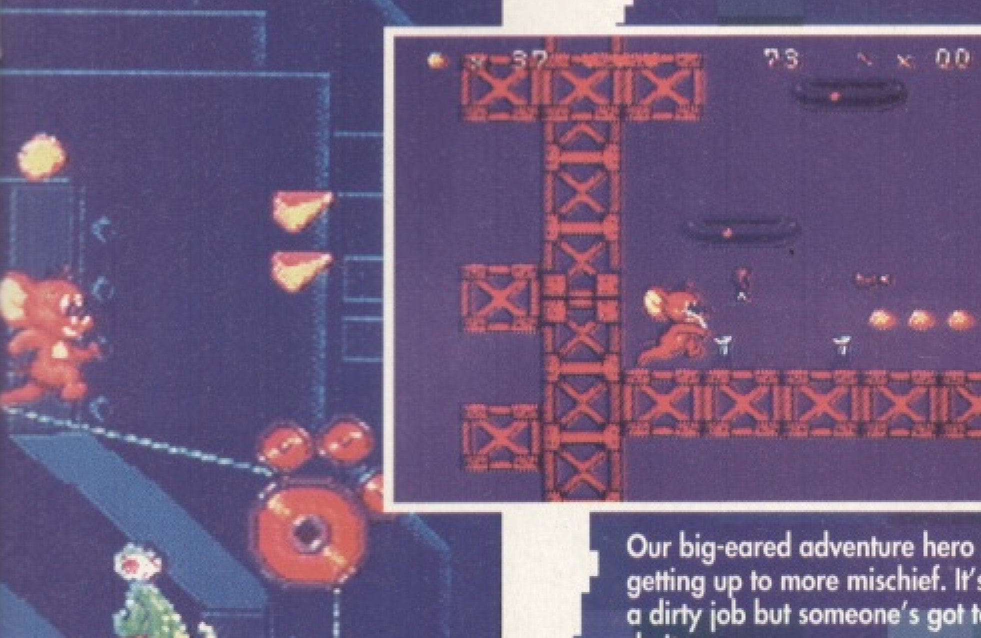
and Jerry

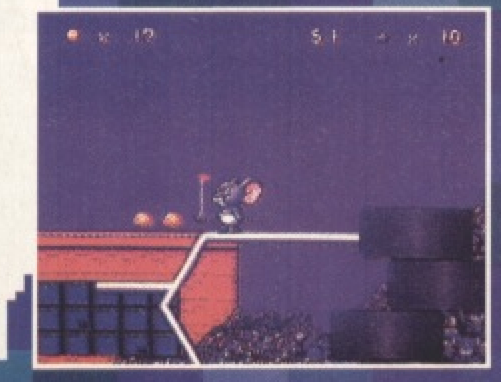
Hi Tech Expressions

FORCE FAX



Tom and Jerry have changed during the years, mainly in the removal of violence. The two used to really wack the be-jeepers out of each other!





Our big-eared adventure hero getting up to more mischief. It's a dirty job but someone's got to do it...

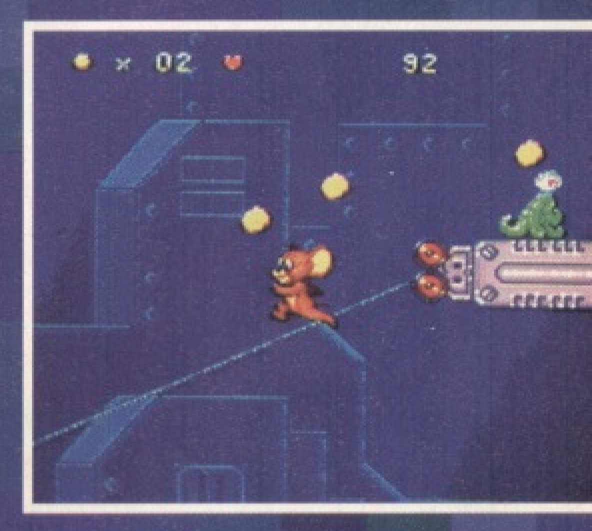
paddle-ball from his pocket.

It's an easy game to get into, and one that seems simple. But once you get involved, frustration begins building from the maze-like way the levels are constructed. So while the frantic shoot-em-up or D&D gamer might think this game is 'simple' — a few minutes of playing shows them just how wrong they are!

A couple of bald tires in a rubbish dump seems as good a place as any for a kip — it's not easy being a famous mouse you know!



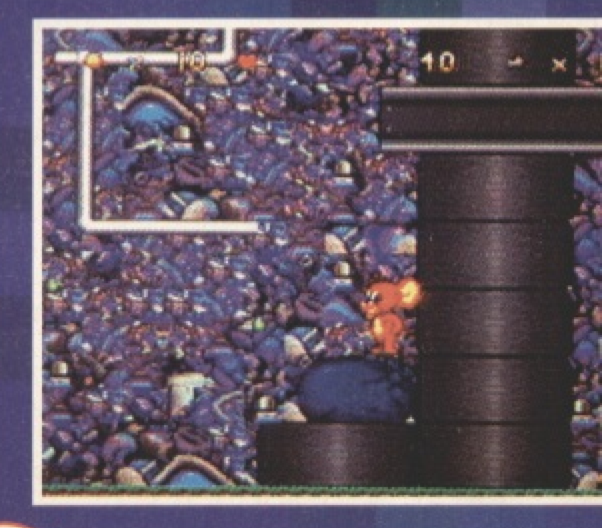
And what's a friendly little mouse like you doing balancing on a taught piece of wire? Whadya mean you'd like to join the circus?







Ho hum, it's junkyard time again. Jerry has a ball bounding around in piles of rotting refuse searching for cheese and avoiding half-eaten chicken bones.



Lethal Weapon

CHOOSE YOUR MISSION.

SNES

● Ocean

They're back — the mad one and the fat out-of-condition old one. Yep, we're talking Riggs and Murtaug.

Two of Americas finest cops make their debut on the SNES with *Lethal Weapon 3*. Closely following the plot of the film, things go wrong from the start for the dynamic duo.

First off, they find a bomb in a basement carpark and Riggs decides to try and defuse it (would you let a one-time certified A-1 nut boy loose with wire cutters and a UXB? Me neither!)

A very big bang follows and the terrible two are blamed and busted to street level.

The game picks up the action here in a four-stage arcade action extravaganza revolving around the discovery by Riggs and Murtaug of a suspicious quantity of weaponry! But how much is suspicious? A couple of machine guns? Ten? Enough to kit out National Guard? I'd really like to know.

The first three stages can be completed in any order, but you must have all under your belt before you are granted access to the fourth and final classified mission file.

The pre-production *Lethal Weapon 3* looks and sounds great and the gameplay seems solid. We'll give you the lethal low-down as soon as we get a complete copy for review. Until then hang tight.





Mr Nuts



Nuts with class!

Spread over a variety of action-packed levels, the gorgeous graphics and thumping soundtracks complement each other perfectly.
N-FORCE got an exclusive look at the later levels and just look at the results.

Tune in next month for more information.

● Ocean

Nuts, whole hazelnuts! What do you associate with nuts? Chocolate? Meccano? Or a wacky squirrel with a big bushy tail? If you answered 'yes' to the last one, you've been hanging around Ocean's French offices — zut alors!

Combining their talents, top French programmers have come up with a potentially brilliant arcade/ platform adventure. We saw a pre-production copy of *Mr Nuts*, an extravaganza starring the Indiana Jones of squirrels!





SNES

The Addams Family: Pugsley's Scavenger Hunt





● Ocean

We gave you the low-down on this great new Addams Family adventure last month but since then we've had an exclusive look at some more awesome levels.

Sit back and have a good gawp at these stunning stills. The screen effects are out of this world, with bubbles, snow and the best animation we've seen so far on the SNES!

A review's coming your way very soon.

SNES Push Over

● Ocean

Remember domino toppling? A strange hobby performed by people who haven't a clue how to play for real! We've all seen the mammoth domino toppling attempts on *Record Breakers* — well now, here's the console version!

The whole thing's presented in a similar way to *Lemmings*, with passwords for each level and tiny sprites to manoeuvre. There are different kinds of dominos available — some explode, some only fall in one direction and others are just your average black and white game piece.

Going dotty!

A tiny guy with a big nose trundles along platforms, picking up pieces and placing them in their proper place. The idea's to set up dominoes so they topple and hit a marker at the end of the level.



Sounds a piece of cake doesn't it? Well, if you saw the disappointed faces on the Japanese when their world record attempt failed, then you know it's tougher than it looks.

Watch out for this crazy game on your SNES soon.



Party with N-FORCE 100% FOR YOUR NINTENDO!

An exclusive party at N-FORCE! Playing games all day, meeting the team and going home with a handful of goodies! It must be Christmas!

Yep, you heard right. This month one (and only one) lucky reader will be invited to the N-FORCE bumper-fun tree house for a special Christmas party in their honour.

Party pies, streamers, lashings of gingerbeer, jelly and a carol-singing session led by Nick, the excitement just won't end.

We'll put you on a train and bring you to our headquarters in Ludlow to play some of the latest games in the UK with the team. See if you can beat Chris 'Ace' Rice at *Street Fighter II* and bounce Carl 'Gunns' Rowley off the track in *Super Mario Kart!* You can play whatever games you like, it's your day.

We'll show you how we make the magazine before heading out for a spot of Mario kite flying. And when it's time to go home, we'll fill your arms with N-FORCE T-shirts, books, posters and magazines.

Quick, quick!

When is it? **Wednesday, December 23**, so get those entries to us pronto (by Tuesday, December 15 at the latest). We'll pick one lucky game fiend and together with a parent they'll be given the VIP treatment courtesy of N-FORCE.

All you have to do to enter is answer the questions below, cut out the form, and get it to us quick smart!

Let's party dudes!

1. According to the words of the song, on the fifth day of Christmas what did my true love give to me?
a. Five bold things ❐
b. Five gold rings ❐
c. Five cold kings ❐

2. Traditionaly what do people do under the misletoe at Christmas?
a. Sleep off the effects of Christmas day ❐
b. Snog ❐
c. Chase reindeer around with a large boiled pudding ❐

3. Why would you like to spend a day with N-FORCE at their Christmas party? (25 words or less) ....

....

....

Name ....
Address ....
....
..........................Postcode..........................Phone..........................

Send your entry form to **I WANT SOME PUDDING COMPO, N-FORCE Tree House, Europress Impact, Ludlow, Shropshire, SY8 1JW.** If you're under 15, you better ask your parents if it's OK to enter first.
The editor's decision is final cos he's got a surfboard and if you don't want mailing from other companies tell us now.

NES

Lemmings™



This little Lemming went to market, this one stayed at home. This one had roast beef... and NICK had none — so he blew them all up!



Hands up if you don't know what a Lemming is? If you don't you've been living in a small cupboard somewhere east of Droitwich for the past few years!

Dressed in blue dungarees and sporting a green mop of hair these little rodents have been jumping off cliffs, running into traps and exploding on almost every computer and console format imaginable.

Now they've made it onto the NES and it's up to you to keep them alive (or blow the little buggers to kingdom come and back!)

The scenario's simple — you're given a number of jolly Lemmings to save from themselves. These critters walk in one direction until they hit something and turn around. Alternatively, they continue walking if the floor disappears — usually to their doom! Terrain's treacherous with hills, valleys, rivers and deadly traps to avoid.

So how can you help these silly creatures reach the exit? Easy, select one of the nine icons that give a particular Lemming a job to do.

Lover's leap

Train the critters to climb, float, dig, mine, bomb, block, build or bash through the rocks. The ninth option's to nuke the whole ruddy lot in one giant massacre!

There are over 80 levels and four difficulties in the NES game, with landscapes getting trickier and the number of tasks getting smaller. The trick's knowing exactly what job to give to which Lemming and getting there fast enough to do it!

Luckily, there's a password after each completed level so there's no need to rip your hair out!

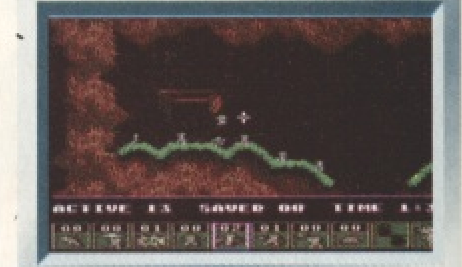
> **"Attempting to catch a Lemming is so frustrating!"**

I don't understand why *Lemmings* made the move onto the consoles. It's slow and fiddly on the SNES, the NES version looks good but there are only 14 Lemmings on screen instead of 100!

Using a joypad to select icons, then attempting to catch a Lemming is so frustrating it's almost unplayable. The original *Lemmings* concept uses a mouse making gameplay much more enjoyable — no such luxury here though.

If you're a big *Lemmings* fan or simply inquisitive, have a bash at the NES version. Definitely a game to try before you buy! **NICK 79%**

FORCE FAX



Pause the game at the start of each new level and have a good look around. Most of the problems can be solved without having to panic!



The icy wastes are no place for these little Lemmings. Get them home quick before they freeze to death!



Man over board! No, hold on a minute — hundreds of men overboard! Let's hope they have a soft landing in the mud.

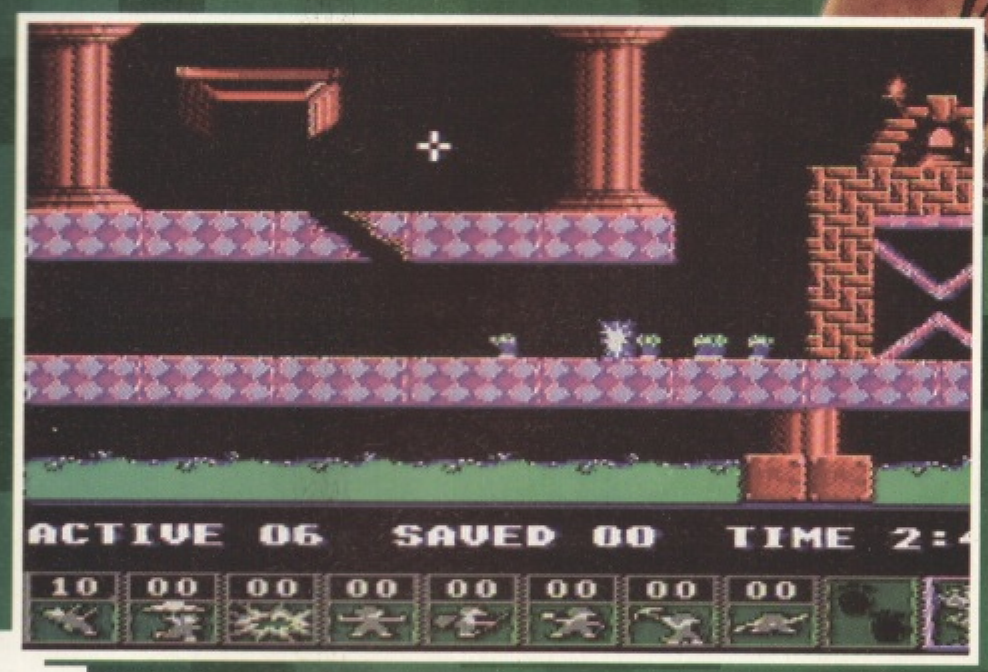


Where are you all coming from? From Lemming land where we belong! Sitting at home in front of the fire doesn't appeal to these guys — they go walking.





Aaaarghh! Send for the men in the white coats, this game's driving me mad! Excellent graphics, toe-tapping tunes, squillions of infuriating and addictive puzzles — this 8-bit version's a stormer! Let down by poor control but I keep coming back for one more go! If you're looking for an ideal Christmas present then stick *Lemmings* on your list — the only problem is tearing yourself away to scoff the turkey and pud! **CHRIS 83%**



Oh no! Everything has gone horribly wrong on this level. The only thing left to do is blow all the green haired dude to kingdom come! Aww, shame.



Hold it guys! Stand back while he explodes, then you can walk past. What a kind fellow. Not many would gi...KERBLAMEE!

Lets go...



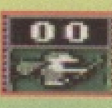
Climber: makes a Lemming climb up any wall he encounters — but when he reaches the top he jumps off!

Floater: gives the critters little parachutes so they won't die.



Bomber: condemn a poor defenceless creature to death!

Blocker: they stick their arms out in both directions turning back any plucky friends.

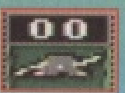


Builder: cross rivers and chasms by building a lovely bridge!



Basher: burrow through rocks creating a handy tunnel.

Miner: create passages diagonally downwards.



Digger: for a vertical shaft straight down.



Nuke: ha! Blow all the horrid creatures to kingdom come!

Producer
Ocean
Players
1
Price
£43





VISUALS 79
Detailed but dark and dingey — only 14 flickery Lemmings!

SONICS 90
Packed with annoyingly brilliant ditties that everyone should recognise.

PLAYABILITY 72
Terribly difficult to control making frustrating gameplay.

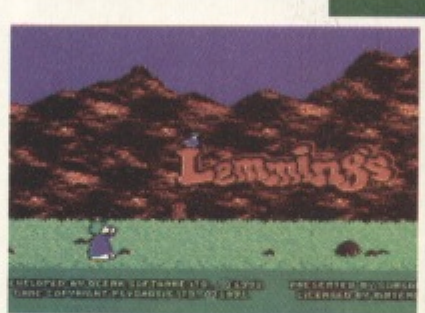
LASTABILITY 76
Plenty of levels to tackle in four difficulty modes.

FORCE



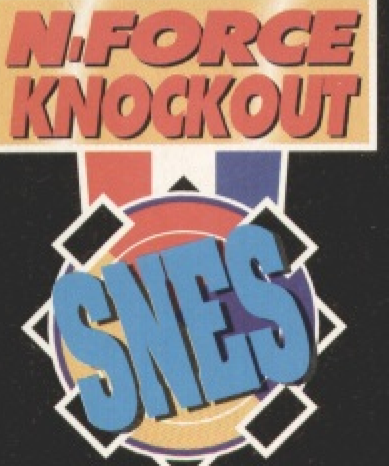
Excellent with a mouse... it's a pity the NES doesn't have one!





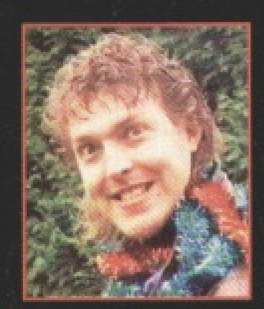


Tailor made for blockers! If a little Lemmings falls too far he splatters into a pulp. Ideal for gritting the path on a cold winters day.



Super Star Wars





Is it the best game ever on the SNES? We strapped CARL to a second-hand X-Wing and shot him at the Death Star to find out. Yeee haarr!

A long time ago, in a far distant galaxy, some hugely unpleasant people with a fetish for black rubber and bin liners decided how clever it would be to build an awesomely gigantic space station packing the biggest bang since Universe day one. They then went around beating up on members of the galactic squeaky-clean club.

Yep, you guessed it! It's *Star Wars* — starring the dashing Luke Skywalker, Princess Leia (champion hair plaiter and galactic spy) and Mr black plastic himself, Darth Vader!

Supa troop-pa-pa

This is the game of that film and what a knockout it is too! Begin as Luke blasting his way through Tatooine deserts in a blaze of gorgeous graphics. Basically a left, right, jump-a-bit level, it shows no originality on the gameplay front but with graphics, speed and sound this good who cares?

Having rampaged your way through assorted vultures, scorpions and womprats, stand up to your neck in quick sand and unload your blaster into the Sarlacc pit monster.

Low flying speeder

Time to take a deep breath and jump into the Landspeeder as you're treated to a feast of Mode 7 spin-scroll-'n'-blasting.

> **"One of the best games ever seen!"**

Clear the landscape of the nasty Jawas in their flying commodes and then it's full speed ahead for the sand crawler.

What, yet another game mode? Yep, now it's the turn of the jump-an-blast moving platform bit as you scale the outside of the crawler destroying gas vents, homing droids and more Jawas until you get to the top and gain access to the interior.

A cast of thousands

As the play progresses from the sand crawler to Mos Eisley to the cantina to the hanger housing the Millenium Falcon (the fastest hunk in the galaxy) and so on, pick up Chewy and Han and have the choice of playing them instead of Luke.

They all have their advantages — Chewy has the best endurance and is great in the beat-'em-up canteena sequence but about as much use as a blind man in a Yogi Bear suit on the tricky jumpy bits.

The ingenuity of the programmers amazes me and I'm gobsmacked by the excellent sampled soundtrack and FX. One of the best games ever, not particularly for originality but for the masterly way so many gamestyles have been forged into a thoroughly playable whole. Roll on *The Empire Strikes Back*.

CARL 93%

FORCE FAX



On the first Landspeeder level don't fly around the screen chasing Jawas. Slide left and right and pick off your quota of twelve.



Jawas everywhere! Luke and his bumbling golden friend blast their way to the Sandcrawler across the dangerous Tatooine desert.

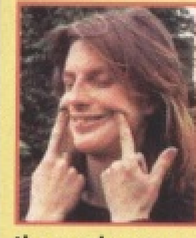


'My what big teeth you have — and don't those tentacles look frightening!' Our golden-haired hero lets the Sarlacc monster know who's boss.

Wars



Blast those Jawa's away before the thermal detonators knock you off of the platform and all the way back down to the bottom of the Sandcrawler. This is very annoying indeed!



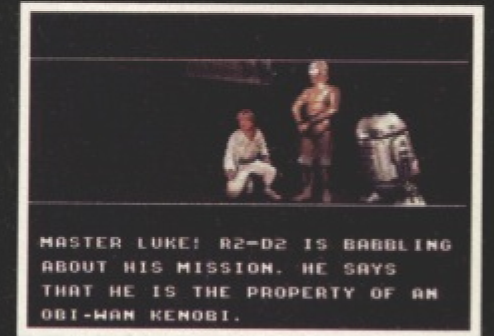
The other night I had this nightmare I was in a pit being slowly digested over a thousand years while being sunburnt by the twin suns of Tatooine. To say I've been affected by *Super Star Wars* is an understatement. The Landspeeder level is great with the sinister town of Mos Eisley looming on the horizon and Jawas attacking from every direction. Sound cuts straight through you, with explosions and laser weapons going off everywhere. Of course the famous theme blasts out at the beginning, striking a chord with everyone growing up circa 1977. This game's probably going to be the subject of my nightmares for the next six months... it's wonderful!

ROB 98%

AH–THE DARK, DARK SIDE...

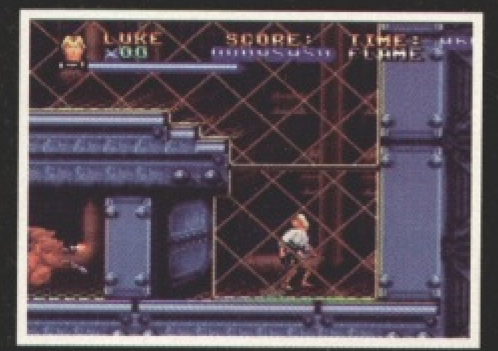
–AIN'T TOTAL LOW-DOWN BLACK EVIL JUST SO SEXY?

–EAT YA KID'S HEART OUT, BUD!



'Does this dribbling dustbin never shut up! I'm a movie star you know, and he keeps pinching my best lines...'





Now that's a nice trellis for my ivy. I wonder who put my head on backwards anyway?



Inside the Death Star going for gold (or at least a nice looking princess who knows how to plait her hair.)



Yee-har! In a scrolling shoot-'em-up extravaganza, you blast your way through dozens of Tie-fighters and towards the Death Star's exhaust port.

















LUKE SKYWALKER

HEIGHT: 5' 9"
AGE: 19
WEAPON: Blasteck BL-22
ORIGIN: Tatooine

A young Jedi knight who's had a grudge since his parents were killed by the Empire's forces. Luke is the rebel hero.

HAN SOLO

HEIGHT: 6' 0"
AGE: 31
WEAPON: Blasteck DL-44
ORIGIN: Unknown

Happy-go-lucky Han is the owner and pilot of the Millenium Falcon. The only things he knows are how to smuggle and how to play chess.

CHEWBACCA

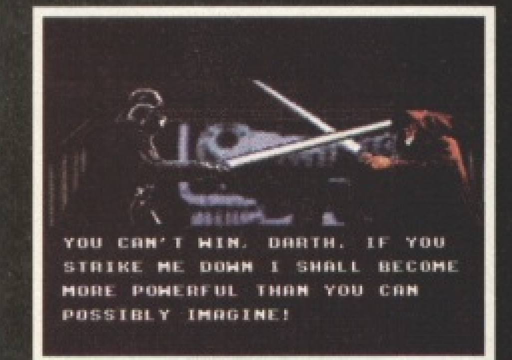
HEIGHT: 8' 0"
AGE: 200
WEAPON: Crossbow FD-011
ORIGIN: Kazhyyyk

Chewy is Han's co-pilot and is also a great chess player. But be warned: he doesn't like losing. Has he never heard of Wash and Go?





Above and right: inside the Death Star Han blasts away at anything that moves, showing total disregard for Imperial property…





Zooming over the Death Star (above) and Princess Lea wearing the latest in imperial fashions (right). Lea's interests include watersports and galactic peace…

Producer
JVC/Lucas Arts
Players
1
Price
£TBA
Supplier
Krazy Konsoles
Tel: 0422 342901

N-RATING

VISUALS 93
Better than life, well, better than the rest of the genre

SONICS 93
Top notch — close your eyes and you could be watching the film

PLAYABILITY 93
So simple to play it's a dream come true, apart from the jumping

LASTABILITY 93
I was hooked the moment I laid eyes on it, and so will you be

FORCE 95
On the money, on the top and on your SNES soon. Get it now!

- TWO OF A KIND -

THE WINNERS!



You are a supreme being - with the power to command the forces of nature - Earthquake, floods, volcanos and oceans. Power to turn plains into barren rocks and oceans into fertile land with promise of plenty. Limit to your power is your followers, scattered on the worlds throughout the universe. They raise crops, build towns, and multiply thus increasing your power to smite your enemies, the followers of evil. Can you control and increase this power to eventually get rid of the evil. Fourteen different worlds await your conquest.

Blistering pace and superb tactical game play has made KICK OFF a legend in computer games world wide. Packed with options like game speed, KIT DESIGN, edit teams and player names, 4 different types of competitions, it provides a wide variety of game play. Action Replay facility lets you enjoy the glorious moments at leisure. Battery back up ensures that the competition results, kit design, team and player data is stored for instant recall.





Distributed in U.K. by Anco Software Ltd. Unit 7 Millside Industrial Estate, Lawson Road, Dartford, Kent DA1 5BH U.K. Tel: 0322 287782



SUPER NINTENDO™
ENTERTAINMENT SYSTEM





Meep, meep! What travels at 100mph, has a lovely blue colour and a silly beak? NICK in his ocean-blue Escort (we lied about the beak)!

You can't beat a good cartoon show can you? Bugs Bunny, Mickey Mouse, Goofy, Road Runner and Wile E. Coyote — they're all absolutely brilliant! Now these stars are cropping up on the SNES to act out roles in amazing all-action games.

The *Road Runner* cartoons are famed for Coyote's hair-brained schemes and the hilarious consequences when they fail — usually him being squished to a pulp!

> "The magic of Warner Brothers comes to life"

Crazy canines!

As Road Runner the idea's to stay as far away from Wile E as possible. The cunning canine comes up with all sorts of wacky plans in his attempts to enjoy a tasty bird for dinner.

Each level has its own mad-cap title like 'Rock 'n' Rivet' and 'Hopalong Casualty' reflecting what's in store. Speed is Road Runner's main defence. He chalks up a fair few knots while trotting along but pecking at piles of bird seed creates a special turbo boost — ideal for running up vertical cliff faces!

Trigger flags dotted around the levels save Road Runner's position. The more flags marked, the more points scored.

Sticky ends!

Graphics are excellent — the magic of Warner Brothers comes to life on your screen!

The amazing closing level sequences, with Wile E Coyote coming to a sticky end, make the game stand out. Giant wheels

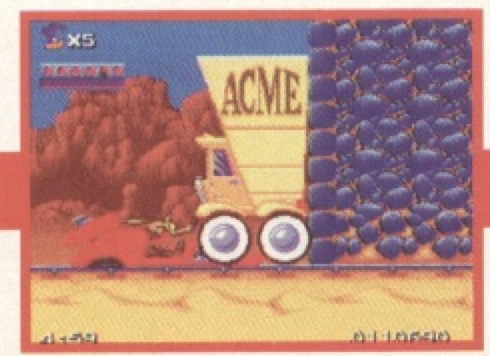
Road Runner



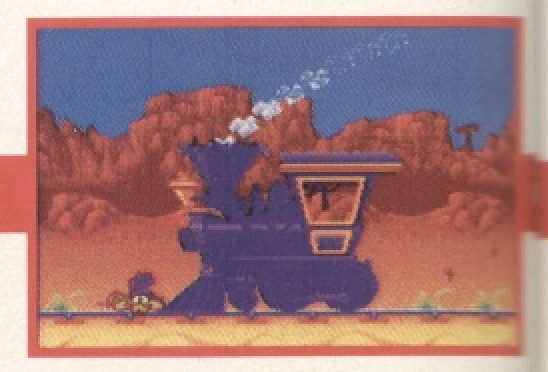
Hold on to your hats, watch out for those 100-ton weights and Acme batwing suits because *Road Runner* (sonicum boomious) is on the move. This is one of the funniest game licences I've come across — faithful to the cartoon, it's playable and absolutely hilarious. The soundtrack and FX are straight from the toons and ooze class. An excellent game marred slightly by frustrating control. If it's cartoon capers you're after, this is for you. That's all folks!
CARL 88%

Death has many faces where as Wile E Coyote has only one but still gets it square in the chops every time. The moral is — don't drive your car under a truck if you want to keep your no-claims!



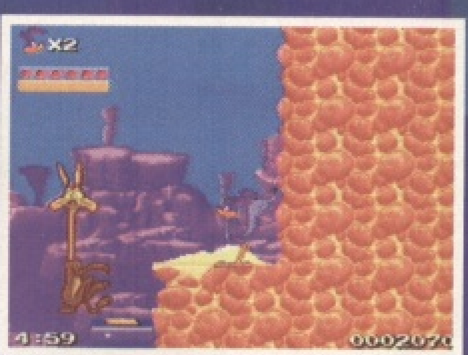














land on his head, he falls down ravines and giant opera singers come along and sing — don't ask me why?!

Road Runner is an absolutely brilliant laff! I love the cartoons and this is just as superb. Other magazines found the hero impossible to control. On the contrary! He leaps and bounds around the platforms with great ease and finesse.

Presentation's just what we expect from Warner Bros — including the famous red rings at the start of the game and some triffic music. Fulfil all your childhood fantasies and become *Road Runner* in this wicked game. Meep! Meep!

NICK 89%

SNES

Road Runner

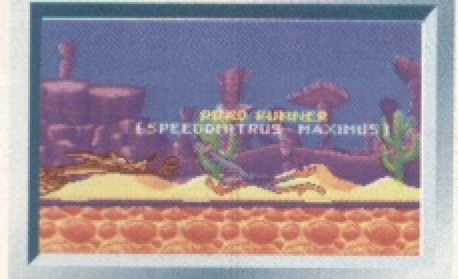




It's not over till the fat lady sings! Well she's about to so that must mean tha...

Meep, Meep! That crazy Coyote's gotten himself an Acme rocket pack! Maybe if he runs down here rather fast he'll overshoot and get squished! Yep, whota nut!

FORCE FAX



Pressing [L] and [R] while trotting along makes Roady poke his tongue out and do his famous 'Meep, meep'!

■ **Producer**
Sun Soft
■ **Players**
1
■ **Price**
£44.99



N-RATING

VISUALS	All the fun and frolicks of the cartoons in a magical burst of colour and effects	92
SONICS	Warner Bros theme tunes and of course the classic 'Meep, meep' effects	90
PLAYABILITY	Easy to get into with some tricky mazes to sort out — the variety of Wile E disguises are great!	87
LASTABILITY	Levels lack variety — superb end sequences more than make up for it	86
FORCE	You've seen him on the telly — now play the game!	89

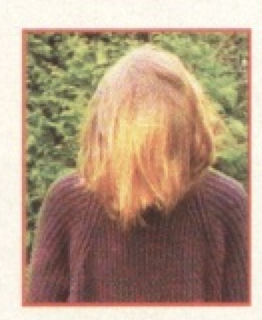
That's all folks!

Poor old Wile E Coyote. All he wants is a nice fresh bird for his tea but instead of popping down to Tescos he has to get tangled up with the Road Runner. Just look at the nasty knocks he takes — fish and chips would have been easier!





Parasol Stars



Splish splash, I was taking a bath! ROB gets out his wellies and goes for a toddle in the rain — just don't call him a drip!

First there was *Bubble Bobble*, then there was the psychedelically mind-blowing *Rainbow Islands*, and now (da, da, da) comes a whole new trippy adventure for the mighty Bub. In *Parasol Stars* he must save the universe from the rather badly behaved monsters of Chaostikhan, and all he's got to help him is a glorified umbrella (well parasol to be precise).

It's raining men!

But this is no ordinary umber... sorry parasol. With it he can stun little blighters then kebab them on the end and throw them at the others.

> **Stun the little blighters then kebab them!**

Bub can also collect magic droplets. If he collects five he gets a mega-drop which finishes most of the bad guys off.

Oh, there is also a piano and other objects that unleash nasties onto you, so beware!



April showers?

Once you've mastered the art of parasolling, the world's your lobster! You can run amok with it, slaying baddies galore. But the secret's to watch out for the droplets, they're hard to spot in all the action.

At the end of the last level of each world there's a big nasty to be bludgeoned to bits with your brolly. Once he's history you have a choice of two exits to leave by. One exit takes you to a bonus stage, the other to the next world. This game's fun, cute and a good challenge throughout. The bubbly graphics and bouncy tunes really set it off. Where else would you be taken seriously for using a parasol as a lethal killing machine (apart from the London underground)?

ROB 81%

Attack of the killer pianos! Or is it a note from the milkman? An umbrella (below) is ideal defence from these bods!



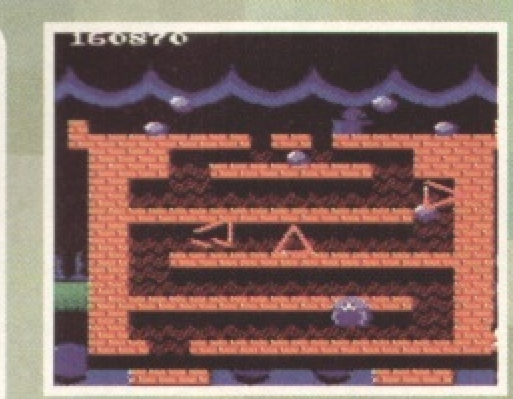


This is the sequel to the sequel to the sequel, and it's as madcap and wacky as ever! Instead of dragons and bubbles, this time it's parasols, fast food and triangles. The game itself's quite an average platformy type affair that resembles its older brothers. You run through each level, killing the nasties and collecting the goodies. Graphics are a bit wobbly and it's easy to get a lost in the action. The sound is the usual NES forgettable tune with the odd beep in places. Not a bad game — the levels get progressively trickier so there's a good challenge. **NICK 68%**

FORCE FAX



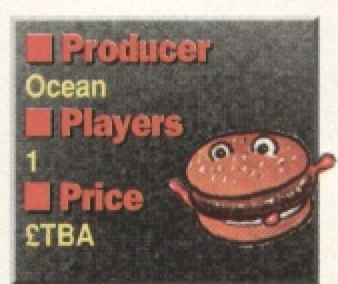
Droplets can be picked up on the end of the parasol and carried to where they are most useful.



A castle fortress full of vicious looking triangles is a tough cookie to crack. The droplets from the roof can be picked up and thrown but if you can conquer this level you're better than Rob!





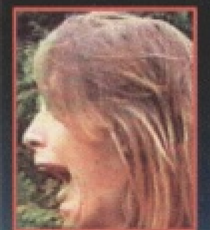












Watch out rain forest, it's that clown again. *McDonaldland* is a *Mario*-style platform game in which you help the mighty Ronald find his magic bag (absent minded old git). Your character's a small kid who fights snails, leaps chasms and eats Fillet-O-Fish. Graphics are average but baddies look harmless and chasms are deceiving. The best part's the opening sequence when the mighty wigged thing appears. Sounds are irritating but there's always the volume control! **ROB 64%**

McDonaldland



Scoff, chomp, slurp. Flippin' heck! Give NICK a game about hamburgers and he's off down the local MDs for a double Big Mac!

BOY

What's going on here then? A game all about Mc Donalds! But they're a fast food chain aren't they? What's next? Wimpy World or Super Kentucky Fried Chicken Kart?!

McDonaldland is in fact in the minds of a couple of kids — Mick and Mack (who are probably quite big). While out camping they decide to read a book about the adventures of Ronald McDonald.

Ronny's magic bag was stolen by the Hamburglar while he was doing tricks at a tea party. The nasty dude's hiding in *McDonaldland* — stop him or there's no more Chicken McNuggets and fries for anyone!

A thickshake please!

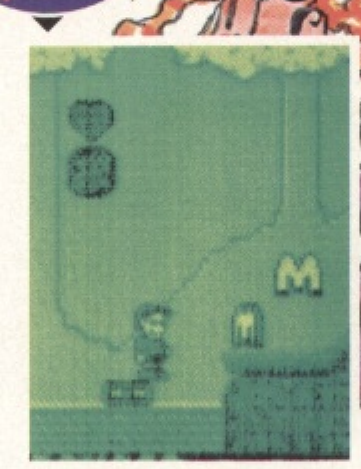
The beginning of the game's very similar to the *Mario* adventures with a large map to explore and tiny sprites moving from one location to another.

Levels are full of large Ms to be collected and puzzle cards to return to Ronald. The programmers have thought of just about everything. There are black and white characters to choose from — but no girls! Graphics are well drawn although I'm not sure about the hamburger sound effects.

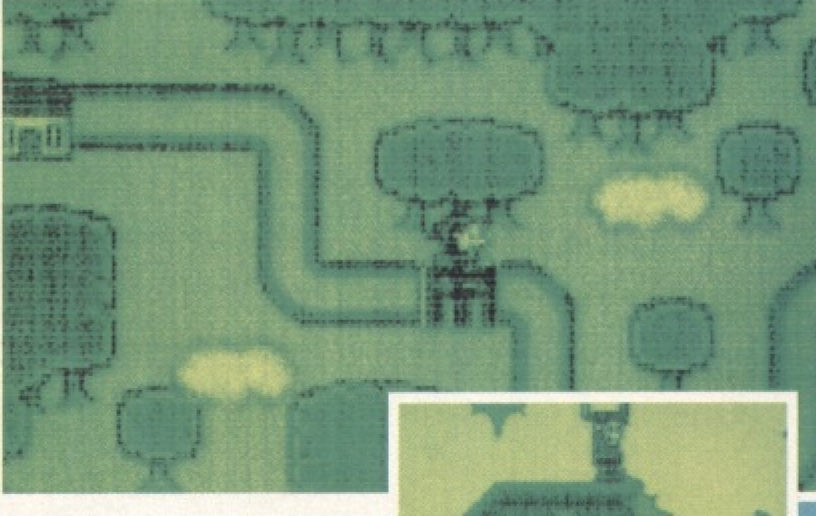
Both characters use the same smooth controls and have identical attributes. Springboards help you to the higher platforms and blocks can be picked up to polish off unsightly enemies.

Although offering nothing new, *McDonaldland* is a highly-playable platform adventure. Not the best of its type but well worth a look!

NICK 71%







Above: move around the game via the big green map. In each location there are plenty of Ms to collect before teatime!



FORCE FAX



If you find any large collections of blocks, bash your way through the lot! There's bound to be something nice to collect in the middle!

Producer
Ocean
Players
1 or 2 (with Game-link)
Price
TBA

N-RATING

VISUALS	Nicely drawn characters and intro — levels are a little sparse	70
SONICS	Jolly ditties galore with hamburger sound effects?!	69
PLAYABILITY	Lots of levels to explore, nicely presented in a *Mario* style map	74
LASTABILITY	Gameplay's made for platform fiends — highly addictive	72
FORCE	Nice platform adventure but I'd rather have a Big Mac!	68

Are you a dedicated N-FORCE 100% FOR YOUR NINTENDO! Game Fiend?



Amazing T-Shirt Offer!

PLEASE RUSH ME .... FLICKIN' AMAZIN' N-FORCE T-SHIRT(S) FOR THE RIDICULOUSLY CHEAP PRICE OF JUST £6.99 EACH!
I ENCLOSE A CHEQUE/POSTAL ORDER FOR THE SUM OF £..............
(Just mutliply the cost by the number of T-Shirts you want — it's that easy!)
Please make cheques/POs payable to Europress Impact and write 'N-FORCE T-SHIRT' on the back of your cheques.

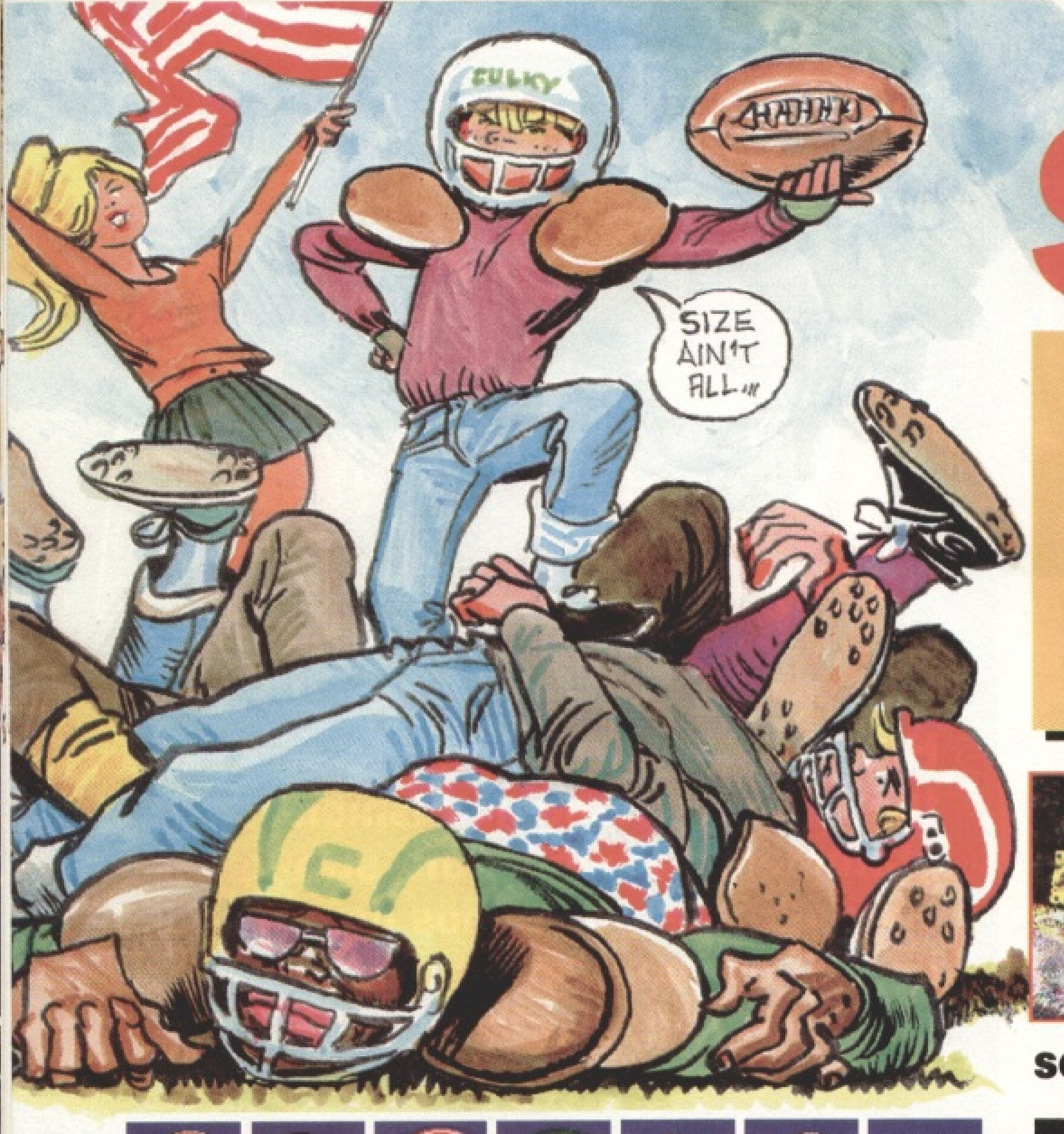
NAME...
ADDRESS...
....
....
.........................POSTCODE..................

Send this coupon to:

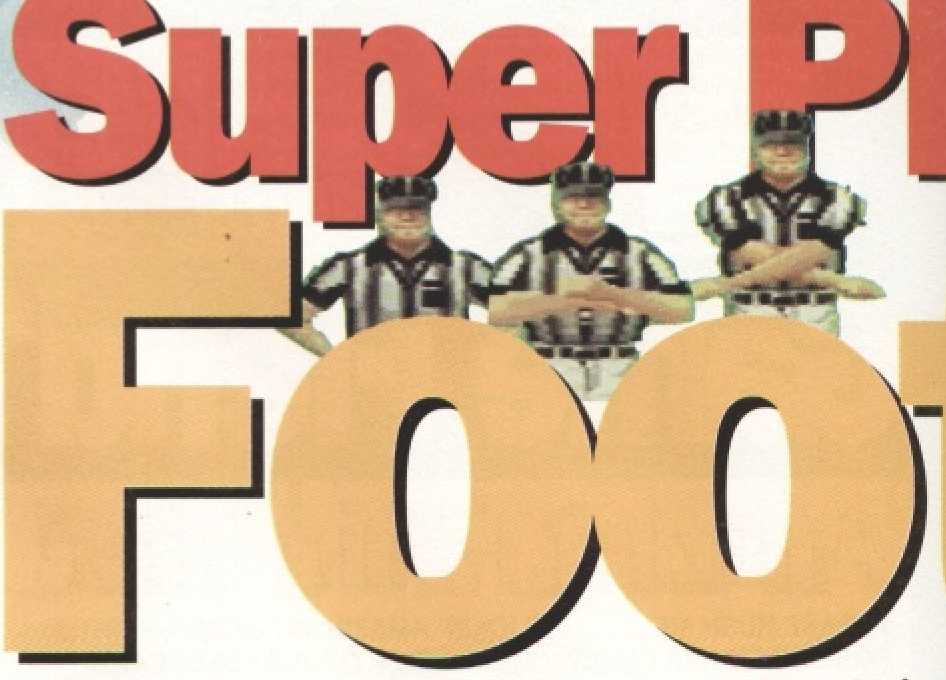
N-FORCE T-SHIRT OFFER,
Europress Impact,
Ludlow, Shropshire,
SY8 1JW

Please allow 28 days for delivery

Here it is — your chance to own one of the most outstanding fashion statements around. Soft, strong and very durable, no serious gamer should be without one. That's right, the internationally-acclaimed N-FORCE T-shirt, complete with holes for your arms and neck...



Super Pla Foot

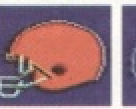
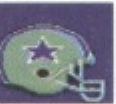


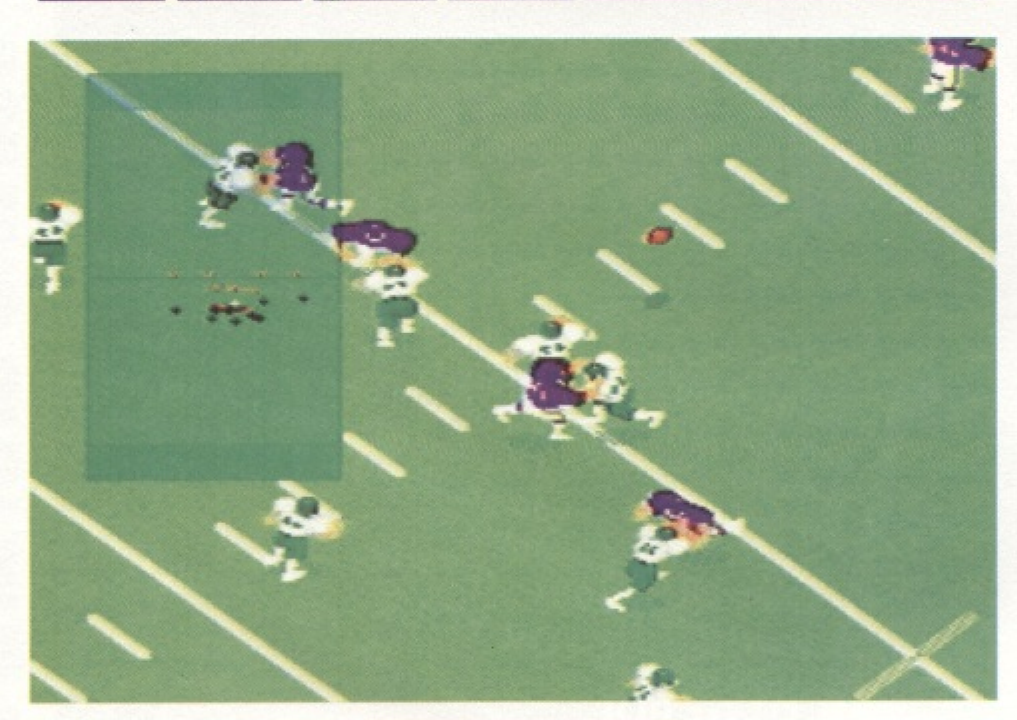
Dolphins, Bears, Falcons and Eagles. No, it's not an endangered species checklist. They're just some of the T-shirts CHRIS owns!

SNES







The Jets quarterback fakes the hand off, then steps out of the pocket and hurls a long pass. Uh oh! The defence didn't fall for it. Looks like an interception — cue those cheerleaders!

Being a big American football fan I couldn't wait to get to grips with the first officially licensed simulation for the SNES. However, while expecting an absolute smash, my first impressions of *Super Play Action Football* were one of disappointment.

For newcomers to the game, the idea's to take as many steroids as possible, shave silly messages into your head and paint black lines all over your face. When you've mastered that, try getting the ball into your opponents end zone. You've four attempts to move the ball ten yards. If you make it you get four more attempts — if you fail the ball goes to your opponent. The ball can be thrown forward once or run — rugby-style.

Action's viewed from overhead — you can't see the whole field, so a radar's been included to help pin point the downfield receivers. This is a little confusing at first but you soon get used it. There's a noticeable lack of sampled speech and FX which makes it a bit dull. Choose either one-player, two-player head-to-head or team-mates (one plays the quarterback and the other the running back or wide receiver).

> **More of a game for die-hard football fans**

Options galore

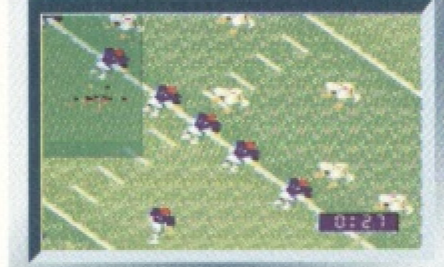
There are three game options — High School, College and NFL — and you can play a single game or an entire season. The vast array of offensive and defensive plays are selected using joypad and button combinations — it works really well. Unfortunately, executing plays is a lot harder than choosing them. Running the ball is relatively easy but passes take a while to master.

Don't expect to be able to switch on and play *Super Play Action Football*. It's more of a simulation than an arcade game — meaning the game's realistic to the point of being very frustrating. You spend minutes choosing a play, changing audibles, setting the defence and making substitutions. When you finally get onto the field and play it's all over in a few seconds!

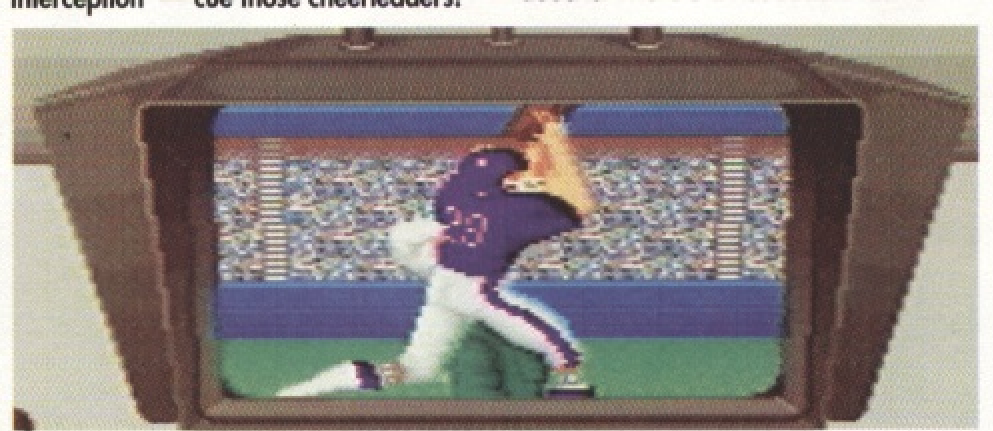
This is more of a game for die-hard fans rather than those looking for thrilling arcade action. If you love American football, this is for you!

CHRIS 74%

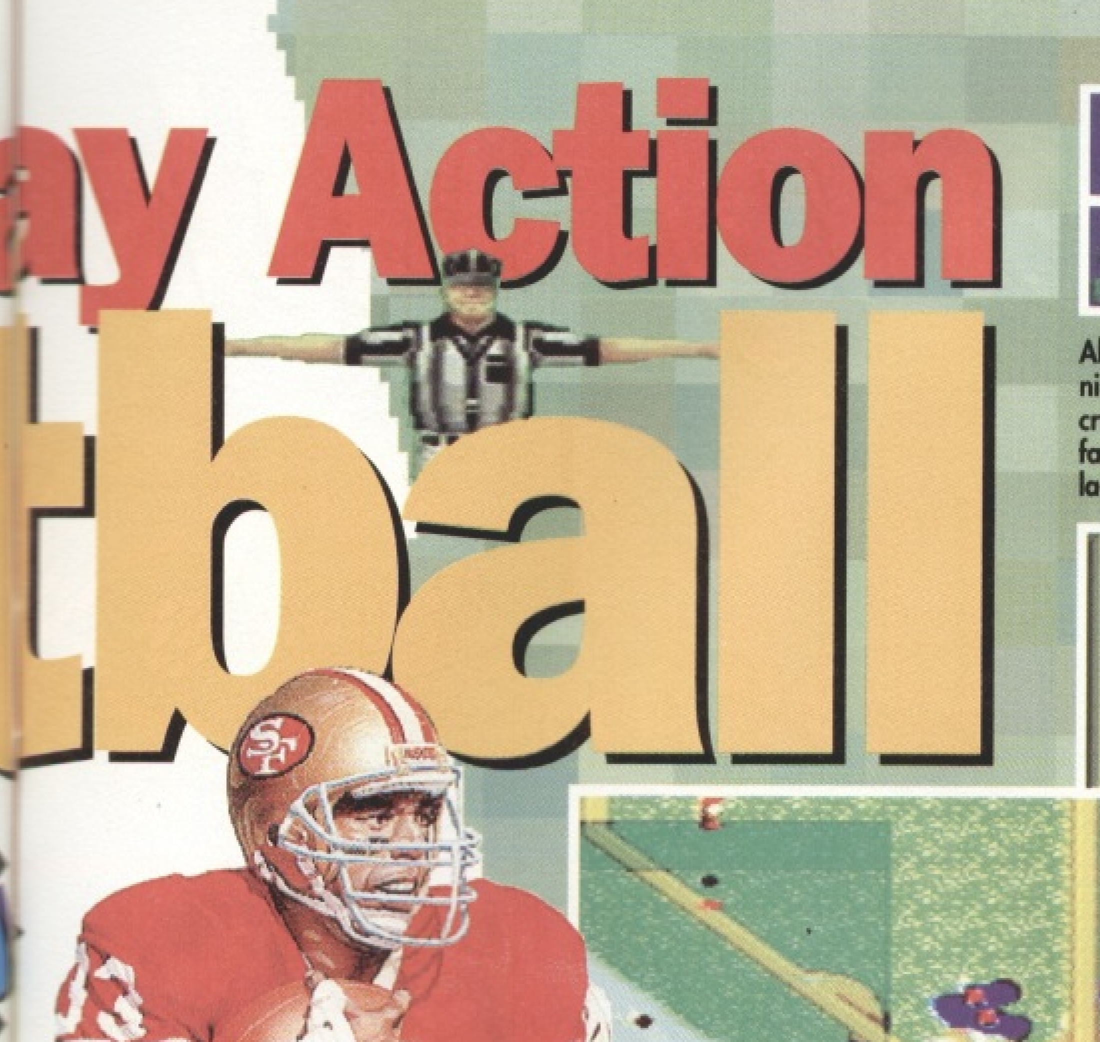
FORCE FAX

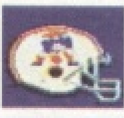
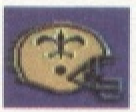
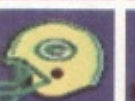
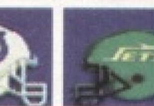


Change the player you control using [L] and [R]. If the quarterback passes, select the closest defender and press [Y] to jump and intercept.



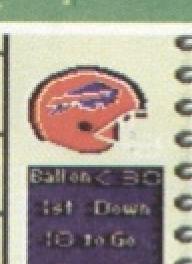
lay Action tball



All hell breaks loose as the running back makes a dive for the crucial first down. Look at the big fat knacker, crushing the poor lad's goolies — painful!





This is the Bills' offensive playbook. Go on, choose that one with the two green squiggly lines and the red dot!

The kick's good for an extra point. Just remember never to insult the quarterback's mother-in-law!

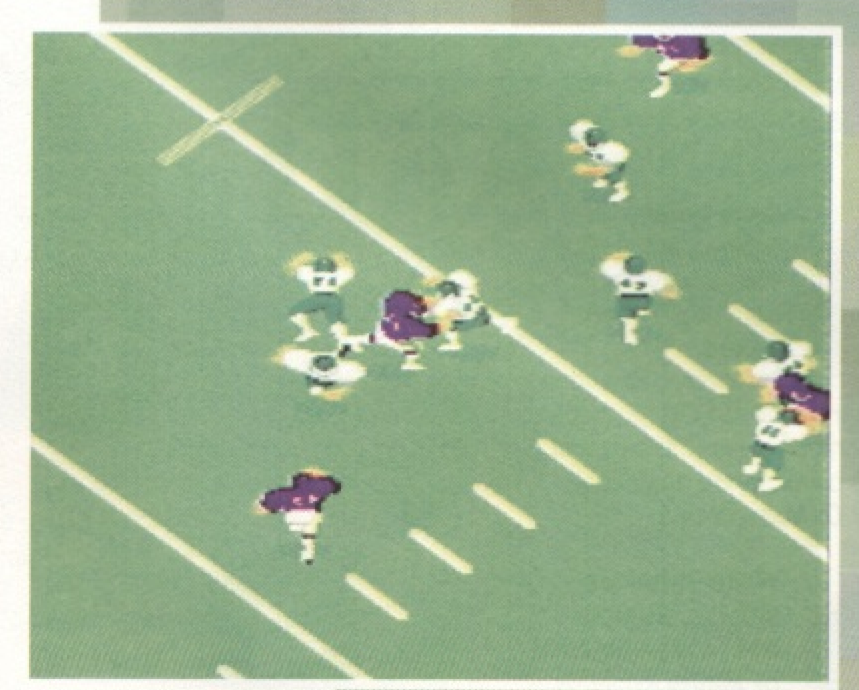
FIVE incredibly boring football facts!

1. The game was adapted from rugby in the 19th Century and called the 'Boston Game'.
2. An average game lasts over three hours.
3. Some people think that American football can be traced back to 890 AD when Alfred the Great used severed heads of Danes in a rugby-type game.
4. At the turn of the century six players were being killed each year!
5. Dolphins are no good at this game.



'Wing right, spread formation, 15 yard post and hook, on three… break!' Sound like gobbledegook, or creatures from another planet ordering tea and scones? Think again because this is the language of *Super Play Action Football*.

Being a great fan of the game, the first thing I looked for was a 'poke-'em-in-the-eye' button. Failing to find this took a long time because of the stunning array of controls and plays available. A great game for two players but flawed in one-player mode with some very tricky moves and plays to perfect — once you do though the satisfaction's superb. Think carefully before you buy. **CARL 80%**



Heads I win, tails you lose. Note the Mario coin.

In beginner mode hand-offs and receptions are automatic making life easier.



Producer
Nintendo
Players
1 or 2 simultaneously
Price
£41.00
Supplier
Zonetec 081-471 4810

N-RATING

VISUALS 77
Unusual slanted perspective gives a disorientating feel. Sprites are small but well animated

SONICS 73
Not much sampled speech and FX — passable but uninspiring

PLAYABILITY 68
Passing plays take a long time to master. Stop and start gameplay is very authentic — too authentic!

LASTABILITY 87
Good variety of options — season play plus two player head-to-head and team-mates

FORCE 77
Lurking within lies a great footy game waiting to get out

Get merry with Mario!



You wouldn't believe the places our mate Mario will be cropping up this Christmas! We sent our snooping reporter NICK ROBERTS out on the trail of the lonesome shopper...

Come on then! Where's the *Super Mario Brothers* kitchen sink? It's just what I need for those long hours of washing up! Well they might as well make one — you can get almost anything with the little moustacheod fellow on these days.

If you're a big fan of the potty plumber then check out this essential list of where to go and how much cash to pay out for the various items. Make it a Mario Christmas in your house... but don't forget the batteries!

1. **Super Mario Land by the Ambassadors of Funk featuring M.C. Mario record/ cassette/CD** by **Living Beat Records** available from **all good record shops**.

Funky stuff! Taking the sound effects from the classic Game Boy title these guys have created a musical masterpiece set to be top of the pops.

2. **Mario's Megamix , Bowser's Brew, Princess's Punch** by **Villa Soft Drinks** available from all good **newsagents/ drink stores** while stocks last.

Slurp, belch! We just loved these in the N-FORCE sand pit. Strawberry cola, tropical fruit and mixed fruit flavours — don't you just love them!

3. **Advent Calendar** by **Kinnerton Confectionery** available from **Woolworths**.

On the twelfth day of Christmas my true love sent to me... more and more choccy! A chocolate surprise behind every door and they'll all be scoffed before the first day!

4. **Boys briefs, Pyjama set** by **TDP Textiles** available from **department stores**.

Hmm. They don't quite fit us strapping N-FORCErs. Ideal for any seven-year-olds with a lack of undies. The pyjamas are dead cool with a great *Dr Mario* design.

5. **Willie Shrinkles singles, Bumper box , Cassette case** by **Minits** available from **toy shops**.

Colour them in, get an adult to bake them in the oven and hey presto! Key rings and badges galore. The cassette case keeps my Pet Shop Boys collection safe and dry!

6. **Super Mario Stunt Kite** by **Worlds Apart** available from **toy shops**.

One gust of wind and we were all out

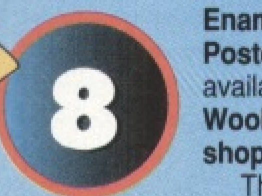


on the N-FORCE lawn running up and down with tails trailing — until Rob fell flat on his face in the mud!



Slippers, Sports shoes by **Dunlop** available from **top shoe shops**.

Tough stuff for your feet with some great Nintendo and *Super Mario Bros* logos on them. From a range including *Sesame Street* and *The Flintstones*!



Enamel badges, Poster by **Reflex** available from **Woolworths/toy shops**.

The ultimate accessory to any outfit. Cowboy Mario, Luigi and Bullet Bill all have their own badge to show off. The poster's great — very stick-on-the-bedroom-wall-able!



60 piece jigsaw puzzles, Board game, Dr Mario, Jumbo card game by **Waddingtons** from **toy shops**.

Dr Mario is an adaptation of the classic *Operation* game with sound effects thrown in. Waddingtons have really got the Mario games market sewn up!



Bubble gum, Sticker cards by **Topps** available from **newsagents**.

Chew, chew... and I'm not talking trains here! Bubble gum and special tips cards all thrown into one — what more could you want?



Wind up cars single, six set, Radio-controlled Mario by **Hitari** available from **Toys R Us**.

Wind 'em up... let 'em go. Hours of fun guaranteed! The remote control Mario on the skateboard is a real winner — ideal for scaring the family dog!



Super Mario World Pinball by **Playtime** available from **most toy shops**.

Just call me the pinball wizard. The sound effects on this little baby are earth shattering — literally! The great thing is you don't have to keep filling it with ten pence pieces!

As the fat little spaghetti slurper would say — 'be good, remember to leave some mince pies and sherry for Santa and don't forget that mouldy carrot for Rudolf!'

The IREM Skins Game

Mr Curveclub
Bendy balls. This chap doesn't have the distance or the putting skills of the others but he has by far and away the best control. This bloke can bend a ball around a tree, hit the green and spin back into the hole with his eyes closed.

THAT BUNKER SURE DID IT FOR BUD!



That Nick Faldo bloke reckons he's a pretty good golfer but when it comes to irons CARL gets a crease in his trousers every time.

Pull on those plus-fours because it's time to belt the buggery out of some white dimpled balls with big sticks. Yep, *The Skins Game* is here and it's damn fine into the bargain.

Well, what can I say about golf? Grown men spending hours hitting a small white ball into a hole in the ground — repeating this 18 times and counting the total number of shots. Sounds boring, looks boring and by God it's the greatest game ever devised by man!



To be a master of the greens and sink those long puts, check the contours and gauge the power meter — the arrow in the bottom corner shows the slope. Now close your eyes, give it a whack and hey presto — a birdie!



Note the classic stance of the N-FORCE golf pro. The meter on the left represents the timing of the swing — in the green is okay but in the red is a duff shot.

The game has everything you expect from a quality golf sim, plus the choice of four professionals each with their own playing style.

Birdie

Choose from three types of game — match play, stroke play and the best of all, skins. In this mode, thousands of dollars are allocated for each hole, with the player winning the hole keeping the cash — it makes for great competition between friends!

Graphics are absolutely amazing, earning *The Skins Game* a place alongside leading golf games *PGA Tour Golf* and *True Golf Classics*. Gameplay's an absolute joy — you get a real feel for each player and their abilities. For once, weather conditions are a real factor not just indicators on screen.

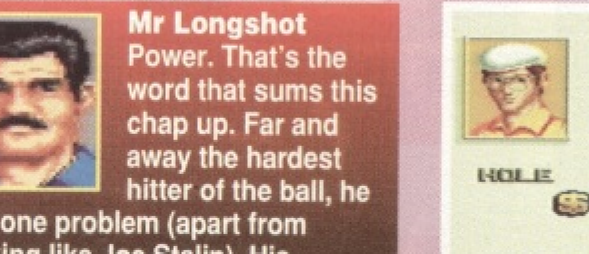
Eagle

The only disappointment is the putting — more detail is needed. It's too hit-and-miss with only the barest guide to the lie and run of the greens — a shame but no big problem. This is almost a hole in one… **CARL 83%**

me



With a swirling tail wind the gorgeous Ms Stronggreen launches a four iron at the pin. Snigger snigger — when she swings you can see her knickers!



Mr Longshot
Power. That's the word that sums this chap up. Far and away the hardest hitter of the ball, he has one problem (apart from looking like Joe Stalin). His control sucks — on maximum shot power his strike band for most clubs is narrower than the Great Wall of China — when viewed from the Moon!



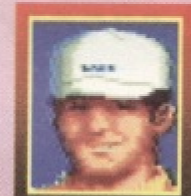
Yipee! Old specky's won the cash — maybe now he can afford to buy himself a decent pair of frames instead of those crappy National Health ones!



Note the huge ridge the ball lies on. Putting up hill is easier but hit it too hard and the ball runs down the other side.









Ms Stronggreen
Chipping. This babe's deadly around the greens. Her deft touch with approach and escape shots means she's never far from the pin — she rarely takes more than one putt making her an excellent choice for skins.



Mr Evenhand
Average. He does everything better than most but not as good as the rest. Great if you want a par game but needs coaxing to create Birdie chances.

FORCE FAX



Use the stance control to hook or slice. This is ideal for countering a strong wind or bending the ball around trees.

N-RATING

VISUALS 89
Excellent — some of the best ever seen on a golf simulation

SONICS 50
Average, but what do you expect — Peter Alliss samples?

PLAYABILITY 92
Great — much easier than the real thing (and you don't even have to replace your divots)

LASTABILITY 88
Play until you drop or you find a mate who keeps beating you

FORCE 86
An absolute hole-in-one — what more can you say!



This is without a doubt the best golf game I've ever played! I loved it in the arcades and I'm delighted to say this tweaked SNES version is equally as stunning. The graphics are incredible and playability's damn near perfect — the inclusion of a skins game makes for hours of great competition with your mates. If you find the real thing far too frustrating or you're looking for some practise in the off-season, this is the game for you!

CHRIS 90%



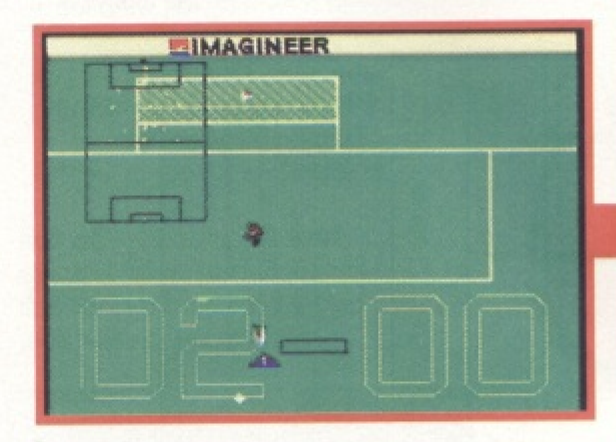
Producer
Irem
Players
1 or 4
Price
£39
Supplier
Krazy Konsoles
Tel: 0422 342901

Kick Off

Stick the boot in!

SNES

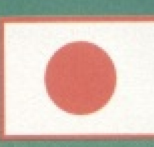
Away the lads! Clean off those shin pads and sharpen your studs. Yes you got it, it's football time. Forget all about Christmas shopping as we kick off the festive season with a round up of the greatest soccer sims on the SNES.



Super Cup Soccer

J. Hill: 'If I were the programmer things would be different.'

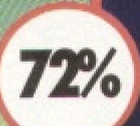
GAME: Super Cup Soccer
PRODUCER: Jaleco



VISUALS
Looks good with rowdy tunes and FX



PLAYABILITY
Easy to play but the variety of moves are limiting



REF'S DECISION
One for a certain Vincent Jones Esq — hard hitting action at a frenetic pace.

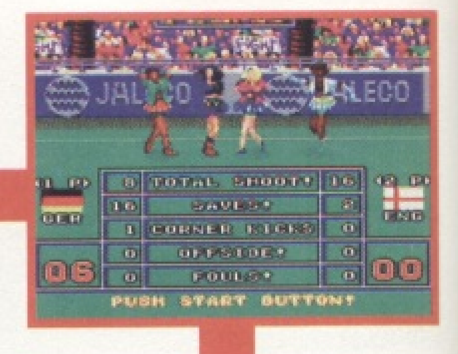


What a game! Viewed from a 3D perspective, it's got all the atmosphere of a Wembley cup final. Options are limited and gameplay's slow but you get a real feel for the game.

Moves are somewhat limited — the majority of special manoeuvres are all on the same button. The move carried out depends on the position of the player in relation to the ball or an opposing player — confusing, eh?

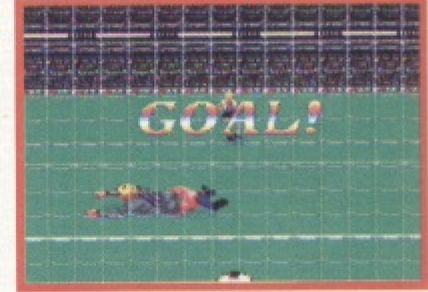
While trying to head the ball down to the centre forward to spring the offside trap, a defender rushed in just as I hit the button. The result? A knee to the chin, a red card and an invitation to pop back to the changing room to run the showers for the rest of the lads!

A fun game for two with lots of shouts of 'Are you blind ref?'







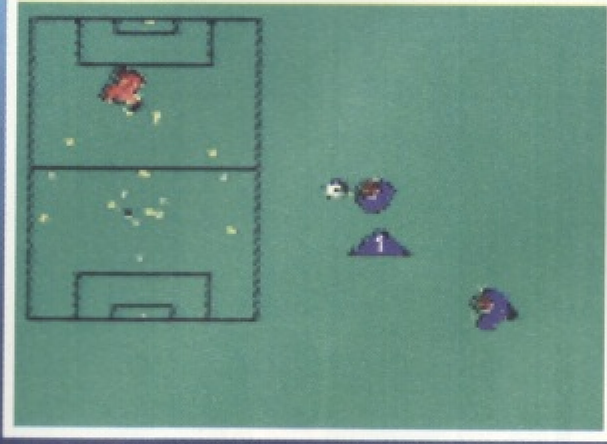


He runs, he gets the ball, he turns… he loses the ball and it shoots off at a ridiculous angle! It's a shame that a game full of options has about as much action as an all-blind, Jewish team playing with a pork ball.

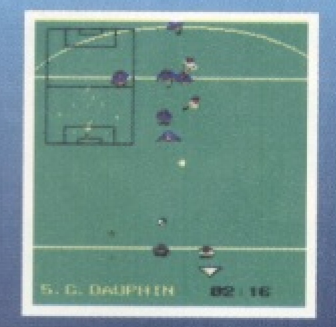
Viewed from a very slow hot-air balloon, the pudgy sprites wobble around the pitch and belt the ball in all directions.

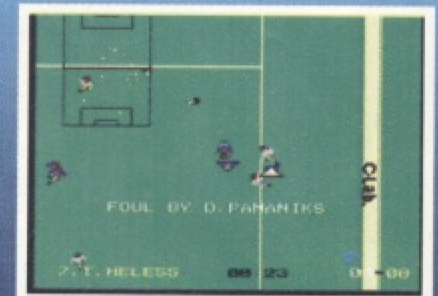
The pitch scrolls too slowly and often can't keep up with the ball — players seem to run backwards as the goals rush forwards!

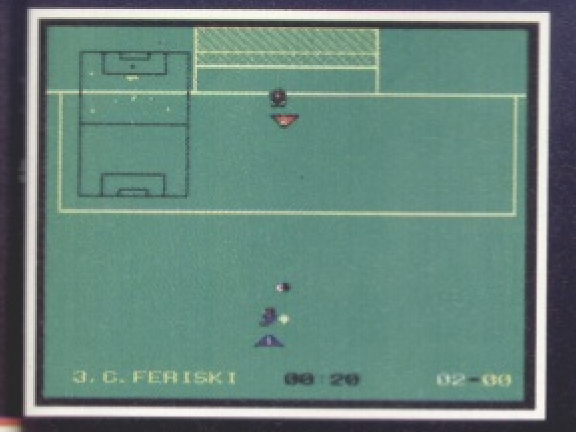
Odd's not the word. It's as if the programmers took ages to compile the options menus then decided to put a bit of a game in — on the off-chance anyone might get to play without their brain blowing up from information overload.

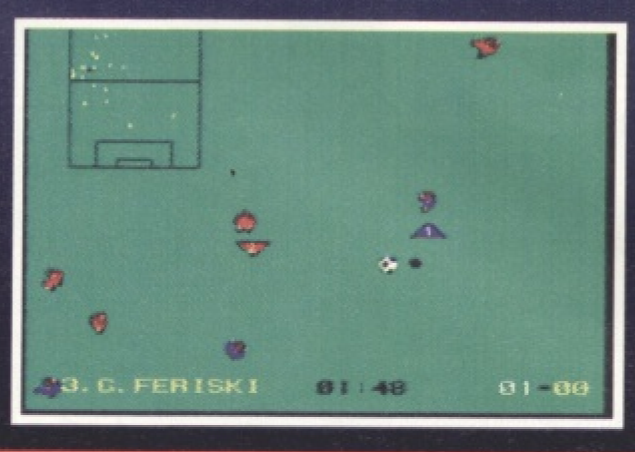


J. Greaves: 'You know, it's a funny old game... and this isn't.'

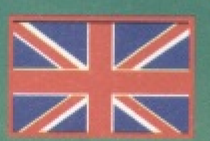


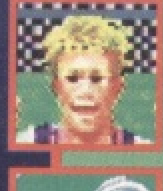






GAME: Kick Off
PRODUCER: Anco





VISUALS — 74%

Loads of great presentation screens and a snazzy kit design option



PLAYABILITY — 35%

Awkward control system means it's difficult to string together flowing moves!



REF'S DECISION — 40%

A red card offence! Budding John Motsons will be fascinated by the masses of useless information

Hat Trick Hero

Without a doubt one of the most amusing football games about. Great graphics combine with totally unrealistic gameplay (volleys and overhead kicks abound) and a referee who can't stay on his feet.

Special moves include punches, jumping knee kicks and Mark Hughes-style jersey pulling. There are plenty of red and yellow cards, an abundance of free kicks plus well devised corners.

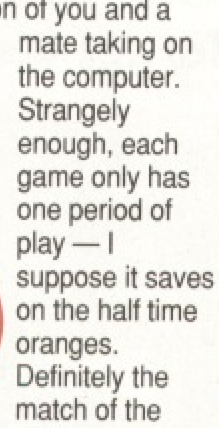
The overall effect is just like being at the match — without that yob who insists on casting doubt on your heritage!

A super game for one or two players with the option of you and a mate taking on the computer. Strangely enough, each game only has one period of play — I suppose it saves on the half time oranges. Definitely the match of the day!



B. Clough: 'It's a game of two halves, well sometimes.'

GAME: Hat Trick Hero
PRODUCER: Taito

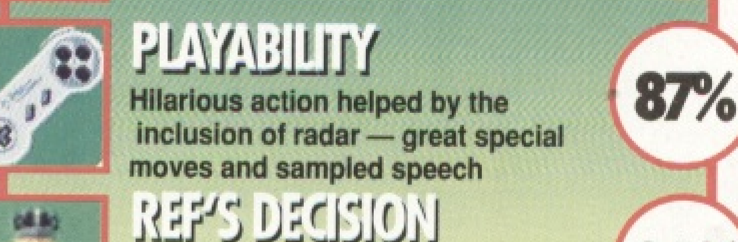


VISUALS — 85%

Great scoring sequence and arcade-style graphics

PLAYABILITY — 87%

Hilarious action helped by the inclusion of radar — great special moves and sampled speech

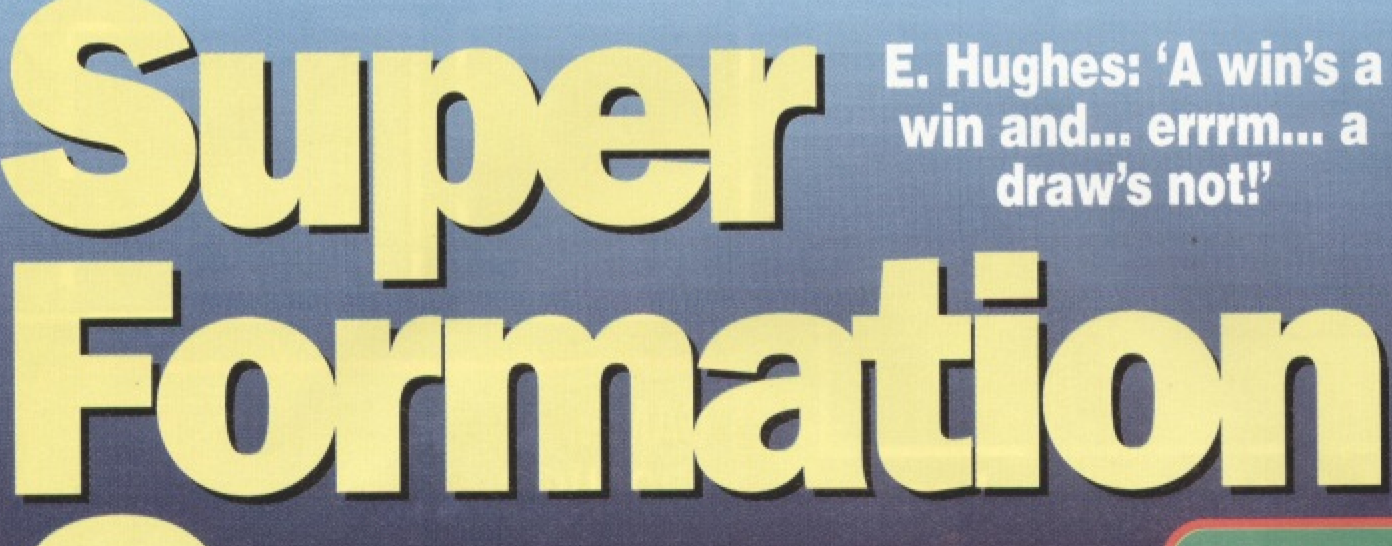


REF'S DECISION — 86%

GOAAAAL! Runaway leader in the Premier League and pushing for a top spot in Europe too







Super Formation Soccer

E. Hughes: 'A win's a win and... errrm... a draw's not!'





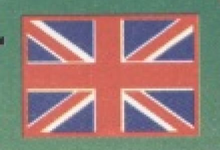
Viewed from a weird perspective (about three feet above the ref's left ear) admire the SNES's awesome 3D scaling as you follow the ball around the pitch.

Although it's stunning, there are disadvantages — you only see the whole pitch for one half and the ball's easily obscured by players downfield!

Graphics are superb, the scrolling's fast and smooth and the gameplay's sharp. Unfortunately, moves are limited and the playing area's a little cramped — meaning a lot of time's spent booting the ball into the opponent's half and thanking God there's no offside rule.

A fantastic, ground-breaking game but now getting a bit long in the tooth.

GAME: Super Form. Soccer
PRODUCER: Human





VISUALS
Amazing super slick scrolling — disorientating at first





PLAYABILITY
Limited moves but easy to control — each player has individual attributes making gameplay realistic



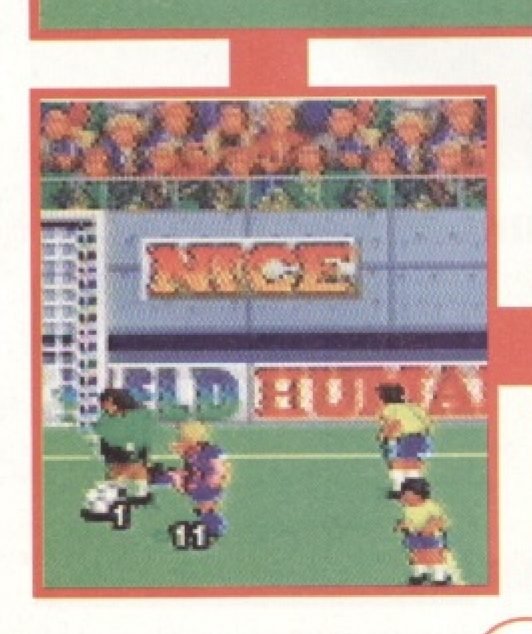


REF'S DECISION
A slow starter but guaranteed to creep up to the top of the table around Christmas time

81%



So there you have it — the complete guide to SNES soccer. As the last days of Christmas draw to a close and Mum's dishing out the turkey sandwiches (again), curl up in a cozy corner and relive the magic of 1966. Remember, take each game as it comes and don't forget it's a game of two halves!








SULLIVAN BLUTH PRESENTS
DRAGON'S LAIR™
TOTAL - 93%
"TRULY A WONDERFUL GAME"
" ABSOLUTELY SUPERB"
SUPER ACTION - 91%
"INCREDIBLE ANIMATION."
" YOU WON'T BE ABLE TO PUT THIS DOWN"
LICENSED BY
Nintendo®
Legendary Arcade Hit!
SULLIVAN BLUTH PRESENTS
DRAGON'S LAIR™
Original Nintendo Seal of Quality
elite
SUPER NINTENDO ENTERTAINMENT SYSTEM
Original Nintendo Seal of Quality™
Dragon's Lair™ is a trademark owned by Bluth Group, Ltd. All characters, audio, visuals and concept © 1990 Bluth Group, Ltd. used under license from Sullivan Bluth Interactive Media, Inc. Character designs © 1983 Don Bluth. All rights reserved. Dragon's Lair™ developed by Motivetime Ltd. Nintendo®, Super Nintendo Entertainment System®, the Nintendo Product seals and other marks designated as "TM" are trademarks of Nintendo®.
LICENSED BY
Nintendo®
SUPER NINTENDO® ENTERTAINMENT SYSTEM
elite™
Elite Systems Limited, Anchor House, Anchor Road, Aldridge, Walsall, West Midlands, WS9 8PW, England.
Telephone: + (44) 922 55852, Facsimile: + (44) 922 743029.

Competition! The big bulging sack compo...



What do you do when you've got too many magazines, T-shirts, posters, books, games, joypads and puzzles? — you bundle them all into a big red sack and dump it on top some hapless N-FORCE reader.

This month, the mag with the mostest is going to make all your dreams come true! There's more wonga than you can shake a twig at, and then some. We've got the highly-fashionable N-FORCE T-shirts, the hugely-popular *Street Fighter II* posters and the unbelievably spiffy book collection. Of course, there's also a few joysticks, covers and games thrown into the bargain.

All you have to do is answer a few simple questions, jot down your name and address, and then send it in to us super-quick like (that means before **Tuesday, December 15**.)

Fill my stocking...

1. Father Christmas usually enters houses by which method?
a. Through the catflap
b. With the aid of a JCB and a Uzi 9mm
c. Down the chimney

2. What colour is Rudolf the red-nosed Reindeer's nose?
a. Fluorescent yellow
b. Champagne beige
c. An eye-catching red

3. What sort of console have you got?
a. A spanky SNES
b. A nifty NES
c. A groovy Game Boy
d. A manky Mega Drive (spit, retch, barf — you get nothin')

Entries on a postcard to GIMME THE SACK COMPO, N-FORCE, Europress Impact, Ludlow, Shopshire, SY8 1JW. They must be in by **Tuesday, 15 December** to stand a chance.

Oh yeah, the editor's decision is final because he's fed pigeons in Trafalgar Square, and if you don't want any mailing from very nice companies, please say so.

Competition! ANCHOVY AGENT!

Oh Cod! It's that scaly super agent James Pond — licenced to gill! James' exploits are already famous on other, fishier machines but he's making his debut on all Nintendo formats sooner than you think.

To celebrate this momentous occasion Millennium has given us ten fabulous secret agent packs to lavish upon you lot.

You'll have a whale of a time with the kits which are packed with goodies — kipper load of this lot...

An identity card
James Pond stickers
Secret codes
Secret missions
James Pond board game

You too can join James in his fight against Dr Maybe and the organisation J.A.W.S (Junta Against World Safety) and take part in the regular compos and mission briefings, exclusive to club members.

To qualify for one of these great gifts and become a fully-fledged F.I.5.H agent for a year, just answer the questions in the box. Can you spot the red herrings?

F.I.5.H
LICENCED TO GILL

Something smells fishy...

1. What is the name of the British Secret Service?
a. MI5
b. MFI
c. MGB

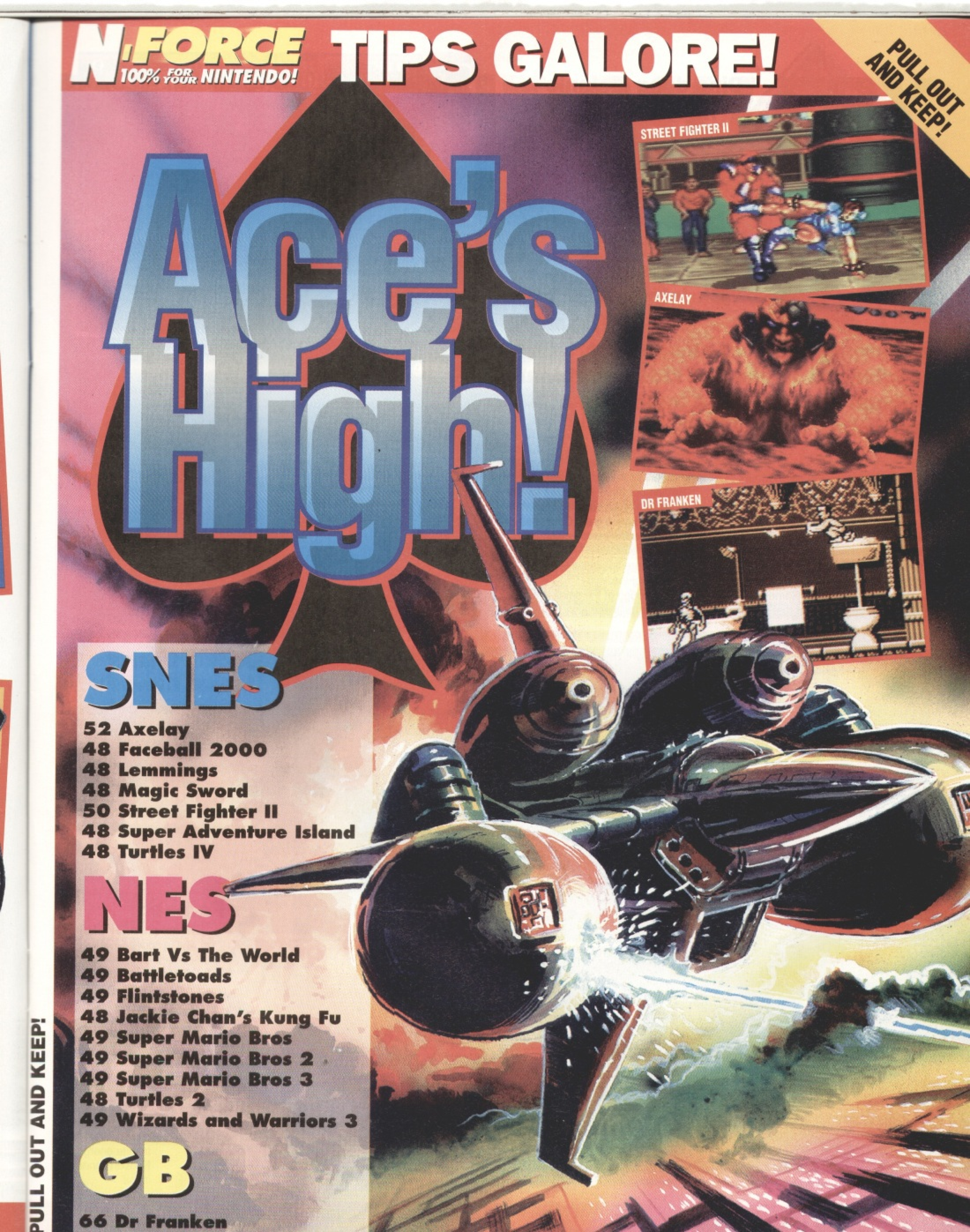
2. Who was the famous woman spy?
a. Mata Hari
b. Mahatma Ghandi
c. Mother Theresa

3. Who wrote the James Bond books?
a. Robert Fleming
b. Ian Fleming
c. Robert Maxwell

Which of the following is a spy plane?
a. UB40
b. REM
c. U2

Answers on a post card to — **I Wanna Be A Fish Compo, N-FORCE Aquarium, Europress Impact, Ludlow, Shropshire, SY8 1JW.** Don't forget the Editor's decision is final because he's going to Blackpool for the weekend, and if you don't want any nice mail from other companies say so.

If by some unbelievable piece of bad luck you don't win, there's still a chance you can join this fab spy club. Just plaice your cheque or postal order for £8.95 payable to F.I.5.H. Secret Service, to F.I.5.H. HQ, Unit 3, Edison Road, St Ives, Huntingdon, Cambridgeshire, PE17 4LF and away you go.



N-FORCE
100% FOR YOUR NINTENDO!
TIPS GALORE!
PULL OUT AND KEEP!
STREET FIGHTER II
AXELAY
DR FRANKEN
Ace's High!



Ding dong Melanie is high... Ooops, excuse me, I think I that sherry trifle's gone straight to my head. Aaaahh Christmas! Don't you just love it? The smell of burning Sonic on an open fire, laughing at all the sad kids unfortunate enough to get a SEGA instead of a Nintendo.

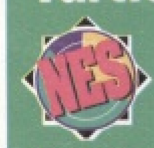
As it's Christmas we've got a treat for everyone. For SNES owners there's the complete solution to the amazing 3D shoot-'em-up *Axelay* and the final instalment in the *Street Fighter II* mega guide. Hand held heroes can check out the crucial guide to the brilliant *Dr Franken*. And for our 8-bit friends there are a host of juicy tips 'n' cheats plus Game Genie Gallery. So grab that cart that's been bothering you and prepare to have all your problems solved.

Remember there are prizes for the best tips and maps so keep the letters flooding in. Have a great Christmas one and all, don't eat too much turkey and we'll be back next month with squillions more tips to cure those Boxing day blues.

Well, enough of the small talk, let's get down to business...



Turtles 2



For 19 lives on the title screen press [B], [A], [B], [A], [UP], [DOWN], [B], [A], [LEFT], [RIGHT], [B], [A] and [START].



Turtles IV: Turtles in Time



Once again the trusty Konami cheat shows its worth. For those of you who don't know it, it's [UP], [UP], [DOWN], [DOWN], [LEFT], [RIGHT], [B], [A]



SNES A special mention to the flying dutchman **Marinus Knivenhoven** from *Rotterdam, Holland* (the level select king) for sending in a feast of top tips including these...

Faceball 2000

On the title screen press [L], [R] and [START] together for a secret game. Do the same on the game select screen for a life/level select.





Adventure Island

Wait for the intro to start and press [START] for the title screen. Now press [R], [RIGHT], [X] and [START] for a level select.

Lemmings

Hold down [L], [R], [SELECT] and [START] for a level select.

Magic Sword

Go to the options screen and go to the exit with joypad one. Now press [L], [R] and [START] on joypad two for a level select.

Jackie Chan's Action Kung Fu



Thanks to **Christopher Morgan** for this great cheat. Play the game and lose all your lives. When the screen showing five continues comes up, press [UP], [UP], [DOWN], [DOWN], [UP], [DOWN], [B], [A] and [START] on joypad one and [B] on controller two. A level select appears next to two player start. Simple press [UP] or [DOWN] to change the stage and [B] again to alter the number of continues.

Dr Franken



Thanks to **Andy Clarke** for these codes for this brilliant platform based collect-'em-up. For more help, check out the maps on page 66

VKFN1 J8*05 XFO1G	First restart code
237N5 N205L F22SO	Second restart code
NHTFL YNPV7 TGWOZ	Code to see end sequence

Action Replay codes

08D0 2BC8	Infinite energy
0A01 1CC9	No extra-energy icons

GAME GENIE GALLERY

NES

It's the great Christmas giveaway! Simply send in genie codes to your favourite games and whoever finds the most original gets a free cart courtesy of those wonderful people at Codemasters and Hornby Hobbies. This months entries include...

B.J. Bussey in **Alcester** who sent in a stocking full of goodies.

Battle Toads

CODE	EFFECT
PENVZILE	9 lives
GXXZZLVI	Infinite lives
AEUZITPA	Super fast punches
EYSAUVEI	Mega jumps
TAXAALAA	Begin on level 6
AAXAALAA	Begin on level 8
ZAXAALAA	Begin on level 10
GAXAALAA	Begin on level 12

Thanks to Chris Morgan (again) for his genie codes

Jackie Chan's Kung Fu

SXSKEXVK — Infinite special attacks.

The Flintstones

CODE	EFFECT
SXOEAEVK	Infinite lives
LVEALOZA	Start with 99 coins
PEEEAPAA	Start with sling shot
ZEEEAPPA	Start with axe
GEEEAPPA	Start with bomb
SZKVLKVK	PLUS
SXXOAOVK	Infinite energy

Wizards and Warriors 3

CODE	EFFECT
PAXXPYLE	Infinite lives
SZEXEPSA	Invulnerable
NNSAGGZU	Coins worth 255
EUVILLPA	Infinite money
NNSAZKZE	Bags worth 25



Bart Vs. The World

SZVVEKVK Infinite energy
OLUNPPOP Infinite fire crackers

Super Mario Bros

CODE	EFFECT
SUEISA	Invincible Mario
SEIING	Night time effect
GGAEXP	Striped screen

Super Mario Bros 2

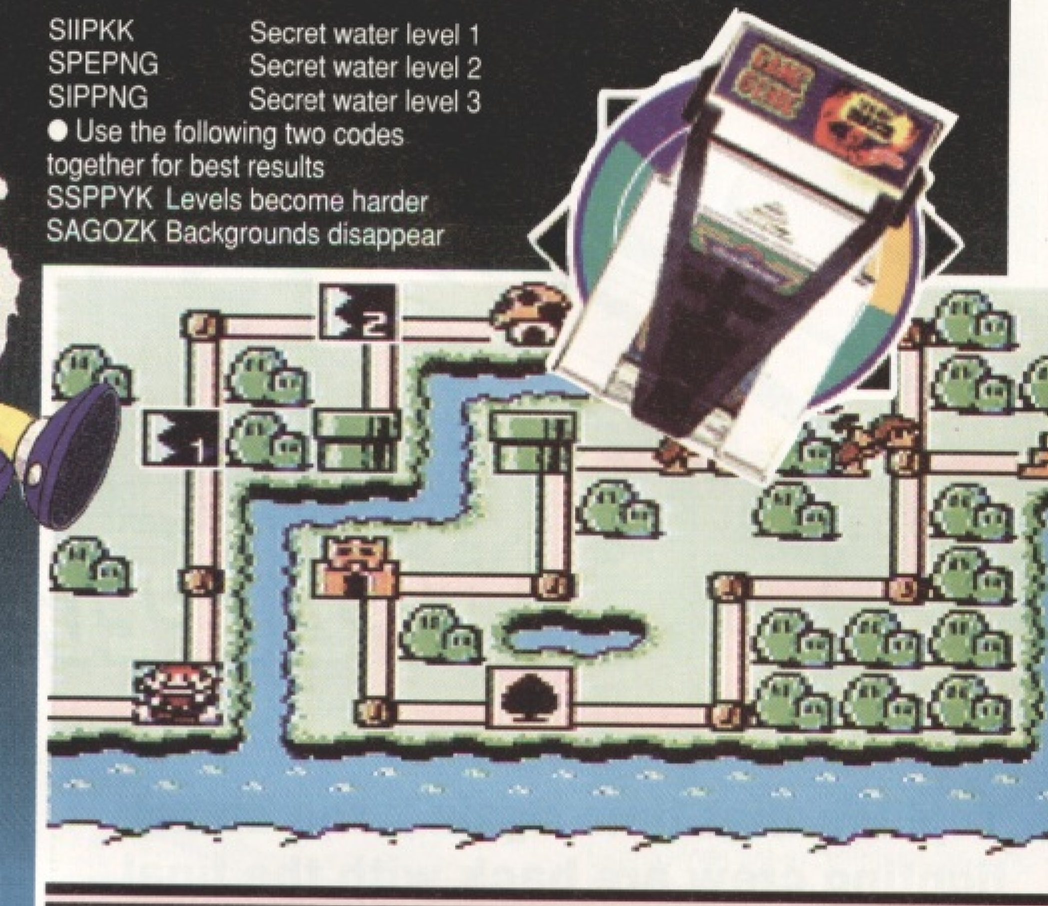
CODE	EFFECT
LEGOIO	All plants are coins
TEAPOP	Enemies fall off screen
TEAPOT	Stuns enemies

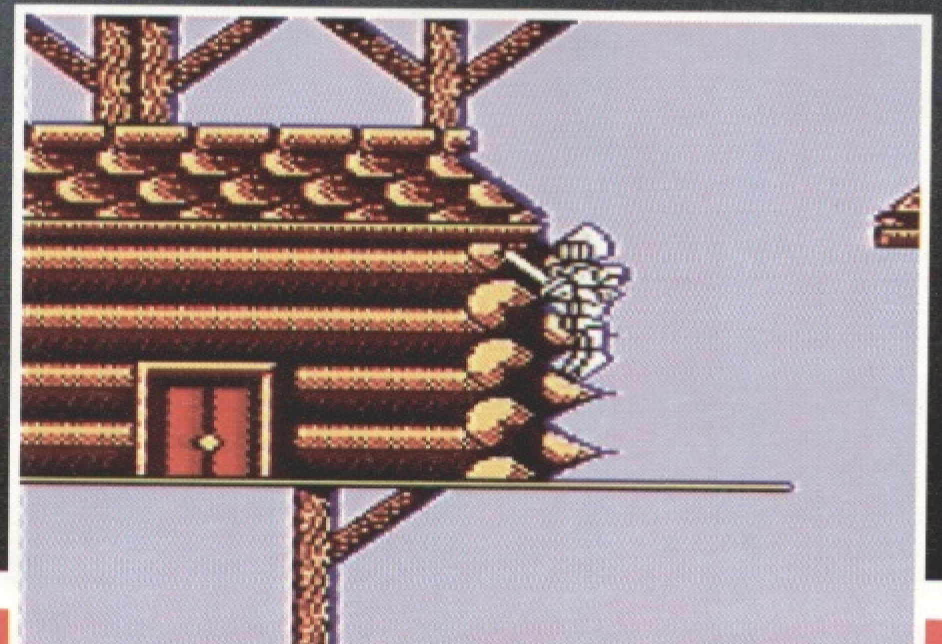
Super Mario Bros 3

CODE	EFFECT
OEPZXZ	All blocks become 1-ups
AAPSSZ	Start game invincible
SEUXKGAA	Press [B] and [Down] for door
AOZXXL	Negative world
OXIZNL	Epileptic Mario
TZILYU	Ice World
SIIPKK	Secret water level 1
SPEPNG	Secret water level 2
SIPPNG	Secret water level 3

● Use the following two codes together for best results

SSPPYK Levels become harder
SAGOZK Backgrounds disappear







TIPS SPECIAL PART II

Yep! It's that time again... the street fighting crew are back with the final instalment in this mega tips special. Everything you need for success with Blanka, Dhalsim, Honda and Zangief.



Name: Nick
Job: Deputy Editor
Fave character this month: E Honda
Why?: Cos he loves sushi and slicks back his hair.
Most lethal combination: Saba Ori (squeeze) followed by knee kick and then 1000 slaps. It's lights out for your opponent from then onwards.



E Honda vs Ryu/Ken
Both like flying attacks, so use the overhead chop to bring them down to earth. Whenever you get chance, move in and use plenty of strong moves to knock the stuffing out of them. Take your time against another player.



Vs. Zangief
Easy! Just wait your chance and 1000 slap him to death. Don't be afraid to go for the occasional throw, but try not to get too close or you'll end up on your back!



Vs. Chun Li
You know she's going to spend most of her time in the air, so take it easy and wait for her to hit the ground. Use your superior strength to knock some sense into her.



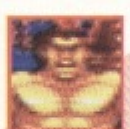
Vs. Guile
A bit tough this one. Flying head buts work well as a surprise move, but remember to keep your defence up — he's a very quick opponent who enjoys kicking your rather large legs.



Vs. Dhalsim
One of the hardest of the regulars to get past, but once in a corner he's a knock-over. Don't be too worried about attacking — he comes to you — and grab him if he gets too close.



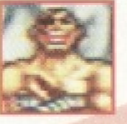
Vs. Blanka
Give this furball plenty of slaps and chops. Wait for him to come waddling over and then let rip with kicks and punches until he's dazed. The Flying Belly-Flop is a good idea here.



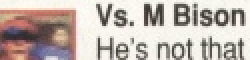
Vs. Balrog
An absolute walk-over. Just 1000 slap him to death — he's so stupid he'll just keep toddling into them. Give him a throw every so often to keep yourself amused.



Vs. Vega
A quick and gutless opponent who won't come within a mile of you. Kick the stuffing out of him when he gets close and wait the clock out if you have to.



Vs. Sagat
Get Edmond in close for this guy or his energy waves will kill you in seconds. Throw, kick, stomp, mangle — and don't stop for anyone!



Vs. M Bison
He's not that 'ard! All that's needed is a good defence, a fair bit of slapping and plenty of patience. Wait for him to come to you and show him who the real champion is!







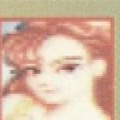
Name: Doug
Job: Editor
Fave character this month: Dhalsim
Why?: Anyone who walks around saying 'Yoga Flame' must be cool!
Most lethal combination: Repeated middle kick while holding [DOWN] on the joypad. If the opposition's defence is weak, they're dazed in seconds. Them fry 'em!



Dhalsim vs Ryu/Ken
Give them a couple of punches in the gut to soften them up, then jump up and let loose with a Flying Drill Attack. If either of these guys try tossing fireballs, slide underneath them and chuck the pyjama wearers around the screen for a bit of fun.



Vs. Zangief
Toasted Russian — yum, yum. Good old Zan baby keeps walking into you, so give him a bit of flame treatment to keep him at distance.



Vs. Chun Li
Keep blocking while she's in the air, and use the slide attack when she comes back to earth. Timing's pretty important with this lovely lady.



Vs. Guile
Sticking your elasticated legs and arms out at GI Joe is not wise — he Flash Kicks them! Try getting him in a headlock and giving him plenty of Nugies on the bonce.



Vs. E. Honda
Yoga Flames and Yoga Fires are needed here. Edmond's so overweight he has problems jumping over the top of them — sliding attacks work as well.



Vs. Blanka
He's pretty quick, so keep your eyes open. Use a bit of fire whenever he turns into a ball or electrifies himself. Give him some Nugies to keep yourself amused.



Name: Chris
Job: Production Editor
Fave character this month: Blanka
Why?: he's green, he's mean and he sure knows how to suck face!
Most lethal combination: Three stage attack or Pin pon pan — Jumping strong punch, standing middle punch and squatting strong kick, then Wild Fang when dazed.



Blanka Vs. Ryu/Ken
Get in close and use strong punches and kicks to daze then Wild Fang and Rock Crush to finish off. If they try leaping kicks, defend with the Electric Attack.



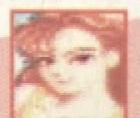
Vs. Dhalsim
Use plenty of strong flying kicks to counter the Indian's Drill Kicks. If he tries Yoga Flame, jump over and use the Rock Crush or double knee kick, then Wild Fang to finish.



Vs. Guile
Don't attack from the air or you find out just how powerful Guile's Flash Kick is. Avoid his Sonic Boom and use plenty of leg sweeps — if he jumps at you use the Electric Attack.




Vs. Zangief
Trendy trunks is a dangerous opponent. Don't mix it up inside, instead use leaping kicks and strong punches to keep him at bay —rolling attack is useful but careful, it's double damage if he hits you.



Vs. Chun Li
She was born for the Electric Attack! She soars gracefully through the air and then gets frazzled as she lands. If you get in close use the Rock Crush to drain her energy.



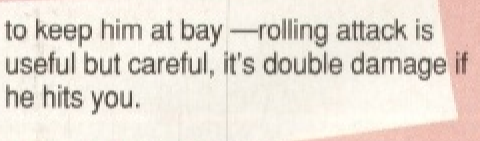
Vs. Balrog
Move left from the start, block his punches then rolling attack when you see a gap in his defence. As he goes down, follow up quickly with a Rock Crush or Wild Fang.



Vs. Vega
Keep away from pyjama pants — he's far too agile. Block and sneak in as many long range kicks as possible. When he leaps off the fence use the Electric Attack to grill his Spanish hide.



Vs. Sagat
Dodge his missile attack and go for his weak spot — the legs. When in close use the double hitting attacks like the Wild Fang or knee lift for maximum damage.



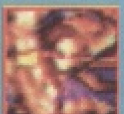
Vs. M. Bison
The show-down — strong punch and kick combinations are the order of the day. Keep the defence up and don't even think about Rolling Attack. As he tries the torch attack, use the Electric Attack for a shock to his system!











Vs. Balrog
Keep him at a distance with a few jabs in the midriff, and use Drill Attacks to knock him off guard. Then for the grand finale give him a damn good Yoga toasting.

Vs. Vega
It's pretty hard to match this guy in the air. Wait to catch him off guard and Yoga Flame whenever he looks like he's losing it.



Vs. Sagat
Not as bad as he seems. Duck under his energy waves and punch him in the knee. If he gets too close, throw and then flame grill him.



Vs. M Bison
Hmmm — a very difficult opponent. Kick him when he gets near and keep up your defence at all times. Remember, no matter how fast he attacks his guard comes down — wait your chance, then lay into him with everything you've got.

Name: Chike
Job: Designer
Fave character this month: Zangief
Why?: cos he's big fat and ugly — just like my mother-in-law.
Most lethal combination: triple hit combo — leaping fierce punch, ducking punch and ducking strong kick. Guaranteed stun and 40 percent damage — follow with a Spinning Pile Driver and it's virtually over.



Zangief Vs. Ryu/Ken
If the gruesome twosome try close range fireballs or hurricane kicks, counter with a Spinning Clothesline. Avoid Dragon Punches and use the Spinning Pile Driver to crush the pyjama-wearing pansies.



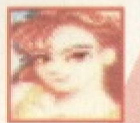
Vs. Dhalsim
Spinning Clotheslines stop his Spinning Drill attack and leg sweeps are excellent at stopping bendy-armed elastic attacks. Get in close dodge his flame attack then use the Head Bite or Stomach Pump to finish him off!



Vs. Guile
Flying attacks are no good — instead use knee dives and strong leg sweeps after a flash kick. Spinning Clotheslines are excellent for blocking Sonic Boom attacks.



Vs. Blanka
This guy's easy meat for Spinning Pile Drivers. Roundhouse leg sweeps work a treat as do leaping kicks.



Chun Li
Scarface can't keep up with her speed and agility so wait for her to make her move, then Spinning Clothesline when she attacks. If you get the chance in close crush her puny body with an Iron Claw or a throw.



Vs. Balrog
Dodge his turn punch then double kick and throw. Time your Spinning Pile Driver to grab his arm and squash his skull.



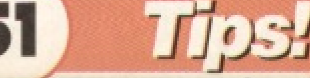
Vs. Vega
Defend like crazy — leaping kicks and sweeps will keep the Spaniard at bay. If he makes the mistake of getting close, let him have one of your pulverising throws.

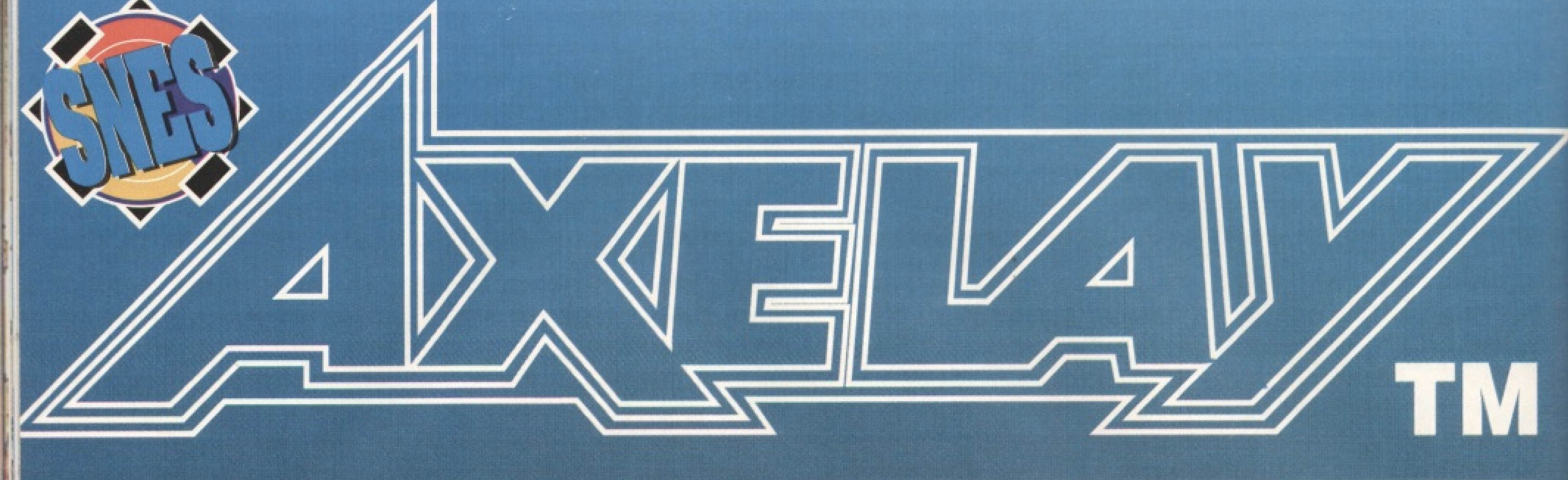


Vs. Sagat
This is tough! Being big and slow Zangief has problems avoiding Sagat's fireballs. Try and get in close and use leg sweeps to knock him over then follow with a powerful throw or Iron Claw.



Vs. M. Bison
Blocking Bison's combinations is the key to success. Keep him on the back foot using leg sweeps. As he falls be ready with a Pile Driver.





Having problems killing the giant spider? Lava man getting you hot under the collar? Fret not — now for all you blast fanatics here's a guide to the sexiest shoot-'em-up in the galaxy...



Level One

■ The first boss is a giant spider. Use the laser and your special weapon to fire at the blue light between his legs. After a few hits he throws out satellite ships. Move to either side of the screen to avoid the electric web, then get in close and blast at the blue light.

Level Two

■ Stay calm as this giant walker approaches from the right. Aim for the cannon underneath the shell to stop him firing. Select the round vulcan and aim at the white circle — get behind him if you can. He walks towards you slowly then unleashes a lethal beam. The best way to avoid it is to go over the top of him. Keep moving left to make him walk towards you, then fly behind him and let the vulcan do the rest. He explodes in a spectacular burst of white light.



Level Three

■ This end-of-level guardian has a serious personality problem.

Shoot at the small squares on the outside of the hat with the straight laser. After you've shot them all, the guardian transforms into a metal clad version. Dodge the blue lasers firing out of the ports and blast macro missiles at the small eye in the centre.

Christmas Crackers!



Ho, Ho, Ho! Whoa Dancer, I don't want to get that poopa scooper out again! We'll have to hurry because those nice N-FORCE readers want a buyer's guide to the most angelic and devilish Christmas games around. They're all here. Ones to put under the tree and others only fit to stuff the turkey with! All marked out of five scrumptious puddings with extra brandy sauce!

All you need do is carefully remove the pull-out section from the magazine. Pop it in your pocket and toddle off down the local software shop. Find a game you like and look it up!

If you don't find the title you're after ring the N-FORCE boffins on the special hotline to put your mind to rest.

Buyers' Guide Pudding Ratings!

The N-FORCE chefs have been busy preparing a delicious plum duff mix especially for all you hungry game fiends out there.

The more helpings of pud a game has the tastier it will be! So get out a big spoon and tuck in!

- 1 pudding ....Mouldy!
- 2 puddings ....A bit crusty!
- 3 puddings ....Not bad!
- 4 puddings ....Mmmmm!
- 5 puddings .Yum! Yum!

Oh, what a to-do! There are so many games to choose from. All filling the shelves, all with colourful packaging, all looking brilliant!

But which ones are duff and which are hot stuff? Fret no more because this is all you need for piece of mind on your Christmas shopping sprees. Just pull the Christmas Crackers buyers' guide out of your N-FORCE, tuck it in your pocket and off you go to the shops. Find a game that looks interesting and look it up — it couldn't be easier!

Tele-talk!

But what if you find a game that isn't listed because there are so many available? Well we've thought of that too. All you have to do is call the N-FORCE HOTLINE, open next week, and ask about any Nintendo game under the sun. We'll give you our opinions and the cheapest price you can get it for — meaning there'll be no more tears over tacky games this Boxing Day!



Acrobat Mission

■ £44.99 ■

The graphics and pulsating soundtrack work well but the overall impression's of another average shoot-'em-up! Playability's good but the major fault is we've seen it all before. Look for your thrills elsewhere!



Addams Family (The)

■ £49.99 ■

This is one of the finest platform games I've ever seen! Loads of colour drenched levels filled with hundreds of nasties. The soundtrack's brilliant — you can even join in on the finger clicks. If anything a little easy but nonetheless great fun! Make sure you have a peek

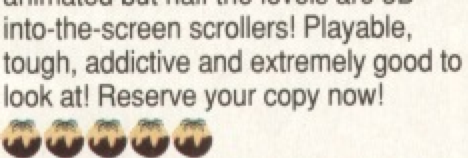


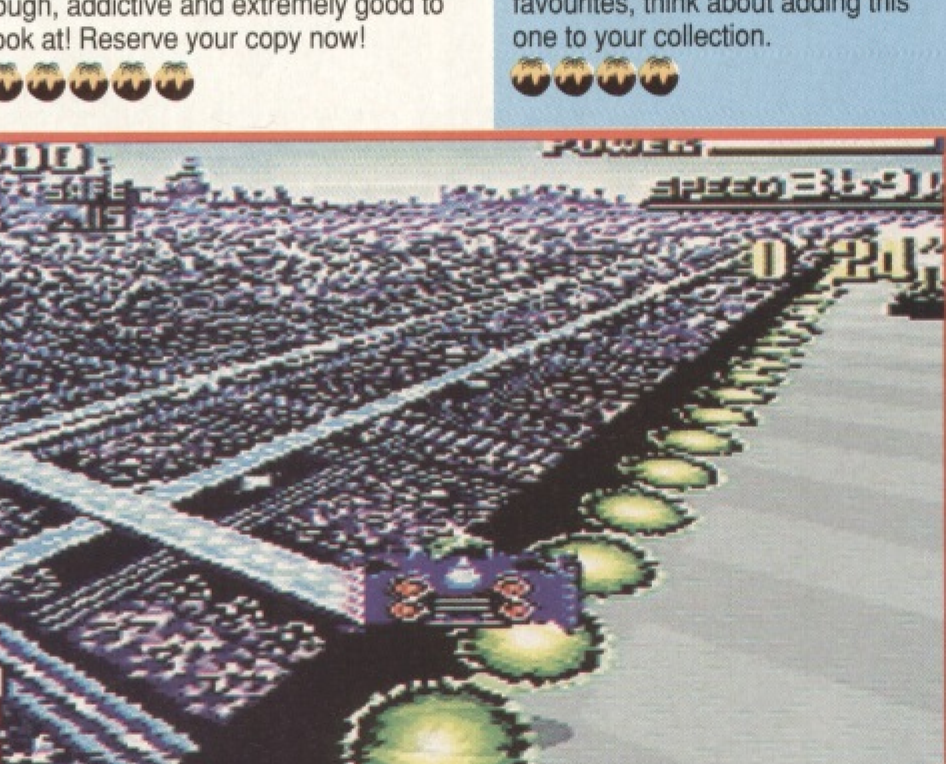
Axelay

■ £44.99 ■

There are shoot-'em-ups and then there's *Axelay* — one of the best around. Not only are the sprites massive, fantastically detailed and animated but half the levels are 3D into-the-screen scrollers! Playable, tough, addictive and extremely good to look at! Reserve your copy now!







Bart's Nightmare

■ £39.99 ■

Aye caramba! Bart's SNES adventure is every bit as much fun as the legendary cartoon series. Whether you're a Simpsons fan or not, this great title's bound to be a Christmas smash. Definitely one to nag mum and dad for!



Castlevania IV

■ £44.99 ■

From hallowed hall to cobweb-coated crypt, this glorious Technicolor extravaganza boasts spectacular 3-D scrolling. With visuals and sonics to match you know you're onto a winner. Playability's smooth and responsive with loads of levels to keep you happy. Grab a copy while you can



Dinosaurs

■ £44.99 ■

Cute dinosaurs giving piggy backs to sickly sweet kids — yuk! But it's actually rather good. The Japanese once again show gameplay's everything — combine it with well-drawn sprites and good in-game tunes and you've got a great platform adventure. One to think about.



Dragon's Lair

■ £27.99 ■

Great graphics — unfortunately, sonics are poor. Gameplay's good as you slash your way from one level to the next and the animation's admirable — climbing being the most difficult move to perfect. If arcade adventures are your favourites, think about adding this one to your collection.

F-Zero

■ £44.99 ■

Ever heard spec-heads wibble on about Mode 7 and how brilliant it is? Ever wondered what the flonking nora they're on about? Take a peep at *F-Zero* and all is revealed! This 3D super-smooth scrolling racing game's so realistic it has you reaching for the puke pouch! Forget the stuffy F-1 sims, the future's fast 'n' brutal and far more fun!



George Foreman's Boxing

■ £44.99 ■

If you like boxing then be advised — this game's nothing like boxing! FX's sound like someone being slapped with a wet haddock and you can't move around the ring! Basically the whole game stinks — definitely one to avoid like the plague.



Gun Force

■ £39.99 ■

This is another of those shooty, shooty games with millions of people dying and no blood anywhere. Full of brilliant graphics and animation with military vehicles to jump on and use. Unfortunately, on-screen slowing soon has you packing it neatly back in its box! Try before you buy.



Joe and Mac: Caveman Ninja

■ £49.99 ■

Joe and Mac are back and looking great! This version's a dead ringer for the arcade game. Sound and graphics are identical or as near as damn it Playability's practically perfect with loads of fun for one and two players. Buy this now!





Krusty's Super Fun House

■ £44.99 ■

This is rather like *Lemmings* in reverse and just as frustrating. Work your way through platform sections looking for a way to force the rats into the traps. Puzzles start off easy but get get difficult towards the later levels. A bit easy for experienced players. Try before you buy.



Lemmings

■ £44.99 ■

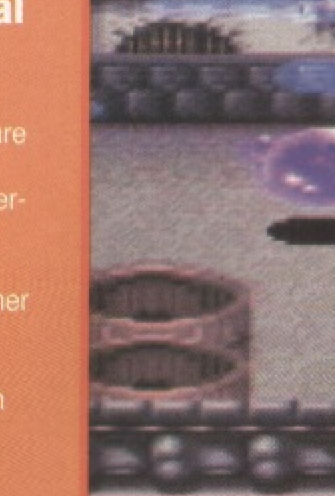
Smile if you love strategy games. Well I've got a grin from ear to ear (slightly fixed) cos this is a beaut! No pulse beams or death rays, just cute little Lemmings, with amusing green hair, falling to their deaths. 100 Lemmings per screen and squillions

NOTE: All the prices quoted are estimates, you may find the games cheaper if you shop around!

Legend of the Mystical Ninja (The)

■ £46.99 ■

Aaa soo! In this wonderful adventure there are two characters to play, multiple levels to explore and power-ups to collect. In two-player mode both join in the action — helping each other out or hiding in the corner while the brave one does all the work! Highly playable as a one-player — wicked with two. Put it on your list!



of levels guaranteed to drive you barmy. Hours of fun for all the family!

Paperboy 2

■ £49.99 ■

Oh dear! This game's an absolute atrocity. Graphics are shabby — not even worthy of the NES. Music's loud and annoying and after playing for a minute, you lose the will to live.



Parodius

■ £44.99 ■

Similar to the *Gradius* theme (note the 'We love Gradius' message at the end of the game), it's the warped imagination that's gone into this hilarious shoot-'em-up that makes it so special. True, it's a bit easy, but for addictive gameplay and a damn good laugh, it's well worth it.

Phalanx

■ £44.99 ■

This ace action-packed shoot-'em-up's similar to all other games of its type but thrilling 3D graphics set it slightly apart. The difficulty level's set too high, but it becomes easier with practise. Sound's not as convincing as it could be — your own gun's silent! A reasonable addition to any shoot-'em-up fan's collection.



Pilot Wings

■ £39.99 ■

The graphics on this high-flying airborne extravaganza are amazing! It's like having an arcade machine in your own home. The 3D effects are beyond spectacular — they're incredible! For those who've always dreamed of taking the skies but haven't got a head for heights, here's your chance! What can I say, this cart will change your life!

Pit Fighter

■ £49.99 ■

This game's exceptionally rubbish. The graphics are exactly the same as the coin-op, but scrolling's jerky and slow! Playability's dreadful — most players won't get past level one! Presentation's very limited too, with only a few character selection graphics. This is one cart to steer well clear of.



Prince of Persia

■ £44.99 ■

Compared with other formats, this version kicks serious arse. Graphics are superb and the layout's different on many levels making it far more challenging. Sprite animation's superb and the immensely-detailed backdrops give it the look of a winner. Highly recommended.



Robocop 3

■ £39.99 ■

This is a complete pile of puke — Level One's much too hard to be playable. Bullets fly at Robo from all directions. They should just ping off (him being as hard as nails) instead they kill him in a matter of seconds! To be honest though, it isn't worth surviving Level One.



Super Adventure Island

■ £44.99 ■

Wow — what a game! Peg it through a frenzy of fruity levels in search of your beloved babe. Plenty of projectiles to hurl and loads of wicked graphics. Gameplay's a little slow but the pace hots up after the first couple of levels. If you're a platform freak definitely check this out!

Super Battletank

■ £49.99 ■

Although gameplay's typically boring, for a tank simulator there are a number of interesting features. VCR quality sequences, night-and-day scenarios and the latest in tanks and weapons. Unfortunately, it's not enough to make it a compulsory purchase. Check it out before you part with your cash.



Super Off Road

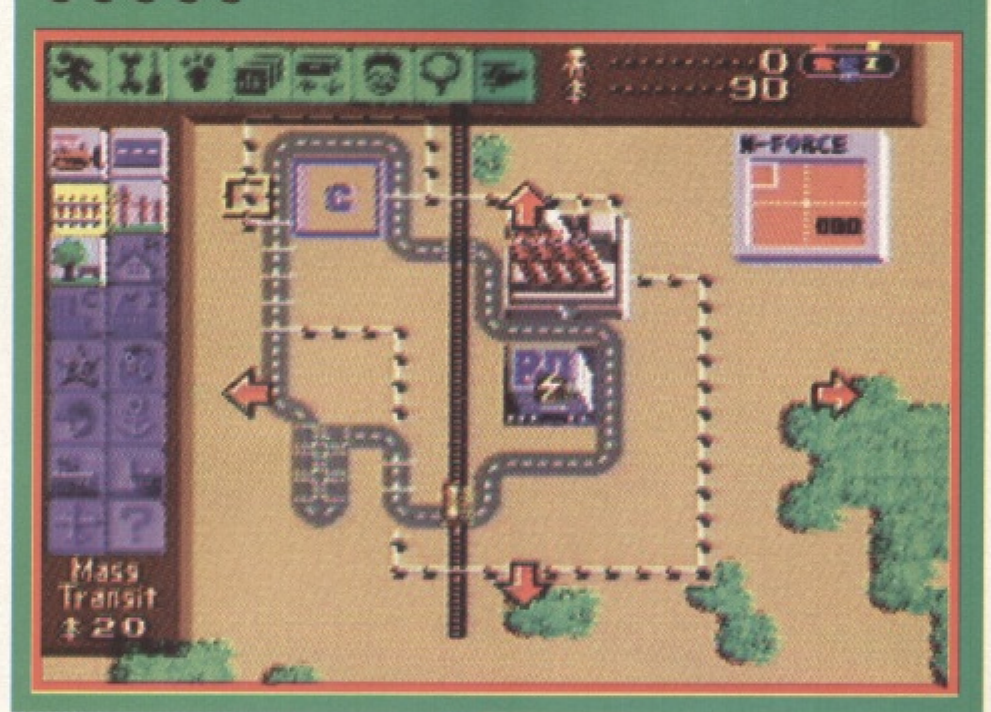
■ £49.99 ■

Enormous trucks tearing around at speeds flattening you into your seat with acceleration like a kick in the

Sim City

■ £41.99 ■

Ever wanted to install a fascist state with police rule or a bleeding-heart liberal green-belt fiasco? If so, buy *Sim City*. Basically, one helluva game — it even has a disasters section including plane crashes, tidal waves and the occasional tower block-eating monster! Absolutely superb!



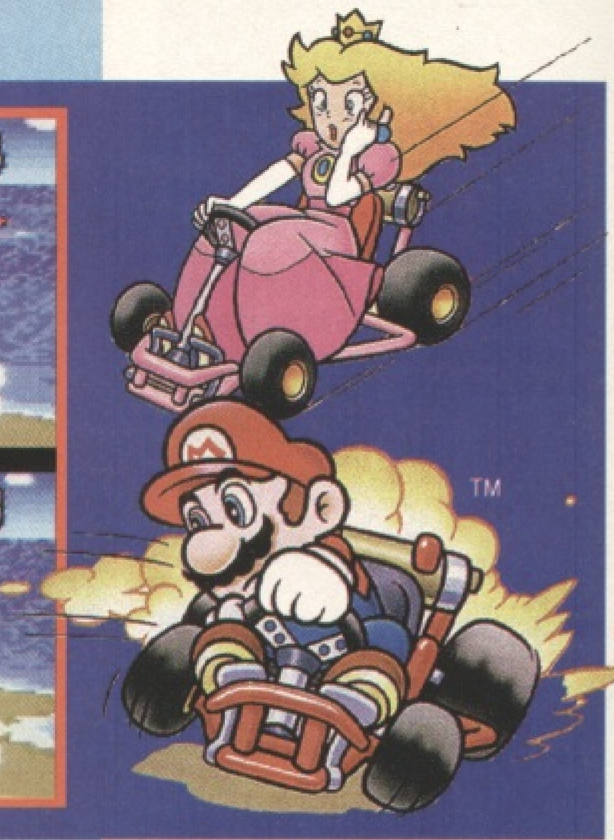
Super Mario Kart

■ £44.99 ■

Absolutely fantastic fun — frustrating too! This cutesy racing game's hilarious and addictive. Excellent Mode 7 graphics and practically perfect playability make it a guaranteed hit. Slightly flawed as a one player but brilliant for two. I don't care how much it costs, this is a game you shouldn't be without.







pants. Sound like fun? That's what I thought — mistake! After the bustle and excitement of visiting the custom shop to shell out for some go-faster bits, I came second and then first in a few races... I didn't carry on because that's all there is to it. One bright point's the sound which is stompingly good. Try before you buy.



Super R-Type

■ £44.99 ■

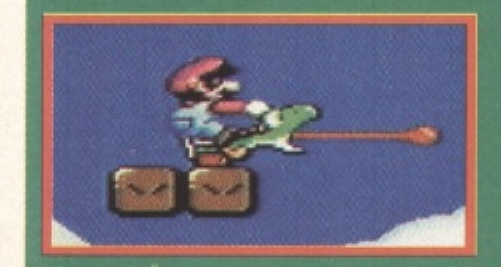
If you thought high drama in deep space was watching *Neighbours* on Neptune, then think again buddy! This awesome space age shoot-'em-up is one of the classics. Loads of weapons — lasers, bombs, bigger lasers and the old 'hold-the-fire-button-down-for-a-MEGA-blast'. Occasional slowing down spoils an otherwise great game. One to check out first.



Super Mario World

■ £41.99 ■

Not only is this arguably the best video game ever, but amazingly it's free with your Super NES. A whopping 96 Koopa-cluncking, mushroom-munching, Yoshi-yomping, levels to conquer in this brand new platform adventure. The ultimate intro to the gob-smacking world of the SNES. Get a copy, now!



Super SWIV

■ £44.99 ■

If you like your shoot-'em-ups tough, then this game's for you. Great graphics and sonics although the difficulty setting is ridiculously difficult. Definitely for those seeking a serious challenge. If you're only an average player, forget it!

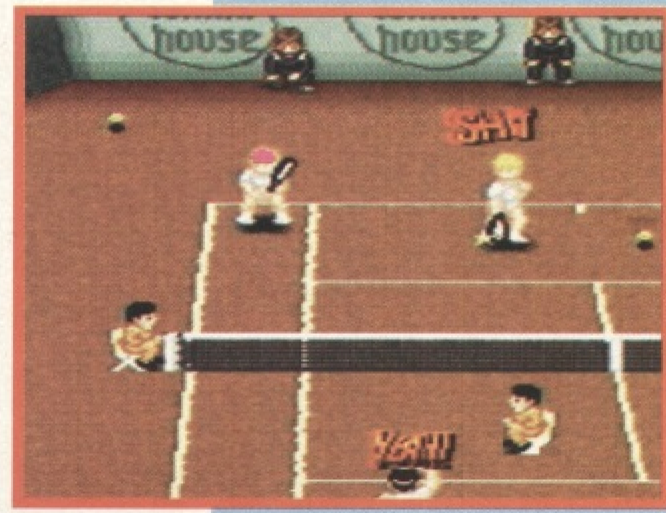


Super Tennis

■ £44.99 ■

Slice, serve and spin your way through this 'smash' tennis sim. Three surfaces, eleven world class opponents, singles, doubles, exhibition, or circuit, against a friend or the computer, this game's guaranteed to have you reaching for the barley water and begging for new balls!





Turtles IV: Turtles in Time

■ £49.99 ■

The heroes in a half shell are back in this time-travelling extravaganza. Battle to retrieve the Statue Of Liberty from the evil Shredder. Featuring cartoon animation sequences, plenty of loud music and sampled speech, this is a must for Turtle fans. A bit easy though!



WWF WrestleMania

■ £44.99 ■

The best wrestling game so far. Featuring all your favourite stars and three types of gameplay — one-on-one, tag team and survivor series. Controls are complicated and often awkward but still a good laugh with your mates. Not for the solo player.



Zelda: A Link To The Past

■ £49.99 ■

Quite simply the best arcade adventure/RPG available. It's rare to find a game excelling in all fields but this manages no problem. Puzzles, arcade action, graphics, brilliant music and a powerful story line with diverse sub-plots — it's an absolute must.




N-FORCE
100% FOR YOUR NINTENDO!
For dedicated game fiends only!


N-FORCE
100% FOR YOUR NINTENDO!
For dedicated game fiends only!



1993

7 N-FORCE day!

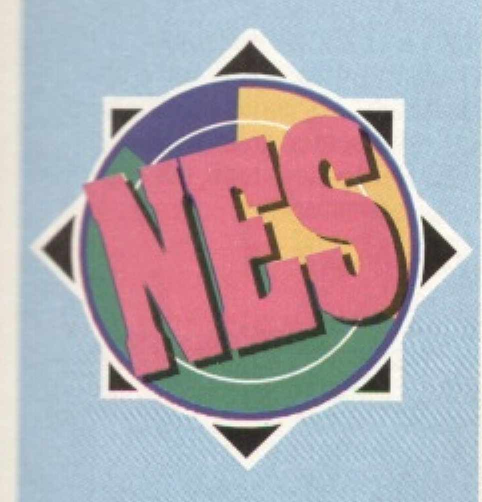
	JANUARY	FEBRUARY	MARCH	APRIL	MAY	JUNE	
MONDAY	4 11 18 25	1 8 15 22	1 8 15 22 29	5 12 19 26	3 10 17 24 31	7 14 21 28	MONDAY
TUESDAY	5 12 19 26	2 9 16 23	2 9 16 23 30	6 13 20 27	4 11 18 25	1 8 15 22 29	TUESDAY
WEDNESDAY	6 13 20 27	3 10 17 24	3 10 17 24 31	7 14 21 28	5 12 19 26	2 9 16 23 30	WEDNESDAY
THURSDAY	7 14 21 28	4 11 18 25	4 11 18 25	1 8 15 22 29	6 13 20 27	3 10 17 24	THURSDAY
FRIDAY	1 8 15 22 29	5 12 19 26	5 12 19 26	2 9 16 23 30	7 14 21 28	4 11 18 25	FRIDAY
SATURDAY	2 9 16 23 30	6 13 20 27	6 13 20 27	3 10 17 24	1 8 15 22 29	5 12 19 26	SATURDAY
SUNDAY	3 10 17 24 31	7 14 21 28	7 14 21 28	4 11 18 25	2 9 16 23 30	6 13 20 27	SUNDAY



1993

1 N-FORCE day!

	JULY	AUGUST	SEPTEMBER	OCTOBER	NOVEMBER	DECEMBER	
MONDAY	5 12 19 26	2 9 16 23 30	6 13 20 27	4 11 18 25	1 8 15 22 29	6 13 20 27	MONDAY
TUESDAY	6 13 20 27	3 10 17 24 31	7 14 21 28	5 12 19 26	2 9 16 23 30	7 14 21 28	TUESDAY
WEDNESDAY	7 14 21 28	4 11 18 25	1 8 15 22 29	6 13 20 27	3 10 17 24	1 8 15 22 29	WEDNESDAY
THURSDAY	**1** 8 15 22 29	**5** 12 19 26	**2** 9 16 23 30	**7** 14 21 28	**4** 11 18 25	**2** 9 16 23 30	THURSDAY
FRIDAY	2 9 16 23 30	6 13 20 27	5 10 17 24	1 8 15 22 29	5 12 19 26	3 10 17 24 31	FRIDAY
SATURDAY	3 10 17 24 31	7 14 21 28	4 11 18 25	2 9 16 23 30	6 13 20 27	4 11 18 25	SATURDAY
SUNDAY	4 11 18 25	1 8 15 22 29	5 12 19 26	3 10 17 24 31	7 14 21 28	5 12 19 26	SUNDAY



A Boy And His Blob

■ £39.99 ■

As the proud possessor of a pet Blob, help your faithful friend back to Blobonia to defeat the evil emperor. Feed your pal an assortment of jelly-beans and he mutates into handy tools. With hilariously blocky graphics, and an inoffensive tune, it's a must for all NES lovers.





Action in New York

■ £39.99 ■

At last — a top quality one- or two-player simultaneous shoot-'em-up for the NES. This little gem's fast, furious and damn hard to boot. Rocket around the screen with jet packs at full boost, training those high-tech power blasters on anything that moves — it's a stunner. Grab a copy, now!



Captain Planet and The Planeteers

■ £40.99 ■

The earth's in great danger! (Aaaw!) And it's your job, as a planeteer of Captain Planet, to save the earth. Achieve this by blowing the bottoms off some bad mothers in the sky. With boring gameplay, boring graphics and a tune composed by a drunken llama, this game isn't worth spit.



Castlevania III: Dracula's Curse

■ £34.99 ■

Crack that whip cos it's *Castlevania* time again. The third instalment of the series is with a doubt the best. Graphics, sound and animation are improved, and gameplay and scenario have to be seen to be believed. If you only buy one *Castlevania* game buy this.



Darkwing Duck

■ £44.99 ■

Oh look. It's one of those NES platform action games. You know the type — hundreds of cutesy characters, plenty of weapons and lots of snoring! If you're a big fan of platform games then *Darkwing Duck* will keep you happy for hours. Not the best of its kind though.



Dizzy (The Fantastic Adventures Of)

■ £29.99 Plug-Thru ■

Thank the lord for the world's most successful chicken ovulation! The swashbuckling breakfast makes his console debut in this brilliant platform adventure. Gameplay's engrossing keeping you glued to the screen for hours. Even though the music's annoying, it's a guaranteed success. An essential purchase!



Dragon's Lair

■ £35.99 ■

This classic coin-op conversion's a mixed bag. Technically it looks great, Dirk moves well and the big chunky sprites are something else! However, the difficulty setting's ridiculous, driving you to despair — half an hour later though, you'd garotte your grandma for another go. For serious game players and arcade adventure freaks only.



Gold Medal Challenge '92

■ £44.99 ■

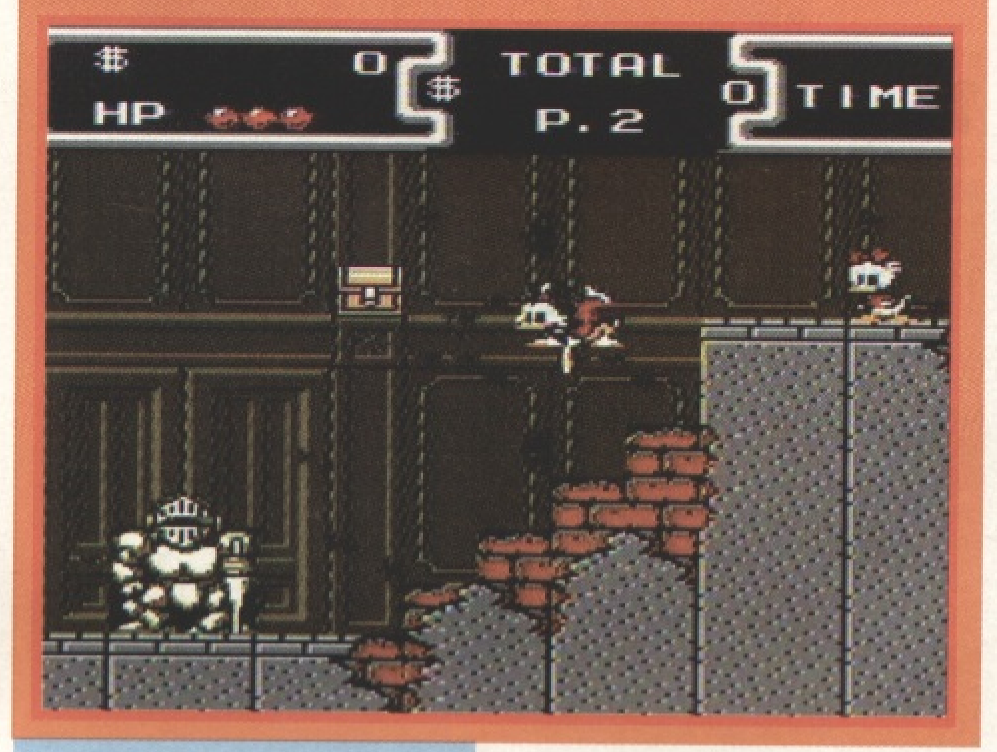
What an absolute stunner of a game! Great fun for all the family and with loads of events to compete in, it will last for ages. Graphics and sonics are excellent — really evoking the atmosphere of the games. Superb NES action with some really exciting events to contest and requiring more than a little skill to win those elusive gold medals.



Disney's Duck Tales

■ £45.99 ■

WOW! Platform games don't get much better than this. Featuring Scrooge McDuck and all his friends, the aim's to find the five lost treasures of Duckburg. With five typical platform levels, and many different tunes, including the Karaoke-type *Duck Tales* theme tune. Even when you've completed this tricky webbed saga you'll want to reset and start again. Grab a copy while you can!



Dynablaster

■ £34.99 ■

Bombs away! This brilliant game combines strategy with incredibly addictive gameplay. Armed with a bucket load of bombs, blast through each maze setting traps for your opponent. One of those timeless games that keep you engrossed for hours!



F-15 Strike Eagle

■ £44.99 ■

Yeeehaaa! Multiple bogeys, bearing one-five-zero degrees — fast, furious stuff and this is just what *F-15 Strike Eagle* delivers. This great arcade flight simulator is one of the best on the NES and well worth a look. If you like arcade action and/or flight simulators this is for you.



Hammerin' Harry

■ £34.99 ■

Bash your way around this platform-based beat-'em-up leaving mayhem in your wake. Gameplay's fast and furious with plenty of humorous touches. Non stop action with plenty of levels to conquer — one to take a peek at!



Joe & Mac: Caveman Ninja

■ £49.99 ■

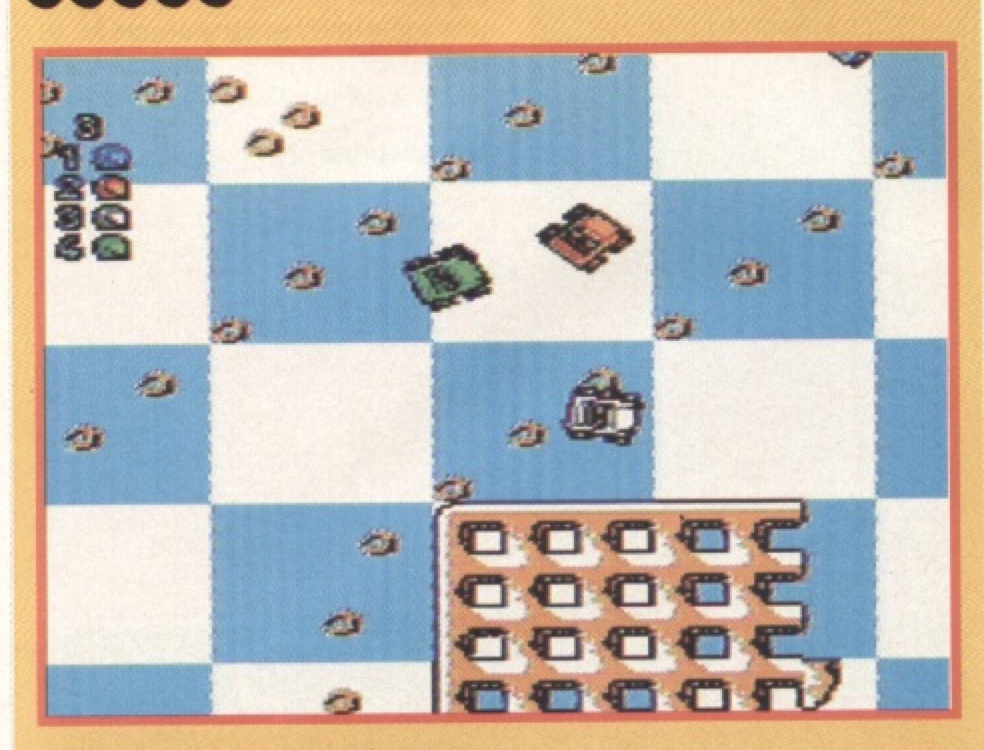
An amusing cartoon version of the classic bash-'em-up. Run about, shooting cavemen and dinosaurs until you reach a big baddy. Without the imaginative graphics, this would be dreadful. As it stands, it's thoroughly average. Don't buy without trying.



Micro Machines

■ £29.99 Plug-Thru ■

What a barmy notion! Racing miniature boats, cars and choppers over sand pits, snooker tables and breakfast mats! It sounds weird but it's incredibly addictive! There's so much character with animated opponents, strange tracks and lots of vehicles to thrash. One of the most original and playable racing games I've seen.



Krusty's Fun House

■ £34.99 ■

Rats have invaded Krusty the Clown's fun house where the Simpsons are regulars. To save his job, travel through loads of puzzling levels to deliver cute rodents to their death. Music's dull, but great cartoon animations save this rib-tickling puzzle extravaganza.



Monster In My Pocket

■ £34.99 ■

The monster toys come to life in their computer debut. As either Dracula or Frankenstein, battle against the evil Warlock. Defeat him by fighting your way through many levels in and around a house — frightening when you're only an inch tall! With great sequences and chilling music, this is a terrifying must.



Parasol Stars

■ £41.99 ■

This fun puzzler's a sequel to a sequel. You're Bub who (when he sheds his dragon costume) enjoys shooting little instruments and insects with magic rainbows or umbrellas. The cartoon graphics are cutesy and you have to tap your feet to the music. Although each level's pretty similar, it's still appealing.

Prince Valiant

■ £41.99 ■

This medieval shoot-'em-up's a spin-off from the cartoon and is engrossing but unoriginal. Graphics are below average and the music's the kind of battle piece you find on the good old Spectrum. An interesting challenge though.

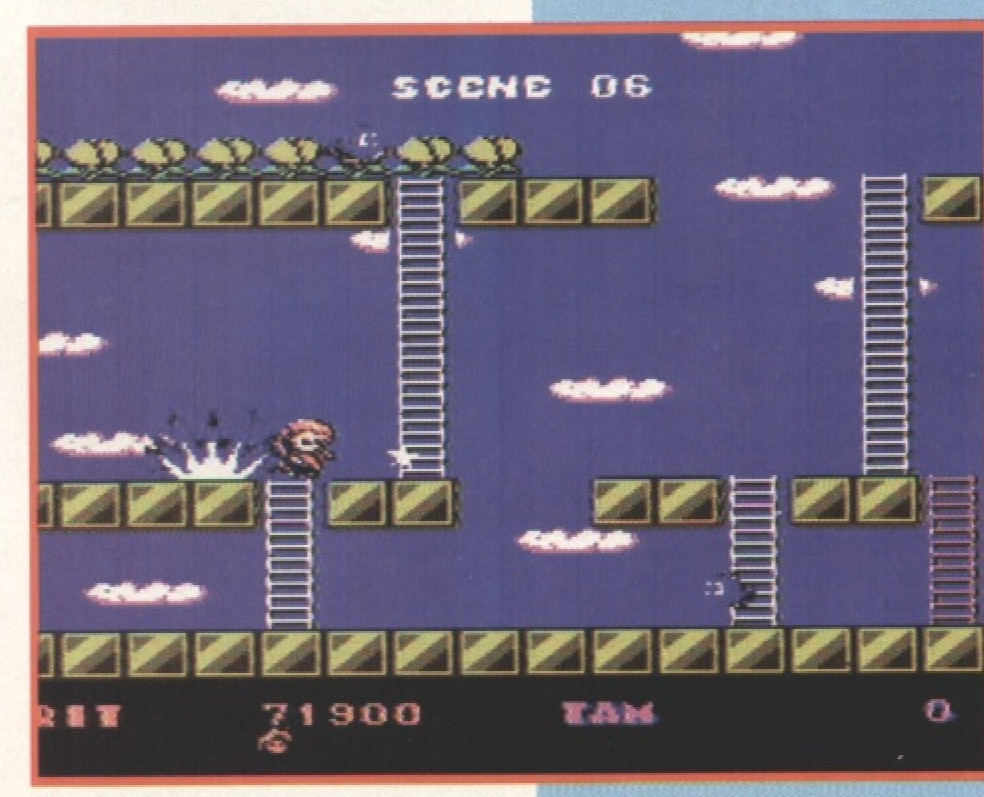


Rodland

■ £34.99 ■

This is one game where the fairies fight back! No more cute frilly dresses and wands — these dudes wear shades and punch hard! Really rough stuff — but great fun. With lots of great tunes and spanky effects, *Rodland* is a sure fire hit!

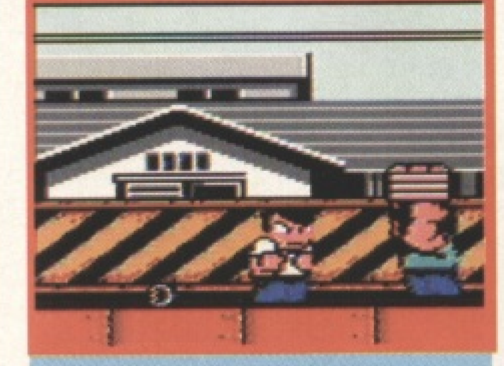




Street Gangs

■ £39.99 ■

Apart from a few sprite flickers, occasionally dodgy controls and some slow gameplay, *Street Gangs* is absorbing and great fun. More to offer than your average beat-'em-up and definitely one to keep an eye out for.



Super Mario Bros

■ £41.99 ■

Ahh, remember the days when Mario and Luigi were innocent Italian plumbers with a pasta fixation. The first of the *Super Mario* series, it features blocky graphics, annoying music, and an infuriating difficulty setting. Levels are virtually identical, but it's still sickeningly engrossing. Try the other Mario games first!

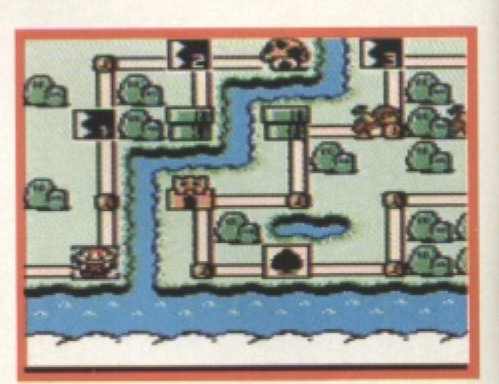


Super Mario Bros 2

■ £41.99 ■

The dungaree clad heroes return in their second super saga. Take on the role of either Mario, Luigi, Toad or HRH the Princess Toadstool — your mission's to deliver the dreamland of Subcon from the slumberous grasp of the evil Wart. Now Mario uses plants as weapons. With extra-special graphics and a great, yet repetitive tune, this is a treat. Highly recommended.





Super Mario Bros 3

■ £39.99 ■

The Italian plumbers return in this taxing, entertaining, and enjoyable quest. The idea's to save Princess Toadstool from the villainous grip of King Bowser and return her to Mario Land. Gameplay's typical of the series with cute fish, mushrooms, bombs and a range of blood thirsty gits to defeat. Music's fun and won't drive you to suicide like most other NES soundtracks. Great fun!



Tiny Toon Adventures

■ £34.99 ■

This hugely entertaining and taxing game remains faithful to the blockbuster cartoon series. Sounds are brilliant — especially the theme and cartoon ditties. Action gets extremely difficult glueing you to your console for hours on end. Highly recommended



Tom & Jerry

■ £44.99 ■

Yeh-hey! In this fantastic game, players get to be Jerry as he hops and skips through really tough levels of platform action. One interesting point — none of the characters the little mouse comes up against have been seen in the cartoons. A great platform game with lots of challenging stuff — one to keep an eye out for.



Trog

■ £29.99 ■

In this overhead maze game, play either Spike or Bloop — two comic dinosaurs desperately trying to avoid becoming Trog the caveman's Sunday dinner. The simple *Pac-Man* style gameplay gets annoying but patience is rewarded with hilarious animations. Worth a spin!





Addams Family (The)

■ £24.99 ■
There are creepy goings-on in this great little platform-based romp. Lots of large animated sprites and stacks of playability. Backgrounds are beautifully detailed and all the characters have different expressions and movements. If you're a fan of the movie or just fancy adding another game to your collection, take a peek at this.





Bart Simpson's Escape From Camp Deadly

■ £24.99 ■
Help Bart escape from Ironfist Burns and the dreaded Camp Deadly. Playabilty's absolutely brilliant and graphics are well above average. Variation and new ideas on gameplay coupled with superb execution makes this a worthy addition to any collection.



Bart Vs The Juggernauts

■ £24.99 ■
Bart's back and looking great! Visuals are excellent — full of cartoon graphics with lots of animation. Sound and FX are okay as is gameplay, but some of the puzzles are mind-bogglingly hard. All in all, not a bad game but not enough options and just too difficult.



Batman: Return of the Joker

■ £24.99 ■
This slick leap-around game's filled with brilliant graphic effects. Sprites are small but full of character and when the water starts to rise on Level One the screen goes wobbly — great! A great game that offers players a challenge. Play it if you dare!



Battletoads

■ £24.99 ■
Forget Turtles and Ninja Cats because the Battletoads are here to blow up their cheeks and go ribbit! Each green greaser's brilliantly animated with neat expanding feet when a power-up's gulped down. The game wears a bit thin after a few goes though — even a Battletoad fan can only take so much bash 'n' bonk 'em action.



Beetlejuice

■ £24.99 ■
An arcade platform and puzzler, that makes a refreshing change! The brilliant puzzle screens include a face-pulling competition, a Pipe Mania style teaser and a wicked snap card game! Visually, Beetlejuice is a real treat with oodles of animation. A great game for platform puzzle fans. Get stuck in!

Blues Brothers (The)

■ £24.99 ■
What a brilliant game! Five levels of platform pyrotechnics to conquer and plenty of action into the bargain. Well animated sprites move with smooth speed to the best soundtrack yet on the Game Boy. No kidding, this is fantastic stuff!



Castlevania II: Belmont's Revenge

■ £24.99 ■
It's time for Christopher Belmont to face the blood-sucking Count Dracula again. Choose between four tricky levels in the land of Castlevania. With scrollingly scary graphics and a chilling, yet grating ditty, you'll never sleep again. A triumph for the small screen.



Dragon's Lair

■ £24.99 ■
A thoroughly enjoyable and interesting game. As Dirk the Daring, collect pieces of precious life stone and release Princess Daphne from the evil Mordroc. Gameplay's first class with scrolling fairground rides, exceptionally good graphics and a tune that won't send you completely fish-tank. One to look out for.



Ferrari Grand Prix Challenge

■ £24.99 ■
Without doubt one of the best racers we've seen on the hand held. What sets this apart from the rest, is the ease of control — it's a dream. The only problem's the position limit in the game. If you fall behind, it's game over — dum huh? A great game though!



Hudson Hawk

■ £24.99 ■
Wicked stuff! Platform action on the Game Boy is not exactly new but *Hudson Hawk* gives the genre a new lease of life. The visuals are stunning with oodles of animation on the main character, including great electrocution and splattering sequences. Each stage is as addictive as the last — burgling cats was never so much fun!



Jordan Vs Bird

■ £24.99 ■
EA's sports sims are usually brilliant unfortunately, this is a disappointment. Graphics are sketchy, sonics are blippy and the gameplay lacks depth. One-on-one gets boring rapidly and the free throw competition sends you to sleep. Doesn't have the depth to interest any but die hard basketball types.



Mickey's Dangerous Chase

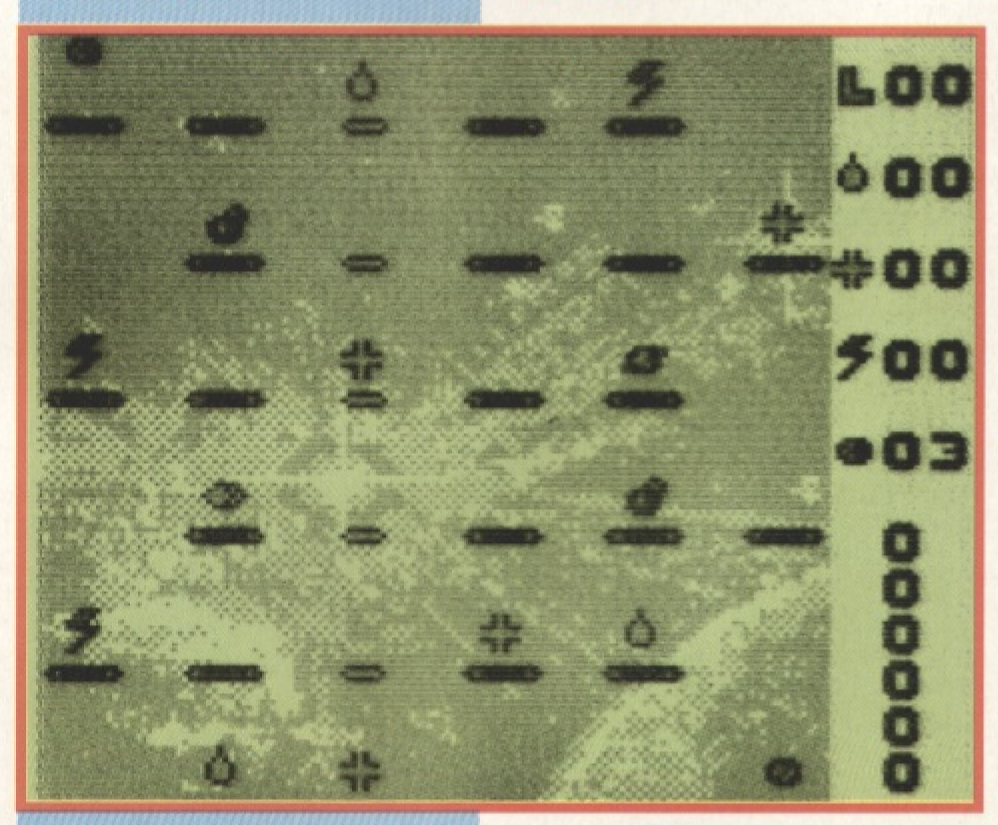
■ £24.99 ■
There's nothing new here — straightforward jump, chuck and collect behaviour. Graphics and sonics are thoroughly average and gameplay soon gets repetitive. Not bad, just unbelievably basic and dated. Try before you buy.



Pop-Up

■ £24.99 ■
In this original puzzle game, become a bouncing ball searching through maze after maze for the way home. Sounds easy enough but there are 100 levels of enemies, fire, and disintegrating platforms to overcome. With fantastic backgrounds and a jolly tune, you'll be playing until the cows come home.





N-FORCE 100% NINTENDO! HOTLINE!

For any info on games — open next Monday (December 7) to Friday (December 11) from 6pm to 8pm.

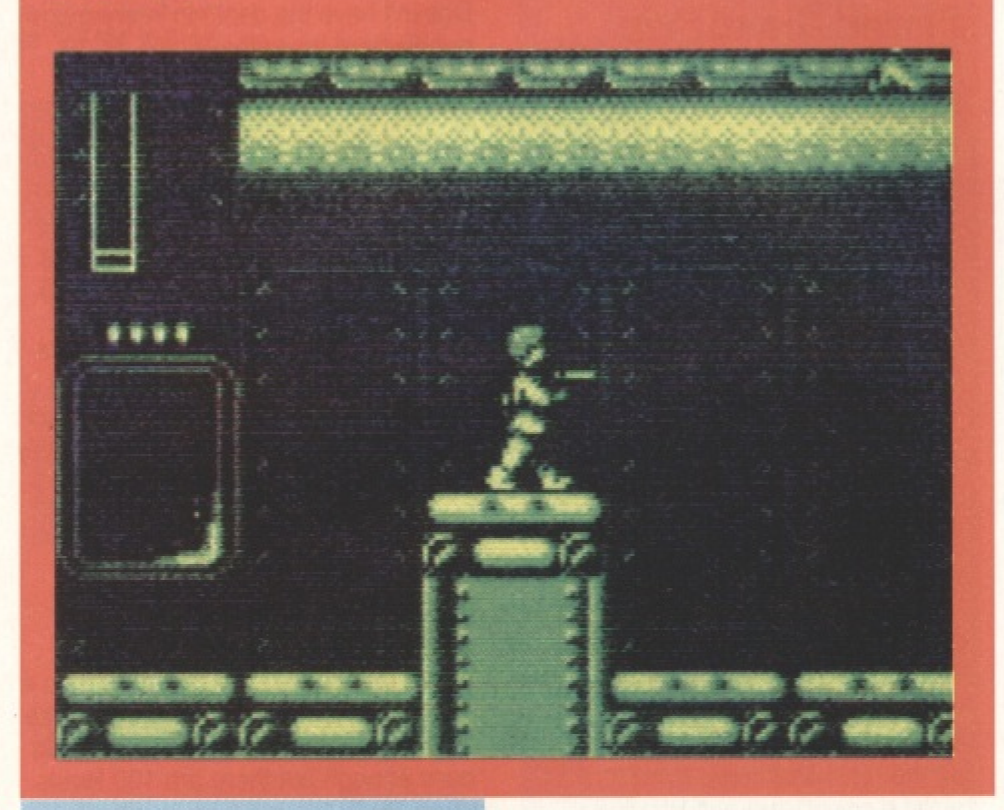
To ask the N-FORCErs about any Nintendo game you're thinking of buying, just give the HOTLINE a call — we'll soon put you right!

CALL 0584 87 5851

Star Wars

■ £24.99 ■

Early platform sections are easy but toughen as the game progresses. Graphics are moody and atmospheric and Luke's large and well defined, but sonics and in-game FX are disappointing. All in all a title that should provide hours of entertainment — guaranteed to be a great Christmas hit!



Parodius

■ £24.99 ■

Mystery of the year is how Konami manage to squeeze all the amazing gameplay, hilariously-brilliant graphics and practically perfect playability of the SNES version on to the portable. Adding a great comedy twist to the standard shoot-'em-up formula, *Parodius* is one of the best hand-held titles you'll see all year.



Prince of Persia

■ £24.99 ■

Virgin have come up trumps with this GB conversion, it's a lot harder and loses nothing transferring to the small green screen. The prince's nothing special graphically, but animation's quick and smooth. Layout's the same as other formats with a total of 12 levels. However, the difficulty keeps you coming back for one last go — hard but damn addictive.



Rodland

■ £24.99 ■

Entertaining and absorbing, if a little confusing at times. No great shakes but fun anyway. If you're a platform person this is worth a look, but don't try to understand the logic behind it or your brain may explode! Mild and inoffensive— think before lashing out the cash.



Spanky's Quest

■ £24.99 ■

Oh my God! They've transformed the cute and cuddly monkey hero into a bush baby character. Despite the changes, it's still a game you come back to again and again — especially with the special password system. Hours of fun. Well worth a look.

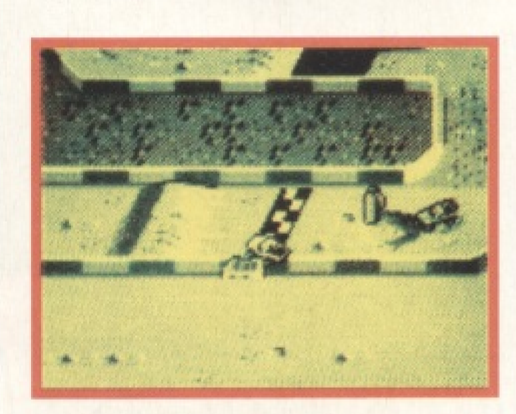


Super Off Road

■ £24.99 ■

Plenty of racing around in the mud, but fiddly gameplay lets the title down. Topsy-turvy animation still looks great but I'm afraid it's not a game to play for long. Think carefully before buying.





Super R.C. Pro-Am

■ £24.99 ■

Wow! What a great twist to the conventional driving game. The concept of racing remote control mini models sounds a bit dodgy but it really works! You get a great feel for speed as you whizz around the sand-pits and flower beds! A cart Game Boy owners everywhere should get their hands on!



Tip Off

■ £24.99 ■

This is one hot basketball simulation with neat graphic touches. In one impressive sequence, the view zooms into the basket to watch the ball slam dunked — excellent! Tunes and FX are a delight, making it the ideal choice for hand held basketball fans.

Track Meet

■ £24.99 ■

This is a multi-event Olympic style sports sim with a difference. Featuring Ricky the Barbarian, Swammi Pastrami, Kenichi Katana Ninja, Irwin B. Cheetin and Jack Strop there are loads of laughs in store. Simple presentation, good visuals and an all-round polished look, make this a cut above the rest. A bit easy though.



Wave Race

■ £24.99 ■

Jet-ski racing for your Game Boy? Pull the other one! Well here it is, yet another mediocre racing game that looks okay but lacks depth and playability — only worthwhile in multi-player mode. Choose between circuit or slalom racing and that's yer lot. Look elsewhere for your racing thrills.



World Circuit Series

■ £24.99 ■

An interesting overhead racing game jam packed with features — very impressive on the small screen. Great stereo car FX and good, if a little easy, gameplay. A waste of carefully saved pocket money.





WWF Superstars 2

■ £29.99 ■

Sounds great but playability's frustrating — knock the energy out of the computer's player and it re-energises itself! Sprites are small, action and animation's good and there are lots of options. Wrestling fans will love it, others be more cautious.



Yoshi

■ £24.99 ■

Packed with sprites from the *Mario* adventures and excellent ditties, *Yoshi* is great fun. Gameplay's nothing new — *Tetris* all over again! Graphics are a treat. Lots of fun — in short bursts.



Well, that's all for now. Next time you're thinking about buying a cart remember to check the rating. Just because it's Christmas it doesn't mean you have to be landed with a turkey!

Level 4

■ Welcome to the caverns. There are two paths available, stay underwater whenever possible — it's much easier. Use needle crackers or straight lasers to bombard the red eyes. Keep on the move to avoid the energy draining fire the sea monster blasts out of the purple port on top of its shell.





Level 5

■ This ugly dude rises from molten lava and is an incredibly daunting sight. Keep out of the way of his swiping hands and blast away at his body.
After what seems like an eternity a green heart appears. Use macro missiles with your special weapon to make the big man crumbles before your very eyes. Pheww! I'm glad that's over.







Level 6

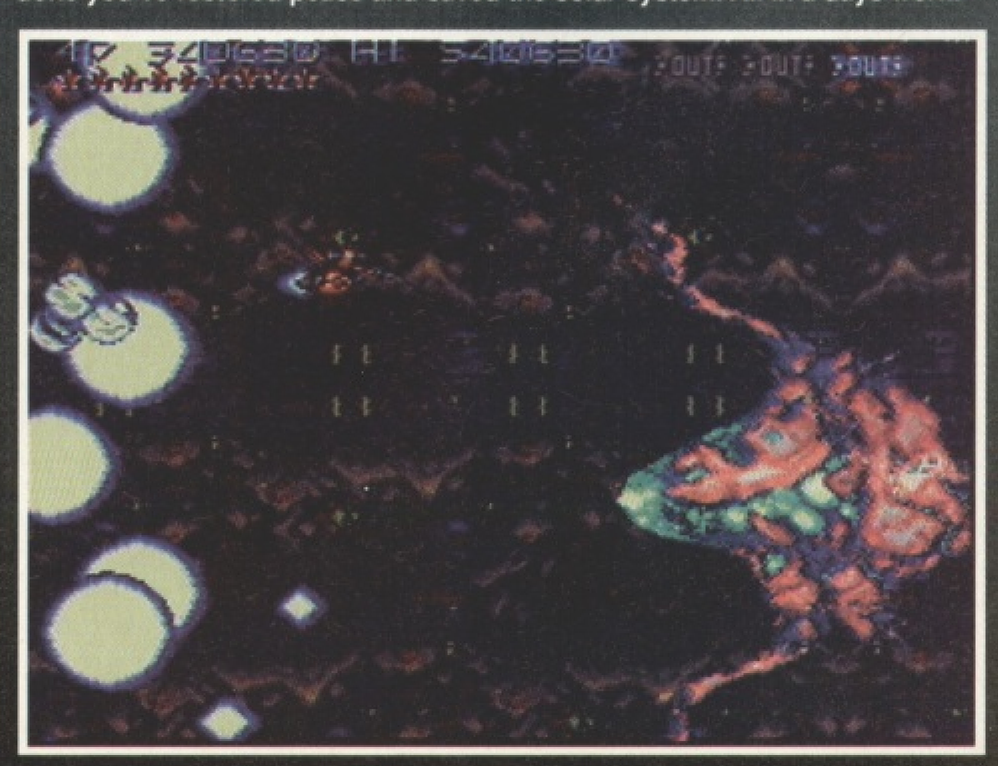
■ At last you've made it to the final level! The palms are sweaty and you're heart's pumping but gather your nerves and let's go! Use wind lasers to fire at the two satellite ships on either side of the mother. When the red eye appears change to macro missiles or your strongest weapon and blast away.
When you've beaten this guardian, move on to the steel structure surrounded by the rotating rocks. This is a job for the wind lasers again. Position yourself so both pods on either side of the mother are hit with a single shot.
After you've destroyed them, blast at the centre to reveal the next stage. (see below)





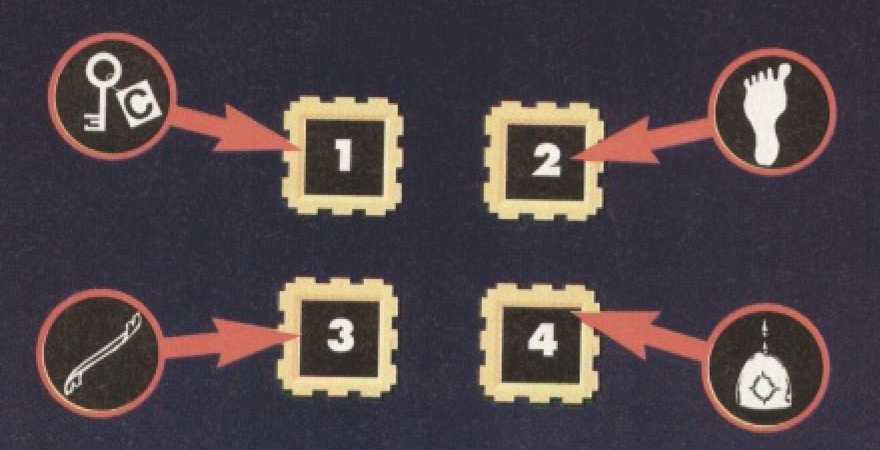
Things start to get tough as you come face to face with your arch-enemy. Keep moving to dodge the fire coming from the middle of the screen. Select a strong weapon like macro missiles and concentrate your fire on the head of the frog. As you hit him, the metal coating's destroyed and he's left alone and defenceless. This is no time to develop a conscience, select wind lasers and blast away at the head until it explodes in a flash of white light.

Now sit back, pat yourself on the back and watch those end credits. Well done you've restored peace and saved the solar system. All in a days work!





It's solution time once more courtesy of Game Boy expert and top Nigerian newsagent Andy Clarke. If you're having problems with this tough platform collect-em-up, follow the blow by blow guide and check the map for the special items. Enough of the talking, take it away Andy...



Floor One

1	Tower Top A	Closet key
2	Tower Top B	Left Foot
3	Tower Top C	Crow Bar
4	Tower Top D	Helmet

Begin the quest by collecting a **book** in the second bathroom. Unfortunately, Franky can't read, so take it to the library for a **level key** to open floors 1-4. Climb to tower top B and retrieve Bitsy's **left foot**.

The **tower C key** is in the Cannon room. On your way up, don't miss a bottle of water on the table in the great hall. Grab the **crowbar** at the top of tower C — all floors are now open.

Go down onto floor five towers E-J. Up on tower top J, pick up your sweetheart's **right arm**. Then collect her **left hand** on tower top F, **right leg** in the canon room, and don't forget her **right foot** on tower top E.

Restart Code:
VKFN1 J8*05 XFO1G

Make your way down into the barons crypt for a **door knob** which fits a cupboard in the hallway. The cupboard contains a **spanner** to open a secret room in the forge.

The secret coachroom is off the forge and contains a **rope**. Go back into the forge — you can now reach the **pendulum**.

There's a secret tunnel behind the grand-father clock in the baron's study. This leads to a secret jetty and the **lightning conductor**, part of the life machine.

Next, it's off to floor four — the exit to tower I is blocked by crates of TNT. Pick up the **dynamite** in the secret-tunnel and unblock your exit.

On tower top I is a **parapet key**. The secret parapet is found in the main sitting room. — open the door to find a **cellar key**.

Drop down into the ice house on floor six to find a **key to tower D**. At the top of this tower is a **helmet** — stand on the suit of armour to retrieve Bitsy's **left arm.**

Use the cellar key to explore the dungeons and cells on floor six — watch your lantern for fuel! In the cell lies the **key to tower A**. Climb up tower A and grab a **closet key**.

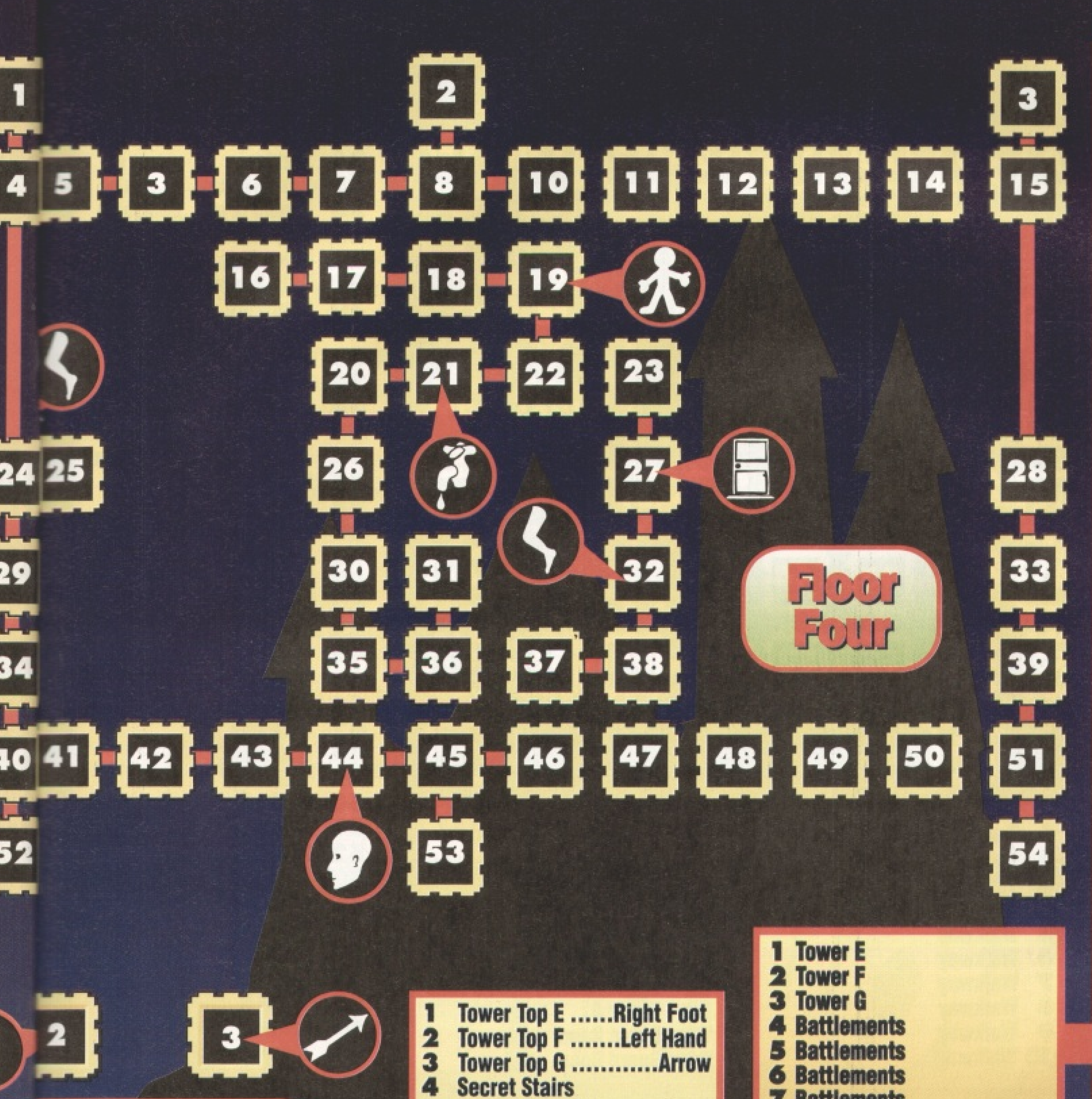
Restart Code:
237N5 N205L F22SO

Floor Two

1 2 3 4
5 6 7
8 9 10 11

1	Tower A
2+3	Battlements
4	Tower B
5	Gate Tower Top
6	Battlements
7	Battlements
8	Tower C
9	Battlements
10	Battlements
11	Tower C





1 Tower E
2 Tower F
3 Tower G
4 Battlements
5 Battlements
6 Battlements
7 Battlements
8 Battlements
9 Battlements
10 Battlements
11 Battlements
12 Battlements
13 Battlements
14 Battlements
15 Battlements
16 Secret Stairs
17 Secret Tunnel
18 Secret Tunnel
19 Storing Room ....Body Plan
20 Tower A
21 Great Hall ....Water
22 Great Hall
23 Tower B
24 Cannon Room ....Right Leg
25 Gate Tower
26 Cannon Rm ....Tower C Key
27 Main B'room .....Recharge
28 Cannon Room
29 Winch Room
30 Winch Room
31 Secret Parapet ...Cellar Key
32 Main Living Room
33 Winch Room
34 Cannon Room
35 Tower C
36 Main Sitting Room
37 Bathroom
38 Tower D
39 Cannon Roon
40 Battlements
41 Battlements
42 Battlements
43 Battlements
44 Battlements ....Head
45 Battlements
46 Battlements
47 Battlements
48 Battlements
49 Battlements
50 Battlements
51 Battlements
52 Tower H
53 Tower I
54 Tower J

Floor Three

1 Tower Top E ......Right Foot
2 Tower Top F ....Left Hand
3 Tower Top G ....Arrow
4 Secret Stairs
5 Secret Tunnel
6 Tower A
7 2nd Sitting Room
8 2nd Bathroom...........Book
9 Tower D
10 Secret Tunnel
11 Baron's Study ....Dynamite
12 Closet ....Empty Bucket
13 2nd Living Room
14 Gate Tower
15 Baron's Library ....Key to 1 - 4
16 Cupboard ....Spanner
17 2nd Bedroom
18 Tower C
19 Hallway
20 Hallway
21 Tower D
22 Tower Top H
23 Tower Top I ......Parapet Keys
24 Tower Top H.......Right Arm

The door to the closet's found in the second living room on floor three. Enter the closet and collect an **empty bucket**.

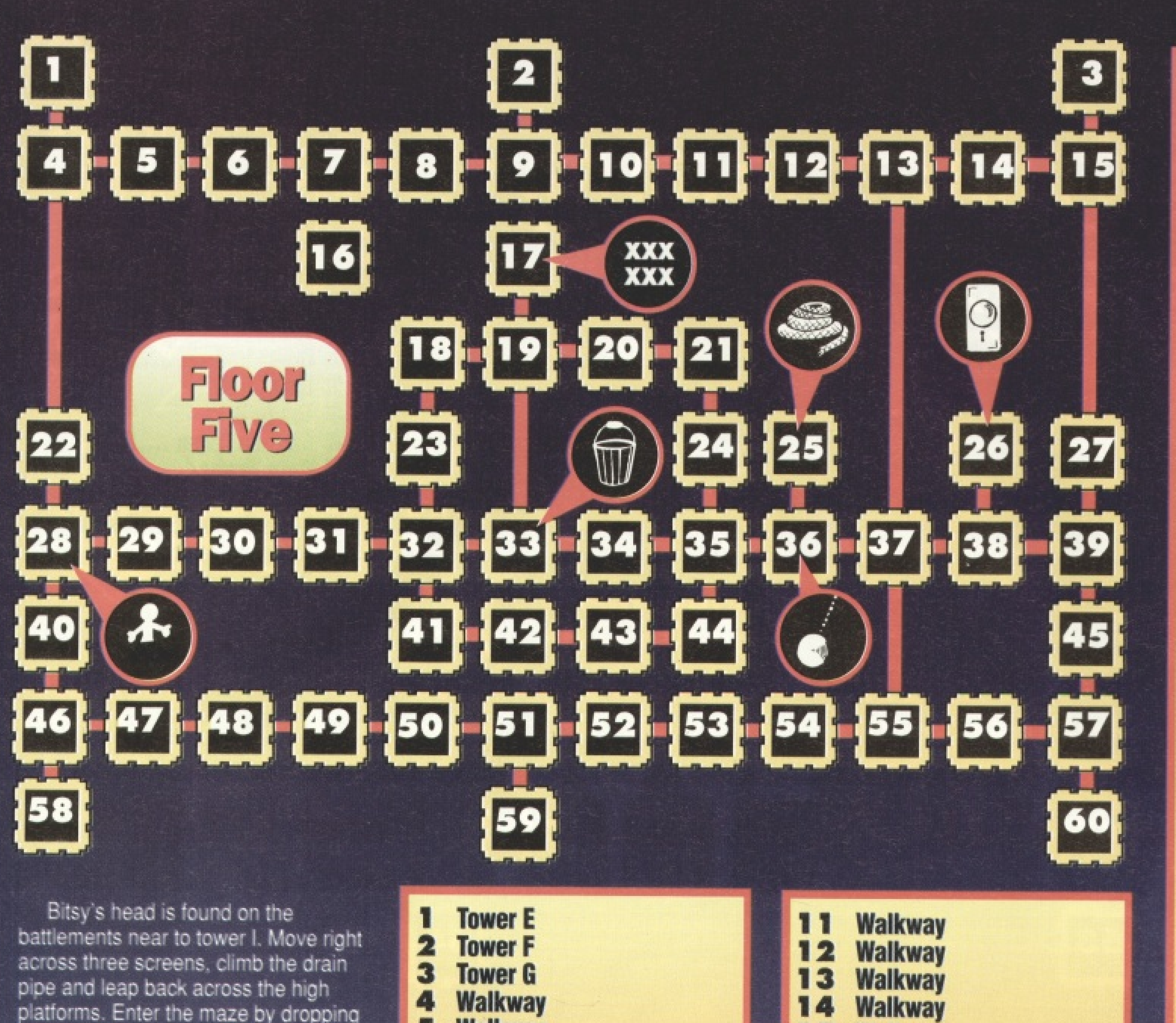
Take it to the court yard well on floor five. Fill the bucket, carry it back to the great hall and put out the flames in the fireplace.

When the fire's out, a secret storage room is revealed containing a safe — unfortunately the safe is locked! However, in the armoury on floor five there's a **safe code**. Inside the safe is a **body plan** to help reconstruct the lovely Bitsy.

Pick up a lantern and collect a **well key** on floor six. This opens the well in the courtyard well on floor five.

Drop down into the well and grab a **torch** as you fall. Collect the **thread** in the power room to stitch your ghoul-friend back together.

At the front gate on floor five, Bitsy's torso floats tantalizingly out of reach. Grab the **winch lever** from the wine cellar on floor six, reached via the tower B kitchen. Raise the portcullis and grab the torso.

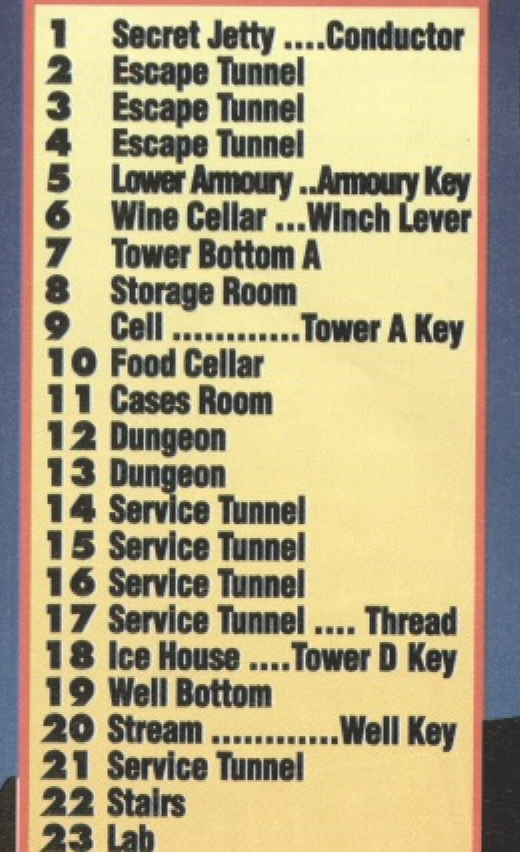


1	Tower E
2	Tower F
3	Tower G
4	Walkway
5	Walkway
6	Walkway
7	Walkway
8	Walkway
9	Walkway
10	Walkway
11	Walkway
12	Walkway
13	Walkway
14	Walkway
15	Walkway
16	Secret Stairs
17	Secret Armoury ...Safe Code
18	Tower A
19	Guard Room
20	Guard Room
21	Tower B Kitchen
22	Outer Wall
23	Lodgings
24	Stables
25	Coach Room........Rope
26	Baron's Crypt ...Door Knob
27	Outer Wall
28	Front Gate ....Torso
29	Gate Tower
30	Courtyard
31	Courtyard
32	Keep Gate
33	Well .....Bucket and Torch
34	Courtyard
35	Stables
36	Forge ....Pendulum
37	Courtyard
38	Courtyard
39	Back Gate
40	Outer Wall
41	Tower C
42	Stores
43	Stores
44	Tower D
45	Back Gate
46	Courtyard
47	Walkway
48	Walkway
49	Walkway
50	Walkway
51	Walkway
52	Walkway
53	Walkway
54	Walkway
55	Walkway
56	Walkway
57	Walkway
58	Tower H
59	Tower I
60	Tower J

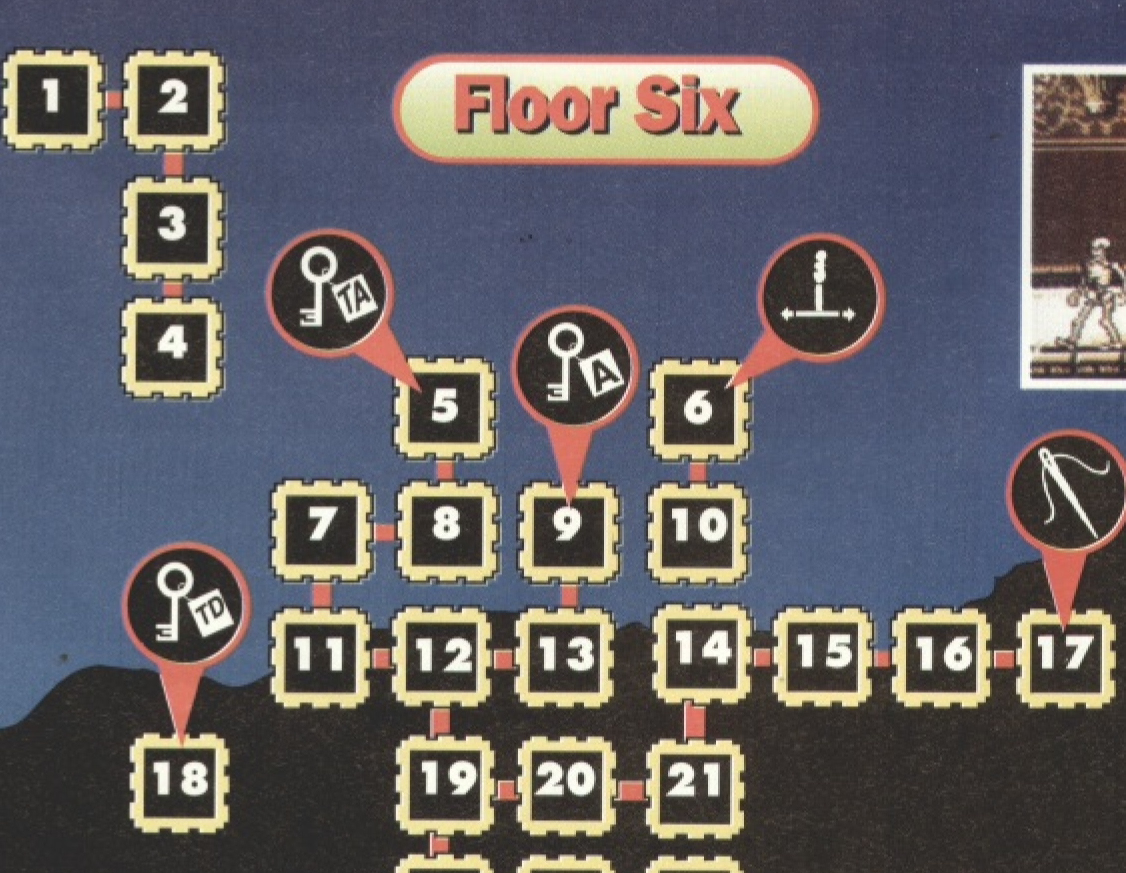
Bitsy's head is found on the battlements near to tower I. Move right across three screens, climb the drain pipe and leap back across the high platforms. Enter the maze by dropping down from the back gate on floor five.

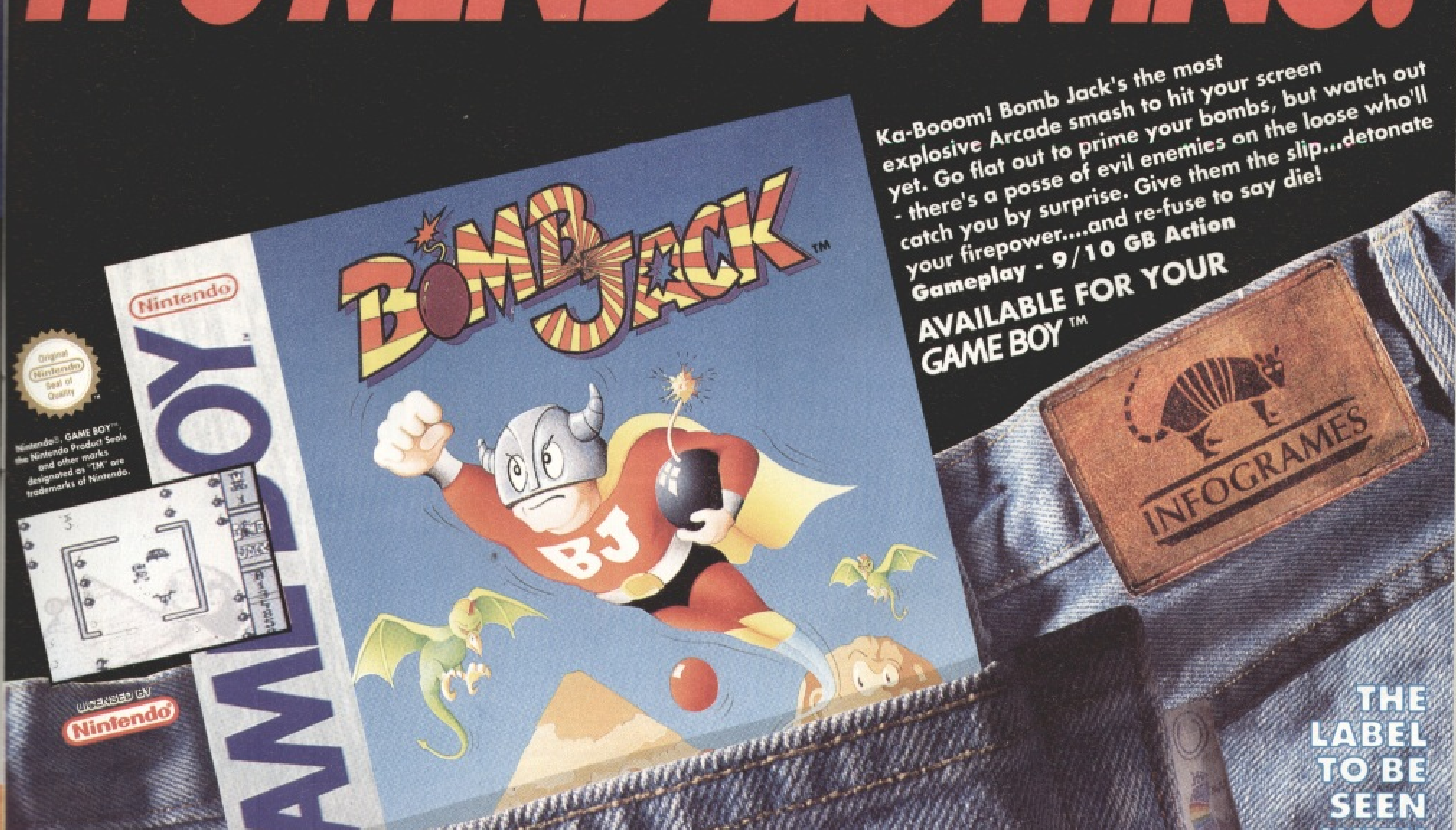
The maze contains the three final objects in your quest — Bitsy's **right hand**, **left leg** and a **power lever** for the life machine.

Grab the items, take them to the life machine and bring your beloved Bitsy back to life. Well done!



1	Secret Jetty ....Conductor
2	Escape Tunnel
3	Escape Tunnel
4	Escape Tunnel
5	Lower Armoury ..Armoury Key
6	Wine Cellar ...Winch Lever
7	Tower Bottom A
8	Storage Room
9	Cell ....Tower A Key
10	Food Cellar
11	Cases Room
12	Dungeon
13	Dungeon
14	Service Tunnel
15	Service Tunnel
16	Service Tunnel
17	Service Tunnel .... Thread
18	Ice House ....Tower D Key
19	Well Bottom
20	Stream ....Well Key
21	Service Tunnel
22	Stairs
23	Lab
24	Power Room
25	Life Machine





IT'S MIND BLOWING!
Ka-Booom! Bomb Jack's the most explosive Arcade smash to hit your screen yet. Go flat out to prime your bombs, but watch out - there's a posse of evil enemies on the loose who'll catch you by surprise. Give them the slip...detonate your firepower....and re-fuse to say die!
Gameplay - 9/10 GB Action
AVAILABLE FOR YOUR GAME BOY ™
BOMB JACK ™
Nintendo
GAME BOY
BJ
Original Nintendo Seal of Quality
Nintendo®, GAME BOY™, the Nintendo Product Seals and other marks designated as "TM" are trademarks of Nintendo.
LICENSED BY Nintendo
INFOGRAMES
THE LABEL TO BE SEEN WITH
GAMES WELL WORTH SHELLING OUT FOR
Infogrames Ltd, 18A, Old Town, Clapham, London SW4 0LB. Telephone 071 738 8199

SOFTWARE SUPREME
139 HIGH ROAD,
LOUGHTON,
ESSEX, IG10 4LT

OPEN
6 DAYS
10 - 6

TEL: 081 365 0344
(2 LINES)
FAX: 081 365 1650

SNES

Title	Price
Addams family	39.49
American Galdiators	44.49
Actraiser	39.49
Area 88	28.49
Arkana	37.49
Adventure Island	39.49
Axelay	44.49
Amazing Tennis	39.49
Bee 52	34.49
Barbie	34.49
Battletank	38.49
Battle GP	44.49
Bulls vs Lakers	44.49
Baseball Simulator	34.49
Battle Blaze	36.49
Blues Brothers	42.49
Bowling	34.49
Bases Loaded	36.49
Bill Laimbers Basketball	39.49
Barts Nightmare	39.49
Best of the Best	40.49
Contra III	39.49
Contra Spirits	39.49
Castlevania IV	38.49
Caveman Ninja	44.49
Chess Master	35.49
Castlevania II	39.49
Dungeon Master	49.49
Dungeons & Dragons	44.49
Drakken	37.49
Darius Twin	33.49
Dragon Slayer	36.49
D.Force	35.49
Dinosaur	39.49
Dragons Lair	44.49
Darkwing Duck	34.49
Extra Innings	37.49
Earth Defence Force	37.49
Exhaust Heat	43.49
F Zero	34.49
Final Fight	38.49
Faceball 2000	39.49
F1 Exhaust Heat	42.49
Final Fantasy II	39.49
F1 Race	39.49
F1 Super Driving	39.49
Goeman Warrior	44.49
Gradius III	34.49
Ghouls N Ghosts	38.49
Ghouls School	34.49
George Foreman Boxing	34.49
Golden Fighter	49.49
Gun Force	39.49
Gold Medal Challenge 92	34.49
Hook	39.49
Home Alone	35.49
Hole in One Golf	37.49
Hyper Zone	33.49
Indy Heat	34.49
Joe & Mac	37.49
Jack Nicklaus Golf	39.49
James Bond Junior	39.49
King of The Monsters	39.49
Krusty's Funhouse	39.49
Lemmings	39.49
Lagoon	37.49
Legend of Zelda	39.49
Lethal Weapon	39.49
Little Mermaid	34.49
Magic Johnson Baseball	39.49
Magic Sword	39.49
J.Madden Football	38.49
Mystical Ninja	39.49
Metal Jack	39.49
Mario Paint Mouse	58.49
Monster in My Pocket	34.49
Mario World	34.49
Nigel Mansell	Call
Mario Kart	Call
Monpoloy	34.49
NCCA Basketball	39.49
Out of This World	39.49
Paperboy 2	37.49
PGA Tour Golf	39.49
Polit Wings	34.49
Pebble Beach Golf	34.49
Prince of Persia	39.49
Parodius	44.49
Pitfighter	37.49
Populous	29.49
Robocop 3	39.49
Rocketeer	39.49
Rival Turf	38.49
R-Type	33.49
RPM Racing	34.49
Romance of the Ill Kingdom	49.49
Raider	39.49
Super Pro Baseball	44.95
Super Castlevania 4	42.49
Super R-Type	37.49
Super Soccer	34.49
Super Tennis	34.49
Simpsons Krusty Funhouse	39.49
Sim Earth	44.49
Smartball	38.49
Smash TV	34.49
Spiderman & The X-Men	39.49
Streetfighter 2	59.99
Super battle Tank	39.49
Super Double Dragon	44.49
Super Formation Soccer	39.49
Sim City	34.49
Super Off Road	37.49
Strike Gunner	44.49
Super EDF	44.49
Soccer Champ	39.49
Super Adventure Island	39.49
Soul Blazer	39.49
Super Aleste	44.49
Super Bowling	42.49
Space Football	39.49
Super Ghouls & Ghosts	39.49
Super Bases Loaded	38.49
Super Pang	44.49
Aguri Suzuki	44.49
Super Buster Bros	39.49
Spanky's Quest	Call
Thunder Spirits	38.49
Turtles IV	44.49
Toxic Crusaders	44.49
Turtles in Time	43.49
Top Gear	34.49
True Golf	36.49
Terminator 2	39.49
Test Drive	39.49
Tom & Jerry	39.49
Tennis	34.49
The Brainies	39.49
Trog	29.49
UN Squadron	36.49
Ultraman	34.49
Universal Soldier	39.49
Wonderboy Adventures	44.49
World Soccer	44.49
WWF Wrestlemania	39.49
Wheel of Fortune	41.49
World League Soccer	36.49
World Champion	29.39
Wadere's from Y's	39.49
Wing Comander	41.49
Wings 2 (Aces High)	41.49
Xardion	39.49
Y's 3	39.49
Zelda III	44.49
Zelda	34.49

GAMEBOY

Title	Price
Addams Family	19.49
Adventure Island	19.49
Alleway	18.49
Asteroids	16.49
Altered Space	21.99
All Star Challenge	21.99
Amazing Tator	21.99
Attack of The Killer Tomatoe	21.99
Alien III	23.49
Baloon Kid	18.49
Barts Escape Camp Deadly	19.49
Batman	19.49
Bill & Ted's Adventure	19.49
Blades of Steel	19.49
Boulder Dash	20.49
Boxxle	13.49
Bubble Bobble	20.49
Bubble Ghost	18.49
Bugs Bunny	18.49
Bura Fighter Deluxe	13.49
Burgertime Deluxe	18.49
Bart Vs Juggernaut	20.49
Batman Return of Joker	20.49
Battletoads	18.49
Bkues Brothers	16.49
Beetle Juice	19.49
Bugs Bunny 2	19.49
Bart Simpson	23.49
Boomers Adventure	16.00
Baseball	19.49
Battle Unit Zeath	19.49
Blaster Masterboy	19.49
Castlelain	22.49
Castlevania	13.49
Castlevania II	19.49
Caesers Palace	20.49
Centipede	16.49
Chase HQ	20.49
Chess Master	21.99
Choplifter	19.49
Choplifter 2	20.49
Cyraid	19.49
Crystal Quest	16.00
Catrap	21.99
Double Dragon	18.49
Double Dragon III	20.49
Days of Thunder	21.99
Dr.Franken	22.49
Dick Tracy	21.99
Dragonslair the Legend	22.49
Duck Tales	20.49
Double Dribble	21.99
Dyna Blaster Int Football	13.49
Double Dragon 3	19.49
Deedalion Opus	16.00
Dr mario	19.49
Dead Heat Scramble	16.00
Elevator Action	19.49
Faceball 2000	23.49
Ferrari	20.49
Fortified Zone	21.99
Fastest Lap	19.49
F1 Boy	21.99
Fighting Simulator	20.49
Fish Dude	21.99
Flash	19.49
Football International	22.49
Fortress of Fear	21.99
Gauntlet 2	20.49
Ghostbusters 2	18.49
Golf	17.49
Gremlins 2	20.49
George Foreman Boxing	20.49
Gauntlet	19.49
Go Go Tank	16.00
Gradius	18.00
Gargoyles Quest	21.99
Harmony	21.99
Hatris	21.99
Hal Wrestling	16.00
Home Alone	20.49
Hook	19.49
Hunt Red October	20.49
Hudson Hawk	19.49
Hyper Loot Runner	21.99
Ishido	16.00
Jordan Vs Bird	22.49
Jeep jamboree	23.49
Joe & Mac	19.49
King of The Zoo	21.99
Kick Off	20.49
Kid Karcus	18.49
Kung Fu Master	13.49
Kwirk	18.49
Kirby's Quest	23.49
Kirby Dream Land	23.49
Klax	16.00
Larios Leap	23.49
Loopz	16.00
Look N Chase	21.99
Loony Toons	20.49
Marble Madness	20.49
Marius Mission	21.99
Mega Man	18.49
Mercenary Force	21.99
Metroid 2	21.99
Mickey Mouse	20.49
MIssile Attack	21.99
Missile Command	16.49
Mickey's Dangerous Chase	21.99
Mr. Chins Gourmet	16.00
Motor Cross Maniacs	13.49
Mr.Do	21.99
Mysterium	21.99
Nascar Challenge	21.99
Navy Seals	18.49
NFL Football	21.99
Nintendo World Cup	18.49
NBA II	19.49
Jack Nicklaus Golf	21.99
Nail Scal	21.99
Nemesis	18.49
Othello	18.49
Pacman	20.49
Paperboy	18.49
Paperboy 2	20.49
Princess Blobette	20.49
Pit fighter	19.49
Prophecy Viking Child	20.49
Prince of Persia	19.49
Pyramids of Persia	19.49
Pipe Dream	16.00
Play Action Football	16.00
Power Mission	16.00
Punisher	21.99
Q-Bert	20.49
Quarth	16.00
R-Type	20.49
Revenge of The Gator	18.49
Robocop	20.49
Return of The Joker	19.49
Roger Clemons	23.49
Robocop 2	20.49
Rescue of Blobette	16.00
RC Pro AM	16.00
Radar Mission	16.00
Roger Rabbit	21.99
Rolans Curse	21.99
Side Pocket	18.49
Skate or Die	18.49
Sneaky Snakes	20.49
Snoopy's Club	20.49
Spiderman	18.49
Spiderman II	20.49
Super Mario Land	18.49
Super RC Pro AM	20.49
Simpsons 2	19.49
Square Deal	22.49
Super Hunchback	19.49
Soccer Mania	23.49
Shanghai	16.00
Super Kick Off	23.49
Snow Brothers	21.99
Simpsons	19.49
Solar Striker	16.00
Spot	16.00
Star Trek	19.49
Spuds Adventure	21.99
Speedball II	20.49
Spy Vs Spy	20.49
Star Wars	20.49
Swamp Thing	21.49
Super Battle Toads	19.49
Tail Gator	21.99
Tasmania Story	21.99
Teenage Mutant Turtles	20.49
Termis	17.49
Terminator II	19.49
Track Meet	20.49
Tour De Trash	21.99
Trax	18.49
Turrican	22.49
Turtles II	24.49
Tiny Toons	19.49
Tom & Jerry	19.49
Toxic Crusader	19.49
Turn & Burn	19.49
The Humans	22.49
Top Gun	Call
Ultra Golf	24.49
Wizard & Warriors	18.49
WWF Superstars	20.49
WWF II	20.49
Wave Rave	19.49
WWF Steel Gage	23.49
Who Framed Roger Rabbit	21.99
World Circuit Series	21.99
Yoshi	16.49

All products subject to availability prices subject to change without notice

TITLE .... PRICE ....
MACHINE ....
P&P ....
TOTAL ....

Name ....
Address ....
............................Tel............................
Card No............................Exp date............................
Access ____ Visa ____ Ch ____ PO ____

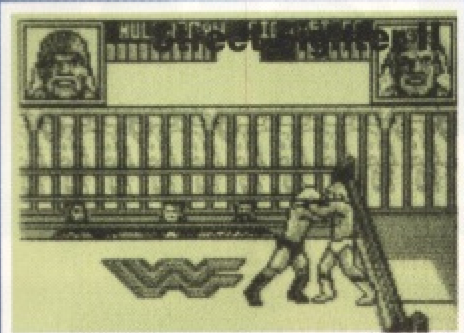
Chart Toppers

Virgin GAMES CENTRE

The complete low down on the biggest and best SNES, NES and Game Boy games...



1. Super Mario Land
2. Tiny Toons
3. WWF Superstars
4. Batman: Return of the Joker
5. Mega Man
6. Bart Simpson's Escape...
7. Boxxle
8. Trackmeet
9. Golf
10. Paperboy

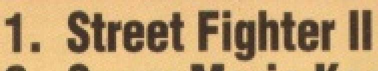




Trackmeet

It's been another stonking month on the Top Ten scene. *Super Mario Land* screams up to take top position on the Game Boy, closely followed by the cute platform adventure *Tiny Toons.* On the NES the *Turtles* are still going strong. And our readers' choice of the top SNES game? Need you ask?!


F-Zero



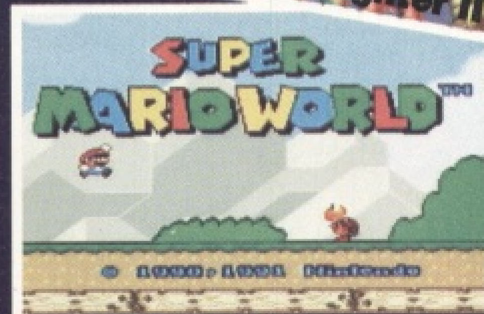
1. Street Fighter II
2. Super Mario Kart
3. Zelda: A Link to the Past
4. Super Mario World
5. F-Zero
6. Lemmings
7. Pilot WIngs
8. Super Tennis
9. Super Soccer
10. Sim City



Street Fighter II



1. Turtles
2. Super Mario 3
3. Hyper Soccer
4. Tiny Toons
5. Mega Man III
6. Bad Dude
7. Battle Toads
8. Kickle Cubicle
9. Super Mario Bros 2
10. Donkey Kong Classic





Turtles IV

Game fiend ghetto!

Here they are, your ten favourite games on the SNES! The amazing *Street Fighter II* storms in at Number One again — it's just blasting the competition to bits!

But don't forget, if you don't like *Street Fighter II* you can say so. Send your own version in, we pick one each month and then spoil the winner rotten with ridiculously-priced prizes. All you have to do is send your own top ten into: IT'S THE TOPS, N-FORCE, EUROPRESS IMPACT, LUDLOW, SHROPSHIRE, SY8 1JW. Put a pic of yourself in and which sort of console you own. Go on, give it a try!

This month's winner is **Ian Horne** of **Childwall, Liverpool**, who knows what's hot and what's not. Congrats Ian — we'll send you a super-huge N-FORCE T-shirt and an autographed copy of the *Street Fighter II*/N-FORCE poster. And don't you throw no darts at it...



Batten down the hatches and lock up your daughters because the MANIC MARSHAL's back in town. Firing straight from the lip, our man's got all the latest inside information plus the hottest and juciest gossip on the US games scene.

I'll be back...

We all know that just about anything's collectible these days (even Mario cereal boxes) — but best bets are comics and toys. To start your collection we've got an official electronic *T2: Judgement Day* Arnie figure. Featuring sampled speech and light-up eyes, it's all you need to scare your little sister to bits.

Ever get jealous of your sister playing with her Barbie and Sindy dolls? Has your Action Man lost his eagle eyes and gripping hands? Well now's your chance to win your very own walking, talking, gun-totting Arnie.

All you gotta do is complete the following phrase in twenty words or less:

I want to be a terminator because...

Send in your entries on a postcard to **I play with big muscular dolls compo, N-FORCE, Ludlow, Shropshire, SY8 1PD.**

Yes, you too can have your own Arnie doll. All you have to do to win this awesome dude is tell us why you'd like to be just like him. Simple...



Let's get board!

Last month we showcased the *Addams Family 2: Pugsley's Scavenger Hunt*, based on the new cartoon series running in the States.

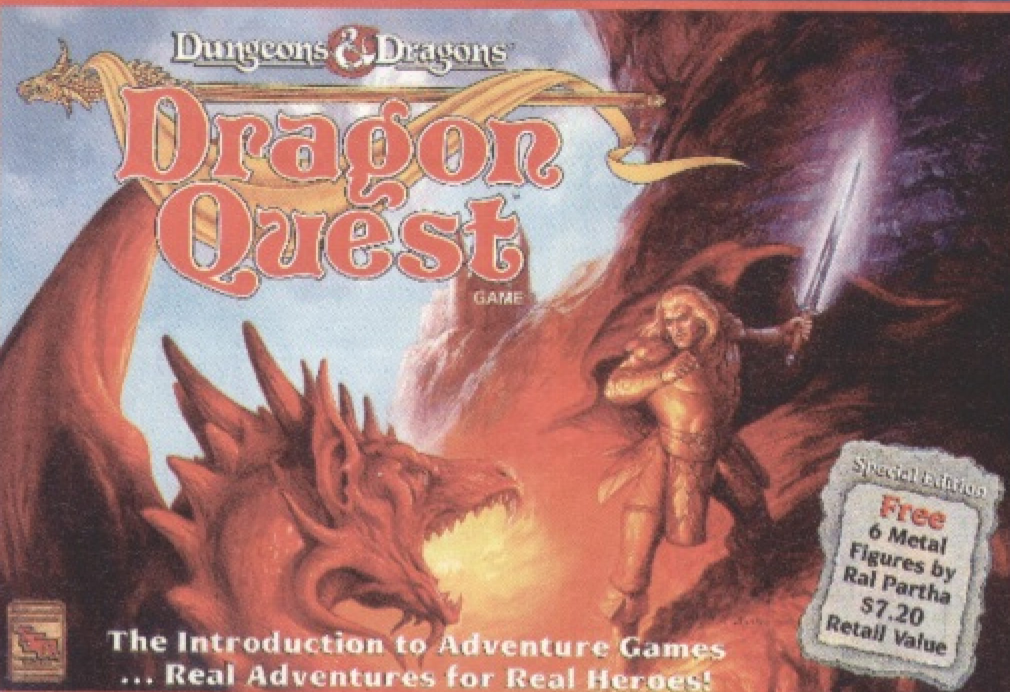
Now there's the board game — *The Addams Family: Family Reunion*! A bit like *Monopoly* in style, spin 'the Thing' then creep through the graveyard, follow the directions of the tombstones and watch out for the bed of nails. And how about the *Find Uncle Fester* card game — it even comes in its own coffin!

The wildest game of all is *Creepy Mansion* from Pressman Toy Corp. Using a 3D, solid plastic mansion (more of a storefront actually) move a marker up the three flights of stairs — the object's to reach the top intact.



Sounds easy but it's a big problem cos there are all kinds of bizarre things like hidden booby-traps.

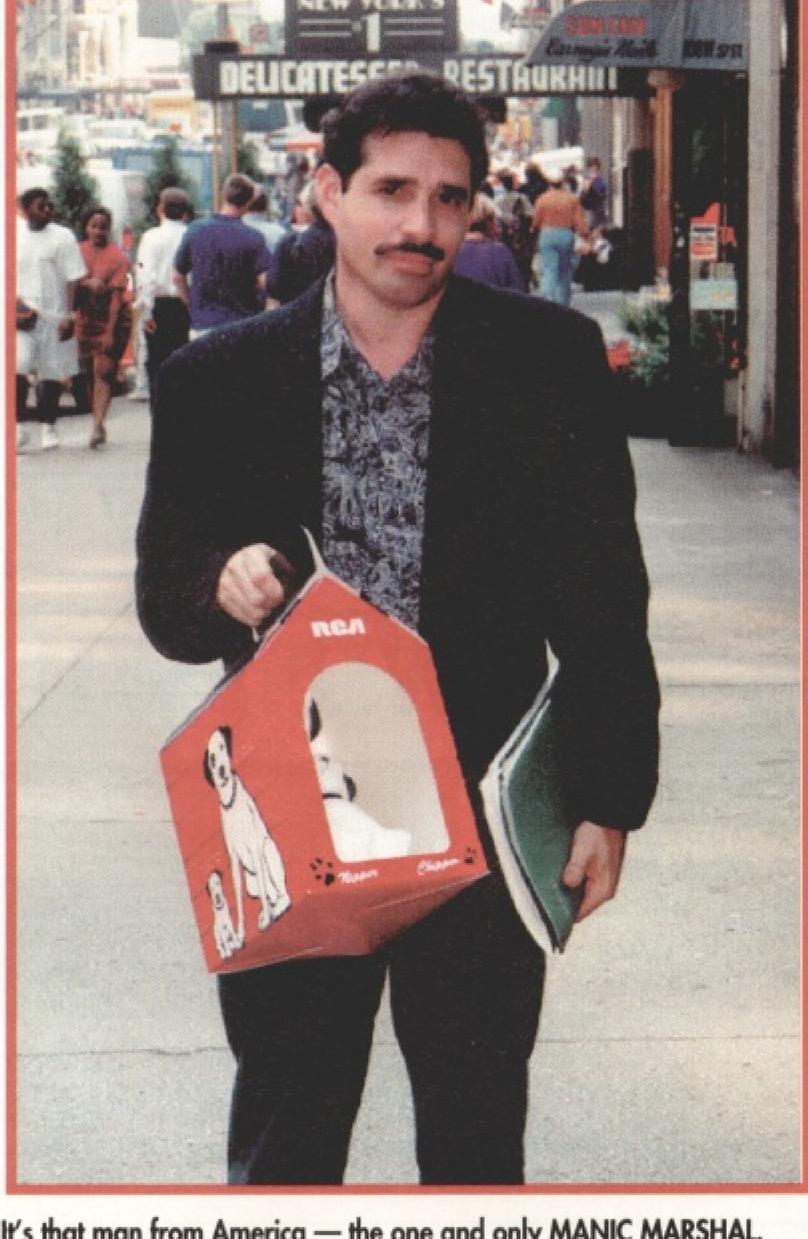
Still talking board games, one to look out for is the role playing extravaganza — *Dragon Quest.* And because it's Christmas we've got one to give away. Just send a postcard stating in 20 words why you deserve it to **Quest Compo, N-FORCE, Europress Impact, Ludlow, Shropshire, SY8 1JW.**



Tank!



Television from hell! The new UV2 TV from RCA is a real beast for games like *Street Fighter II*.



It's that man from America — the one and only MANIC MARSHAL. We caught him out in the Big Apple recently shopping for stuffed toy dogs — live in New York long enough and you're bound to do a few strange things.

Pirates ahoy!

Good news for software companies — anti-piracy legislation applying to video games has been passed in America. The bill makes software piracy a federal offence subject to a fine of up to $250,000 and a prison term of up to five years.

Nice Nintendo...

With all the money **Nintendo** are making, it's nice to see them ploughing some of back into the community. Although they're a multi-million dollar corporation they haven't forgotten their social conscience.

This month sees the opening of Nintendo Fun Centres in pediatric facilities throughout the US.

Funded by **Nintendo** and the Starlight Foundation, the centres aim to make hospital a more fun place to be. What a great idea!

Test tube baby

Whatcha think of the high-tech RCA UV2 TV? Almost all the black space-age chassis is devoted to the picture tube and it features front-fired stereo speakers, universal remote and color picture. Dufus huh! Imagine the vibes playing *Street Fighter II* on this baby! Betcha think it costs a fortune, eh — well you're right. Speaking of cash...

Game fiend get-together!

Thinking of going to the USA? Well if you're a game fiend then it's worth postponing your trip to next summer. Why? Well, from August 19 to 22 the biggest game convention in the world is being held in Milwaukee, Wisconsin.

The 1993 Gen Con Game Fair is expected to draw crowds in excess of 18,000 to take part in hundreds of adventure games, board games, military games, computer games, and the world's largest role-playing tournament... the Advanced Dungeons and Dragons Open.

For more info, write to 1993 Gen Con Game Fair, PO Box 756 Lake Geneva, WI 53147 USA. You can also fax them at (0101) 414-248-0389, Att: Sandy Kinney.



CD launch next year?

Nintendo continue to prepare for their CDROM entry and now they've done a deal with **Sony**. **Nintendo's** CD add-on is still planned for a tentative launch in America/Japan in August '93, but they've jumped the fence and pulled **Sony** into their corner as well.

So what you've got is **Nintendo's** own CDROM player and the Sony machine both due around the same time both playing **Nintendo** games. Interesting, huh?

Unlike the Philips CD-I, the **Sony** player has all the special graphic modes which make the SNES such a great machine. Additionally, the **Sony** unit accepts carts as well as CD games.

Minoru Arakawa, President of **Nintendo of America**, said: 'the **Nintendo/Sony** agreement represents an important milestone in the video game industry.'

Late news!!

You wouldn't believe it, but we've just got our hands on one of the first SNES Game Genies! Straight from Galoob and Camerica, this little bit of kit gives you heaps of codes to bust all those super-hard SNES games.

Haven't even had the chance to shove the damn thing in the machine yet, but as soon as we do you'll be the first guys to know.

SOUTH COAST CONSOLES • 100% VIDEO GAMES •

NEO-GEO SEGA Nintendo PC-ENGINE

• NEW AND USED ATARI GAMES • PART EXCHANGE WELCOME •

LATEST RELEASES SNES

James Bond Jnr	47.99	Fatal Fury	47.99
Wings II Aces High	47.99	Mickey Mouse	47.99
Wing Commander	49.99	The Blues Brothers	44.99
Spiderman & The X-Men	49.99	Faceball 2000	44.99
Out of This World	49.99	Soul Blazer	44.99
Star Wars	49.99	Street Fighter II + UK Adaptor	64.99

CALL OUR MAIL ORDER HOTLINE ON 0705 819269 OR VISIT OUR NEW PREMISES AT UNIT 17, THE TRICORN CENTRE, PORTSMOUTH, PO1 4AN

You've got to be in to win!!

WIN! WIN!

This Super NES with free games and other fantastic prizes.



CALL

0839 993314

NOW!

Calls cost 36p/min cheap. 48p/min all other times.
ASK YOUR PARENTS FOR PERMISSION. C.I.C. Box 1650 B1 1AA

VIDEO SUPPLIES

Registered Office: THE ROSERY, HEATH ROAD, EDGE GREEN, KENNINGHALL, NORFOLK NR16 2DS
FAX:095 387 261, TELEPHONE: 095 387 663

SPECIALISTS IN PART-EXCHANGE

WHY PAY MORE - WHEN WE SUPPLY FOR LESS?

PART-EXCHANGE YOUR SUPER N.E.S. GAME FOR YOUR CHOICE OF GAME GUARANTEED!!!

WE HAVE IN STOCK RIGHT NOW AVAILABLE TO EXCHANGE:

Aleste	(FAM)	Lemmings	(USA)
Actraiser	(FAM)	Magic Sword	(USA)
Axelay	((FAM)	Rival Turf	(USA)
Addams Family	(USA & UK)	Simpson's	(USA)
Castlevania IV	(UK)	Super R-Type	(UK)
Contra III	(USA)	Super Soccer	(UK)
F1 Exhaust Heat	(FAM)	Turtles IV	(USA)
Final Fight	(UK)	UN Squadron	(USA)
King of Monsters	(FAM)	Zelda III	(USA)

+ LOTS MORE

IF WE HAVEN'T GOT YOUR CHOICE OF GAME - WE'LL GET IT!!!
PHONE OUR SALES/EXCHANGE HOTLINE ON 095 387 663

WE ALSO SELL NEW AND USED SUPER N.E.S GAMES - PHONE FOR LATEST PRICES
HAVE YOU GOT GAMES TO SELL? WE BUY YOUR UNWANTED GAMES AND CONSOLES

SEND OR FAX YOUR DETAILS FOR OUR BEST QUOTE
PHONE 095 387 663 FAX 095 387 261

SNES UK/US

SNES UK MACHINE + SUPER MARIO IV £145.00

ADDAMS FAMILY	£45.00
BATTLE TANK	£43.00
BLUES BROTHERS	CALL
CONTRA III	£44.00
DRAM TV	CALL
FINAL FIGHT	£44.00
GHOULS 'N' GHOSTS	£44.00
HOME ALONE	£42.00
JOE & MAC	£43.00
PGA TOUR GOLF	£43.00
SMASH TV	£44.99
STREET FIGHTER	£69.99
STREET FIGHTER JAP	£80.00
F-ZERO (UK)	£37.00
SUPER R-TYPE (UK)	£37.00
SUPER SOCCER (UK)	£37.00
SUPER TENNIS (UK)	£37.00
WWF (UK)	£37.00
SNES (US/JAP)ADAPTOR	**£25.00**

MEGADRIVE UK

UK MEGADRIVE + SONIC OR OLYMPIC GOLD £120.00

ALISA DRAGOON	£36.00
ARCH RIVALS	£36.00
BART SIMPSON	£37.00
CHUCK ROCK	£37.00
DESERT STRIKE	£36.00
EA HOCKEY	£36.00
GHOULS 'N' GHOSTS	£32.00
LEMMINGS	CALL
MONACO GP II	£37.00
PGA TOUR GOLF	£36.00
ROAD RASH	£36.00
SPLATTERHOUSE II	£37.00
STREETS OF RAGE	£30.00
TAZMANIA	£36.00

GAMEBOY

GAME BOY + TETRIS £65.00

ADVENTURE ISLAND	£22.00
BILL & TED	£22.00
CHASE HQ	£22.00
DRAGONS LAIR	£22.00

GAMEGEAR

GHOSTBUSTERS II	£21.00
HOOK	£22.00
KICK-OFF	£24.00

GAMEGEAR + COLUMNS £90.00
AS ABOVE WITH SONIC £125.00
MORE SOFTWARE IN STOCK. PLEASE RING FOR PRICES

MASTER SYSTEM SOFTWARE + NIN-

WE ALSO SUPPLY

TENDO 8 BIT.
PLEASE RING FOR DETAILS.
WE ALSO BUY CONSOLES + GAMES.
PLEASE RING FOR DETAILS.

J.B. CONSOLES

(POSTAL ADDRESS ONLY)
75 ROUNDFIELDS
UPPER BUCKLEBURY
NR READING, BERKS. RG7 6RB
TEL. (0635) 872648
between 9.00 am to 6.00pm

ALL PRICES INCLUDE VAT.
POSTAGE: ALL GAMES £1.50
2 OR MORE £1.00/EXTRA GAME. CONSOLES £10.00 NEXT DAY.

MAIL ORDER ONLY.
PLEASE MAKE CHEQUES/PO'S PAYABLE TO:
JB CONSOLES

Six of the best!

with headmaster Mr Roberts

What... have you been up to mischief again? What was it this time? Salt in the dinner lady's tea? Spider on teacher's chair? Or holding first formers upside down out of the window for a laugh? You're in for Six of the Best me old china! Six of the Best NES platform games that is! What are the greatest 'jump-around-and-bounce-on-the-heads-of-your-enemies' games? Read on, all is revealed...

Super Mario Bros. 3

● Nintendo

Wherever you go, whatever you do, you can guarantee you're never far away from Mario! This is his latest and best adventure on the NES.

With multiple levels full of cute goons in various guises, addictive qualities ooze from every corner. The tubby Italian has more suits to try on too!

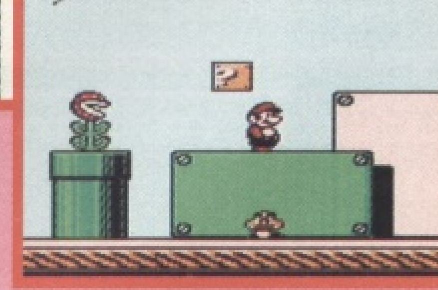
He dons a frog suit to out-swim killer fish and jumps into a raccoon outfit to go for a fly. The *Super Mario* games set the standard for others to follow.

Raunchy ravioli!

Every Mario game's a variation on a successful theme. Move around the main map any way you like — you don't even have to complete all the levels to reach the end of a world! The two-player game brings Luigi into play with alternate games.



If you haven't played *Super Mario Bros 3* on your NES, you don't know what you've been missing. Go out and get yourself a copy now — it's the best thing since N-FORCE!



Visuals 73%
Plenty going on with great animation and cute characters
Sonics 80%
Tunes so funky they've been made into a pop record!
Playability 69%
Lots of worlds to discover and variety in the levels
Force 74%
If you haven't got this on your NES you're mad! Buy one now.

Disney's Duck Tales

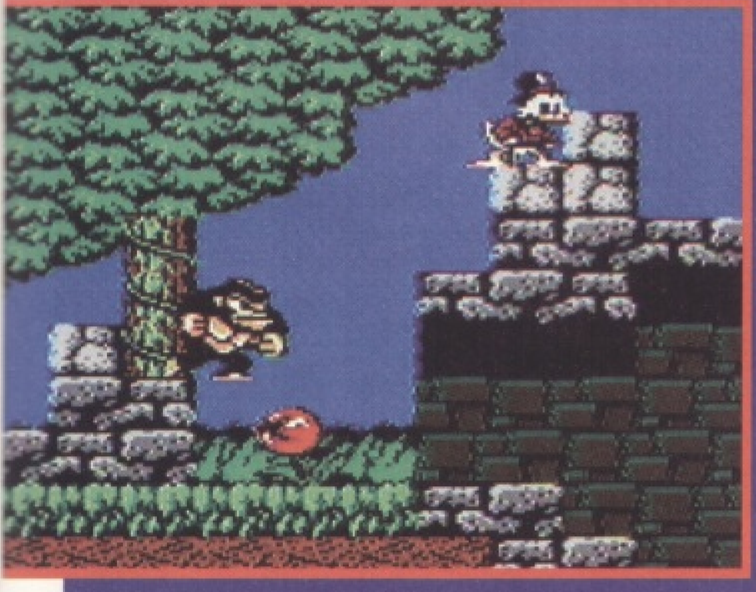
● Capcom

Who cares what a game's like as long as it gets everyone singing along to the theme tune — which *Duck Tales* does in a matter of seconds!

Packed with great Disney graphics and multiple levels set in various locations around the globe. Transylvania, The Himilayas and The Amazon are all visited. Three difficulty settings provide a challenge for all standards of player.

Going quackers

Scrooge McDuck walks along hitting things with his big cane or using a pogo stick to bounce on their heads.



Success isn't just a matter of completing level after level as in most platformers. Some objects must be collected from other levels and used to get past tricky situations.

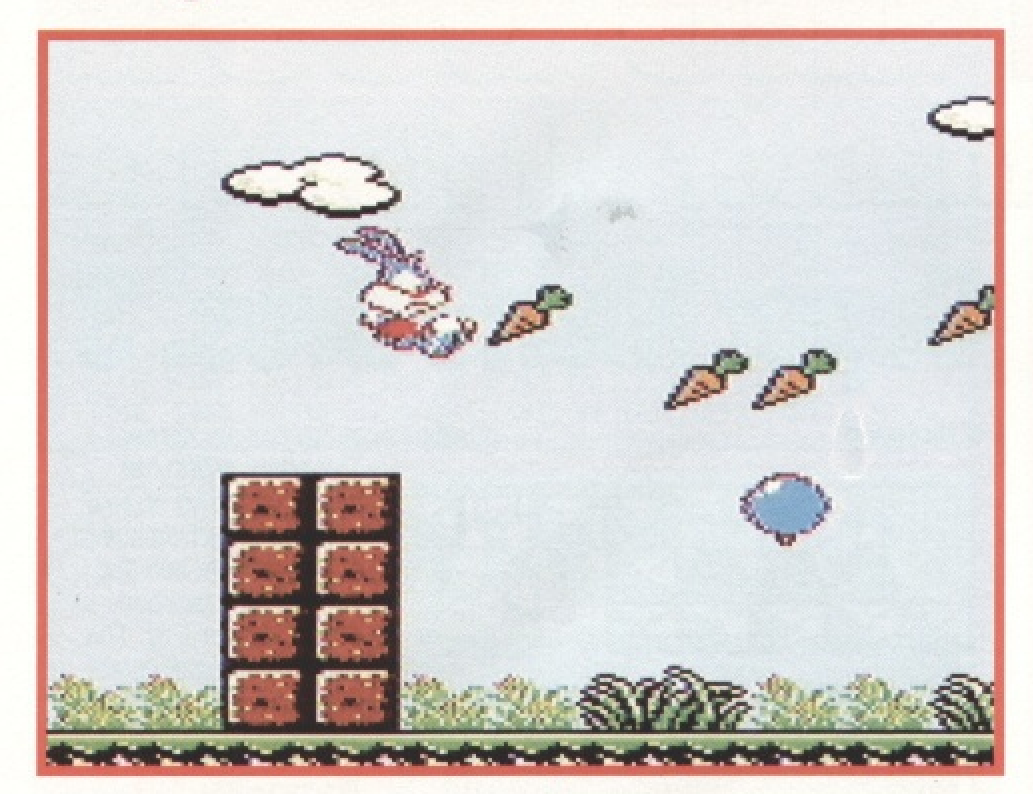
McDuck's nephews, Huey, Dewey and Louie, crop up from time to time along with a cast of thousands.

Hardened platform gamers won't find much of a challenge in store. Fun to play while it lasts.



Visuals 73%
Disney characters packed with colour and animation.
Sonics 80%
Brilliant theme tune and spot effects — you'll love 'em!
Playability 69%
A little easy but a good game for younger players.
Force 74%
Walt Disney magic comes to life on the NES.

Tiny Toon Adventures



● **Konami**

Another game in the classic Mario style. This time the characters come from the hit Warner Bros cartoon series. Baby versions of Bugs Bunny, Tazmanian Devil, Daffy Duck and Porky Pig fill the screen with colour and cuteness.

The various characters chop and change repeatedly, each with their own characteristics and tricks to perform.

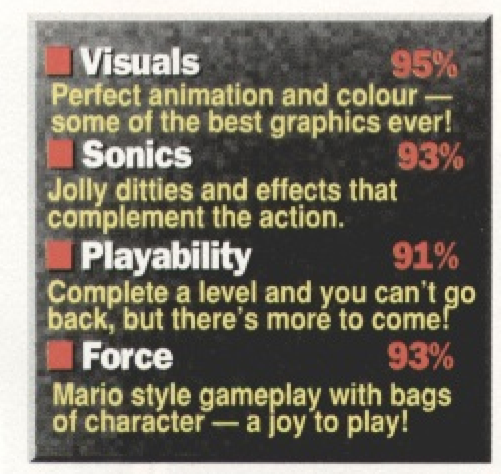
Kill most beasties by bouncing on their bonces — very Marioesque!

Cuddly carrots

There are plenty of shops and lots of mid-level action. Avoid the cuddly girl, if she lands a big smacker it's back to the beginning to repeat the level. Luckily, the generous Hamton the pig gives extra lives for carrots collected!

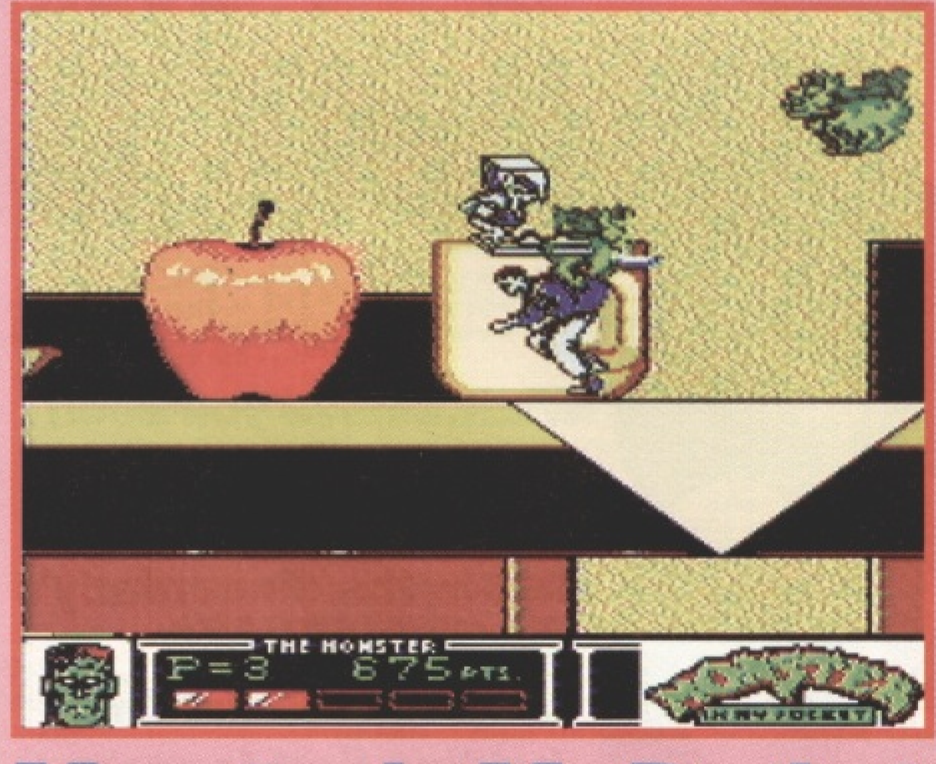
Tiny Toon Adventures is non-stop fun. With extra characters to play and lots of superb animation this is a must.





Visuals 95%
Perfect animation and colour — some of the best graphics ever!
Sonics 93%
Jolly ditties and effects that complement the action.
Playability 91%
Complete a level and you can't go back, but there's more to come!
Force 93%
Mario style gameplay with bags of character — a joy to play!





Monster in My Pocket



● **Konami**

Wey-hey missus! Knowworrimean? *Monster In My Pocket* takes the platform genre into new dimensions. Play either Dracula or Frankenstein's monster, with each stage part of a huge house.

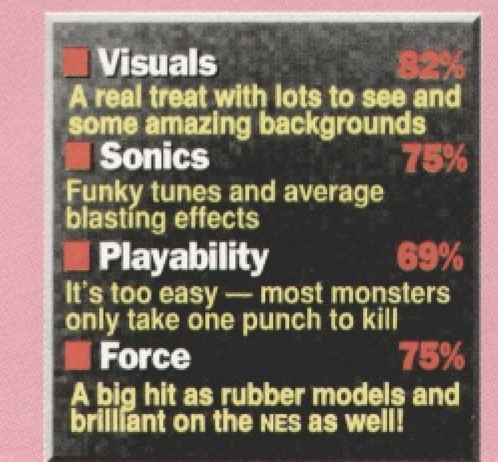
Apples, cheese, taps and plugs might not seem too menacing but when you're only two inches tall they're a nightmare! Both characters are controlled in exactly the same way, with normal or double jumps and the ability to throw things at your enemies.

Tiny terrors

Most impressive is the detail in the background graphics. *Monster in my Pocket* has superb scrolling backdrops with stereos, ovens, table tops and gardens beautifully drawn.

Sprites become flickery when the screen gets full though, but that's a problem with most NES action games.

The simultaneous two-player game's a welcome addition. One player takes on Dracula while the other becomes Frankenstein in a team to beat the miniature meddlers! If you are looking for something a little bit different then this is your fella.



Visuals 82%
A real treat with lots to see and some amazing backgrounds
Sonics 75%
Funky tunes and average blasting effects
Playability 69%
It's too easy — most monsters only take one punch to kill
Force 75%
A big hit as rubber models and brilliant on the NES as well!

The Fantastic Adventures of Dizzy

● Codemasters

Dizzy takes the platform genre to new heights with one enormous play area that includes tree houses, castles, pirate ships and diamond mines.

The main scrolling levels have elevators linking platforms. To solve and uncover new puzzles, pick up and use objects in the correct places.

Egging them on!

The game isn't strictly a platformer as there are no sections to complete before more can be played. The whole play area's wide open with only puzzles restricting movement.

Various sub-games are included with a rapids ride, mine cart roller coaster, bubble bouncing and *Operation Wolf* style shoot-'em-up all to be discovered.

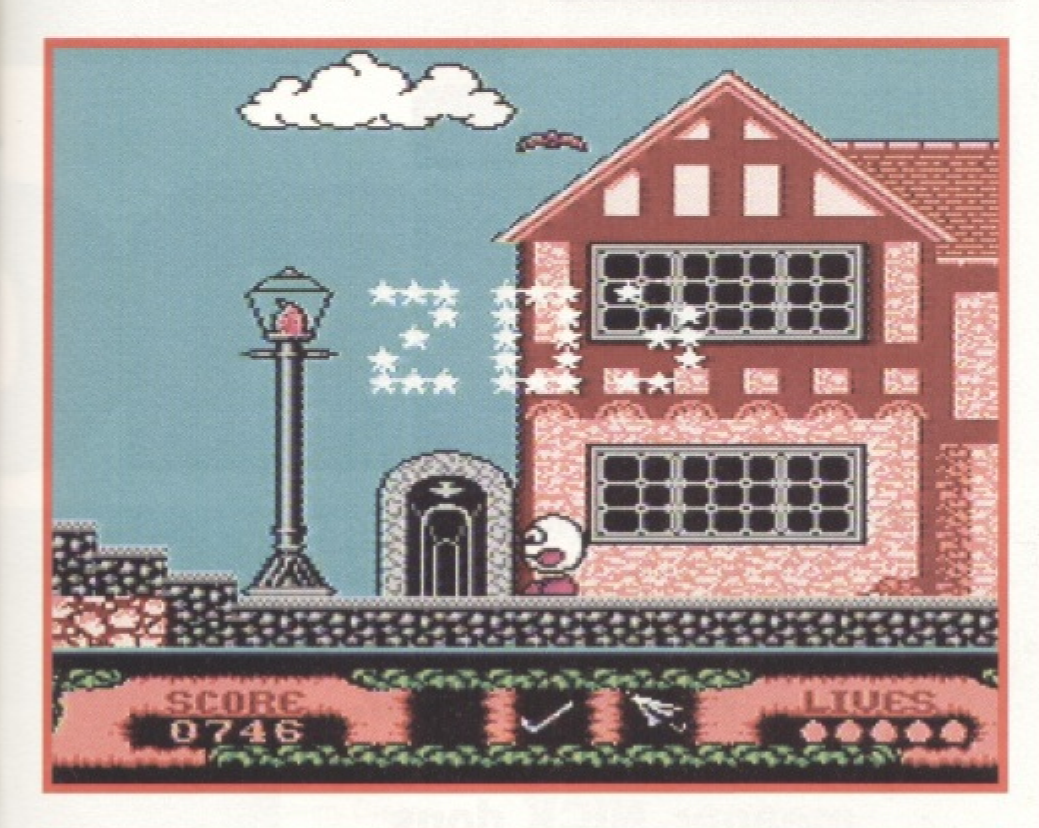
This is a superb NES eggstravaganza that shouldn't be missed.

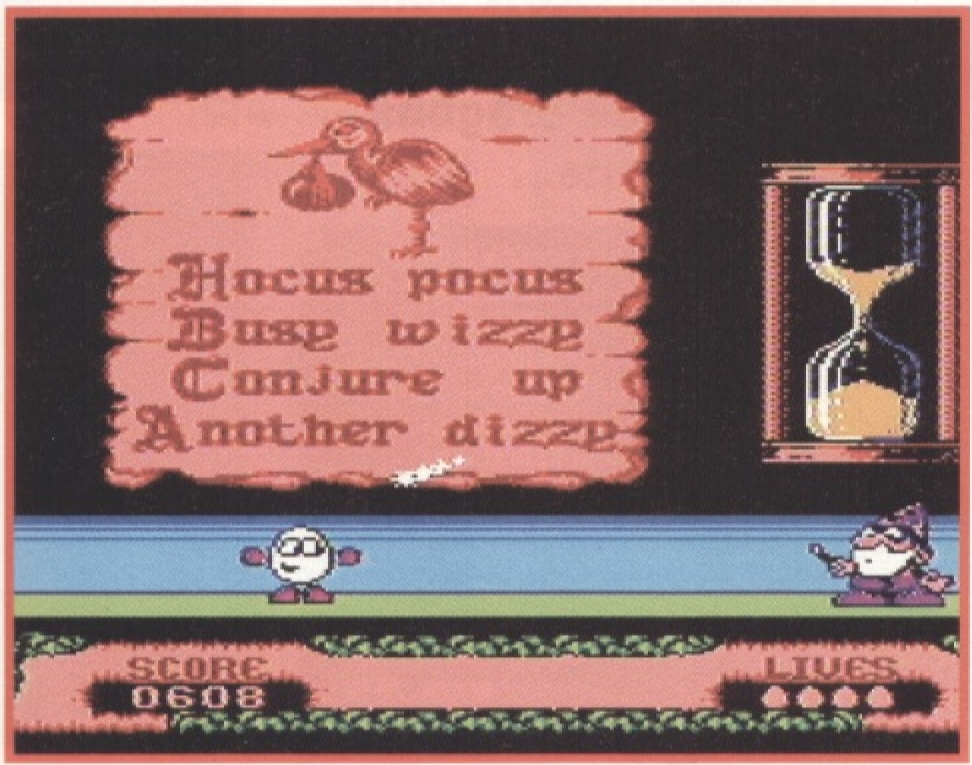
Visuals 92%
Cartoon sprites and colourful backgrounds — a treat!

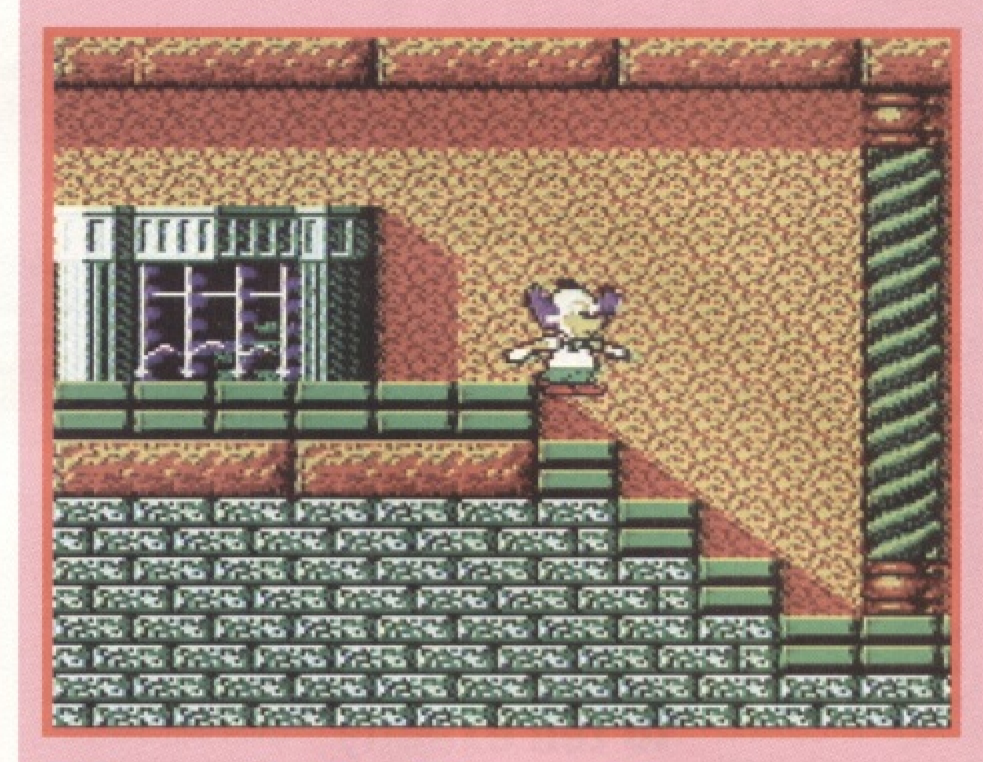
Sonics 91%
Tunes that get on your nerves — and you'll love it!

Playability 93%
One to keep you busy for the rest of your life!

Force 92%
Izzy, wizzy, get out there and buy a copy of Dizzy!







Krusty's Fun House

● Acclaim

Hi kids! Krusty's crazy antics have converted perfectly onto the NES with graphics and sound to almost equal the SNES original.

Complete all the rooms in one level before the nutty clown can move on and discover new puzzles. Sounds easy doesn't it but there's plenty going on with rats oozing out of every corner.

Where's my ratty?

Snakes, robots and flying pigs with a tendency to plop on your head, inhabit the later levels. Things get pretty tough — you'll be running to Ace for help before you know it!

Best of all is the difficulty level. Puzzles start nice and easy but soon get very difficult indeed! *Krusty's Fun House* is a puzzling piece of purple perfection. If you think you're hard enough for this challenge, give your brain a test and try it out today! Guaranteed fun for all the family — highly recommended!

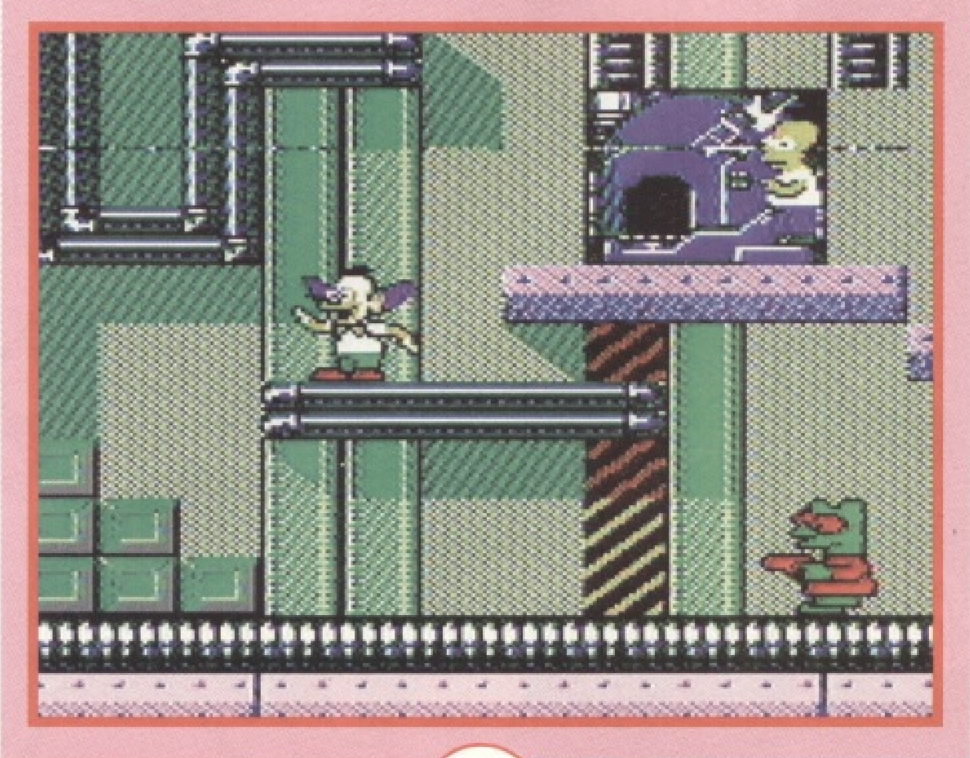


Visuals 81%
You've seen the Simpsons on the telly — now play with them!

Sonics 75%
Another NES classic to annoy the cat with!

Playability 74%
Piles of puzzles with a slightly ratty taste!

Force 76%
We've got rats! Quick get the mallet and bash the buggers!





Look! Camelot! Camelot! Camelot! We're knights of the round table and we're very able... CARL always wanted to be a knight of the round table but he could never get his sqaure chair to fit!

It's time to pull on your breeks, don that cod-piece and doff your hat to lady luck as you set off on an intrepid journey of discovery.

Your goal? Wrestle the Holy Grail from the clutches of jealous Gods? Nope, you've got to find a castle — in Cornwall — tricky job that!

Safe in the knowledge that the object of your quest isn't about to wander off, begin your journey knowing you musn't come home without the castle.

> "It's hard to tell exactly what's going on"

Avast you naughty chap

The first stage sees the heroic, strangely blue and fuzzy-round-the-edges Prince Valiant making his way through the Marsh of Certain Death in a left-right-cop-an-arrow-in-the-back type scroller.

Graphics are so sketchy it's hard to tell exactly what's going on.

Throw what look like daggers (though they may be dinner plates) at the opposition as they run lemming-like at you with swords, spears and bows.

Defeat this bunch, dispatch the nasty monster and it's full tilt for Level Two. In this stage, format changes to an *Operation Wolf* style shoot-'em-up — blast away with a crossbow at everything that moves.

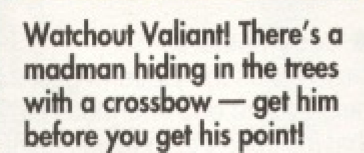
An interesting game with average graphics and tough gameplay. I enjoyed the challenging and innovative combination of game styles. However, the poor graphics are too frustrating to give the game long lastability. Think carefully before buying. **CARL 69%**





NES





Watchout Valiant! There's a madman hiding in the trees with a crossbow — get him before you get his point!

FORCE FAX



When you come up against the fire breathing snake in Level One stay on the left of the screen and fire rapidly — avoiding his flaming projectiles.



Prin

BOY

The prince is back, and this time he's looking smaller, greener and meaner. NICK dons his sword and heads off in search of fierce dragons and fair maidens...

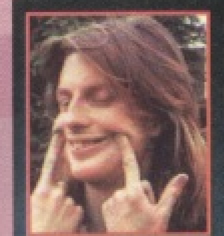


The prince has shrunk a bit to get him into the Game Boy but the appeal of the story is still here. Playability's tough at first. The handheld version's vastly different to the NES and I found it very frustrating at first. The forests and castles are split into different zones on a grid. Any of these can be selected, the prince then appears surrounded by trees, huts and lots of power-ups. Fans of the cartoon show should approve of this hand held version. There's lots to see and do including some great animated sequences. **NICK 70%**









Long ago, in a mystical land, there was a valiant prince called err... Prince Valiant who went around conquering evil and seeking out castles. The main flaw in this title is the graphics. Perspectives are annoying, and you don't always end up where you intended. The medieval and enchanting music's great, setting the scene perfectly. A good effort good but nothing to get too excited about. **ROB 65%**

N-RATING

VISUALS 66
A bit indistinct and fuzzy — some of the larger sprites ain't bad

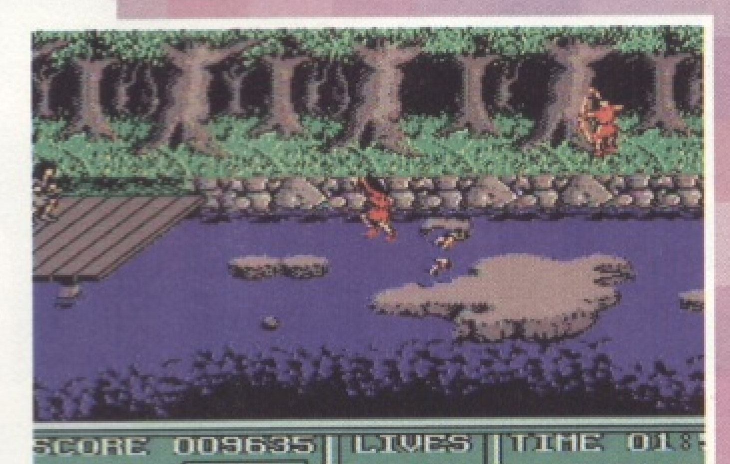
SONICS 68
Catchy intro tune — in-game FX are a bit of a let down

PLAYABILITY 65
Tough gameplay and twitchy control make it annoying and hard

LASTABILITY 67
Tough enough to last a while but frustration easily sets in

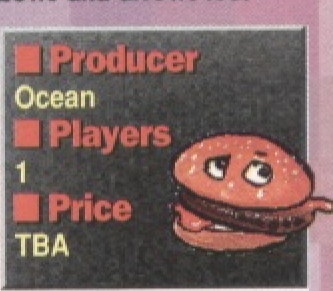
FORCE 67
Not a bad game but there are many better ones out there





Oh no, it's the Archers! Yes, life is no cake walk here as Valiant (in blue) is beset by leaping lepers, sad Radio 4 soaps and some chaps with bows and arrows too!

■ **Producer**
Ocean
■ **Players**
1
■ **Price**
TBA

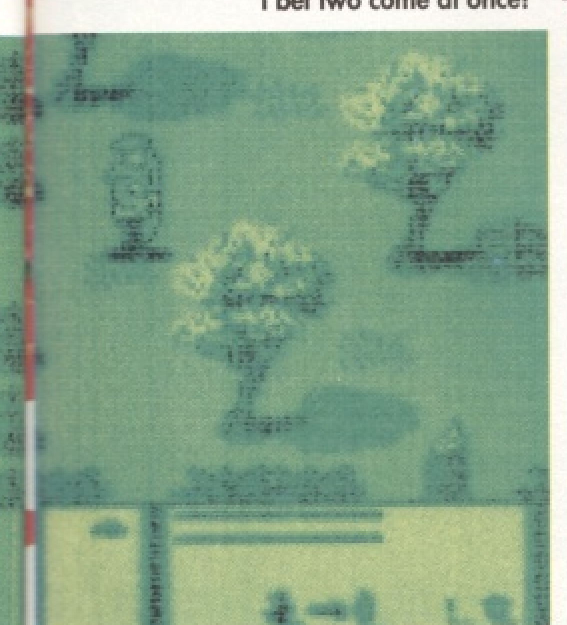


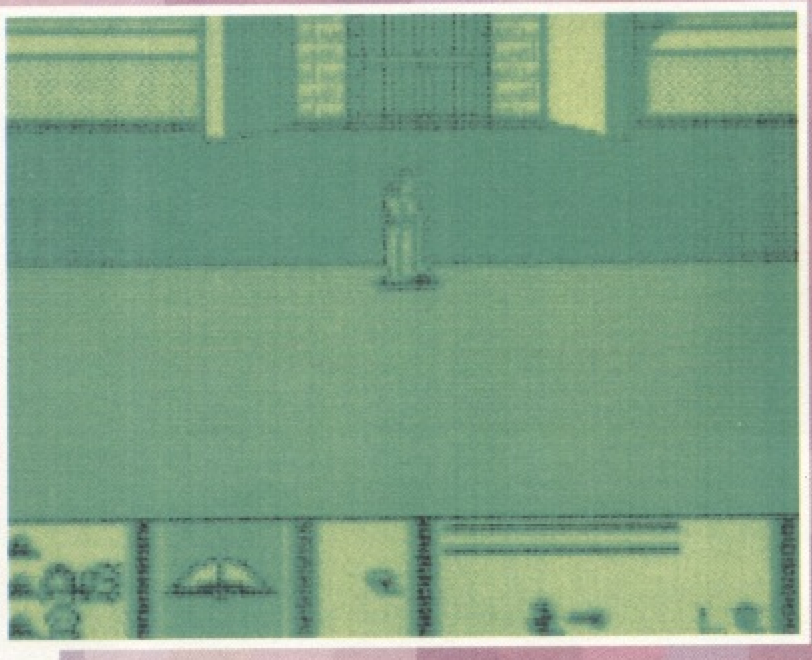
ce Valiant



Take a look at Prince Valiant engaging in numerous escapades of madcap-wacky fun, involving trees, dragons, princess', rogues and that strange bloke with a wooden bladder on the number 47 from Halfpenny Green.

Right: Valiant waits for the infamous number 47, I bet two come at once!

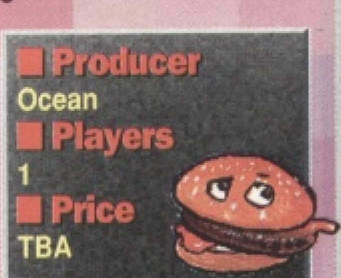






Left: here we see one of the informative screens dotted throughout the game.

■ **Producer**
Ocean
■ **Players**
1
■ **Price**
TBA



N-RATING

VISUALS 72
Small but detailed sprites — nice animated sequences with draw bridges!

SONICS 69
Atmospheric medieval tunes and pinging sound effects

PLAYABILITY 73
Lots of sections to explore with many nooks and crannys!

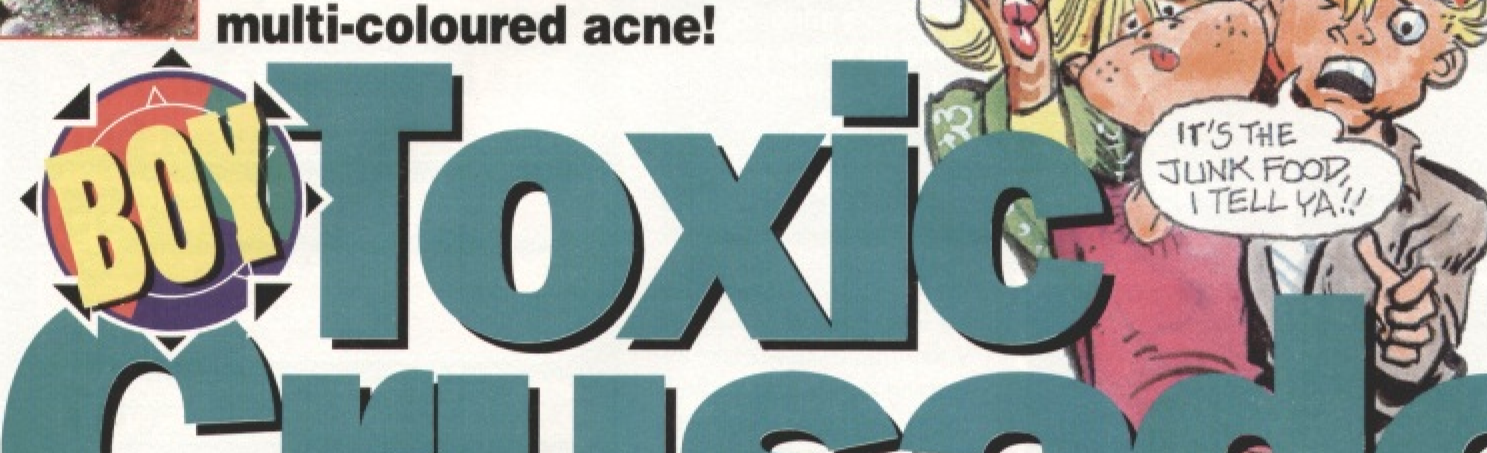
LASTABILITY 70
There's certainly lots to discover with three different world sizes!

FORCE 71
Totally different to the NES but a great *Robin Hood* style game!



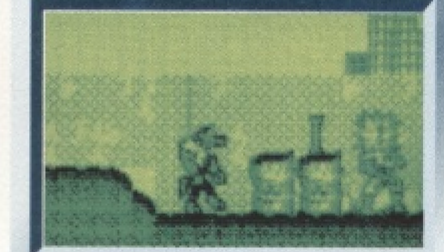


Melting faces, bulging eyes, unsightly warts. This sounds like a job for ROB and his amazing multi-coloured acne!



BOY Toxic Crusaders

FORCE FAX



The big drums of acid are very harmful. So take a leaf out of Toxie's book and don't go near them!

Aaaargh! Watch out for that huge vat of acid somebody left lying around. Oh well, I suppose we're going to have to get used to being horribly mutated and completely unattractive to man or beast — but then it never stopped us in the past did it?

Toxic Crusaders is a simple story about simple folk. Well, actually they're horribly disfigured mutants called Toxie, Nozone, Major Disaster, Junkyard and Headbanger.

Each uses a different weapon to defend the quaint town of Tromaville against the evil Dr. Killemof and his army of fanatic followers, the Radiation Rangers.The aim's to defeat the Doctor so the citizens of Tromaville can kip safely in their beds.

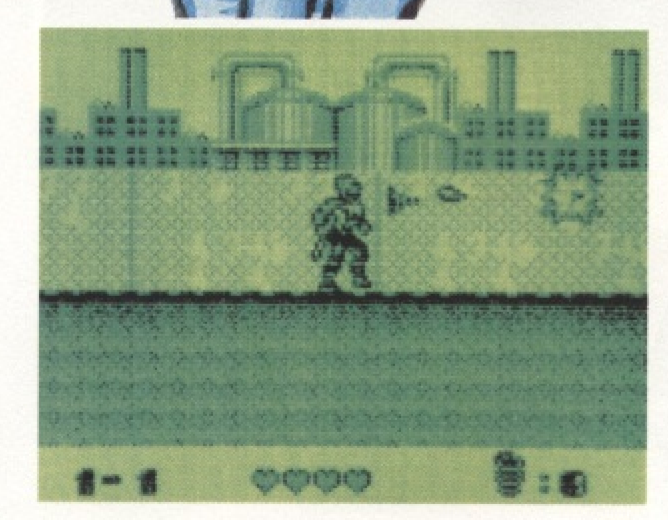
Face aches

Toxie, the leader of our heros, was originally called Melvin Junko but fell for a zany jape and landed in a vat of bubbling waste, leaving him in his present state. The other four have all come a cropper in one gruesome way or another.

The Doctor's not a nice guy at all, he wears a face mask connected to a life support system which pumps noxious fumes for him to breath — yuk!

At first this is quite a tricky game to get the hang of, but there's a good challenge in store if you persevere. Graphics are great — the animated slime bags with hideous features are excellent.

Sound is as cool as a snowball giving the action a great atmosphere. Take it from me, *Toxic Crusaders* is a right good game. **ROB 83%**





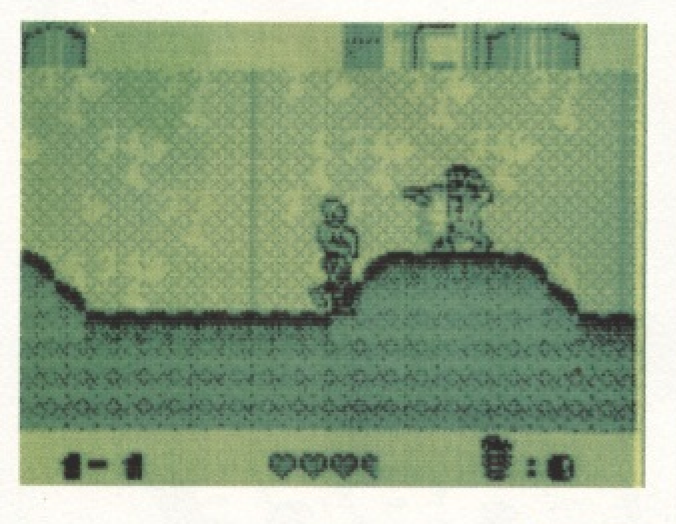
Above: before intensive plastic surgery...

Left: and after without the bad haircut!

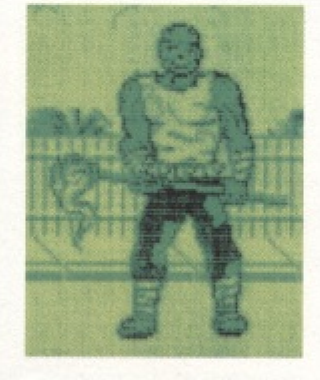


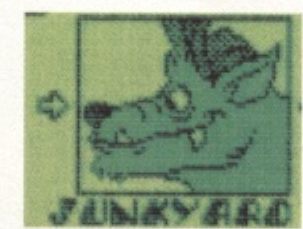


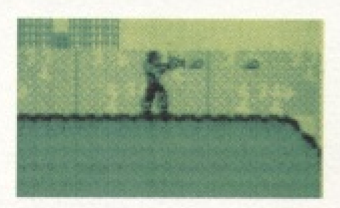
Love those graphics! Imagine pulling your worst possible face, now double it. That's what these geezers in *Toxic Crusaders* look like! They've been horribly disfigured by nuclear fallout and are on a quest for a good plastic surgeon! The game's the usual style of scrolling beat-'em-up with plenty of dudes to destroy and a variety of ugly creations to control. The hideous detailed pictures on the intro screens are excellent! Stop pulling faces at the little girl next door! Get *Toxic Crusaders* and really go to town! **NICK 69%**



Toxie doesn't look where he's going and consequently is about to get his head blown off by an angry landowner (not really!)







Above: relaxing with a quiet game of shooting.



- **Producer** Bandai
- **Players** 1
- **Price** £22
- **Supplier** Zonetec Tel: 081 4714810



N-RATING

VISUALS	Good animation, characters and well-designed backrounds	85
SONICS	Atmospheric and exciting — a bit over the top in places	70
PLAYABILITY	Characters are easy to control — good range of effective weapons	78
LASTABILITY	Quite hard to master — you need all your beat-'em-up skills	80
FORCE	An addictive challenge that keeps you coming back	76

Cyberdyne *Games* Systems

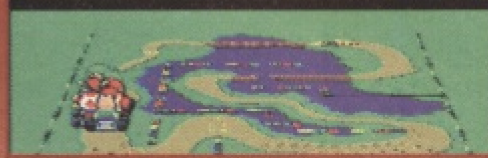
VISA

ALL MEGADRIVE CARTS AVAILABLE

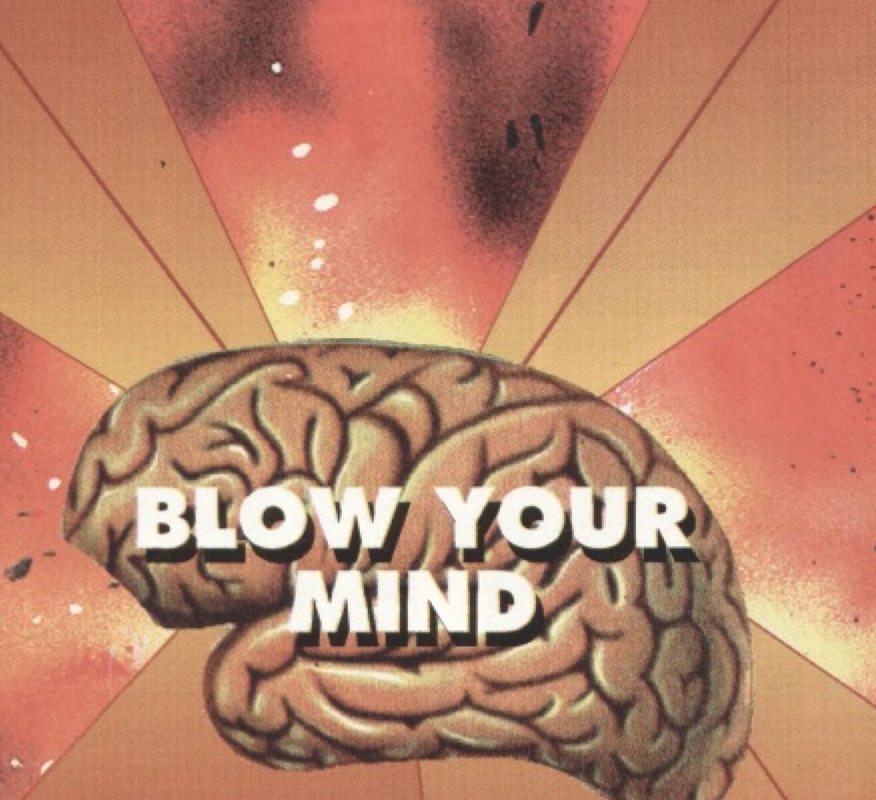
ACCESS THE CYBERLINE (24 Hrs)
071 930 0600



CONTRA III

MARIO KART



SUPER NINTENDO

Streetfighter 2	54.95
American Gladiators	42.95
Axelay	44.95
Batman	44.95
Castlevania 4	38.95
Chuck Rock	1 Dec
Contra III	39.95
Contra IV	42.95
Death Valley Rally	Call
Desert Strike	Call
Fatal Fury	27 Nov
Final Fight	39.95
Hook	42.95
James Bond Junior	42.95
Joe & Mac	39.95
King of Monsters	44.95
Lemmings	39.95
Mario Kart	42.95
Mickey's Magical Quest	15 Dec
Mystical Ninja	38.95
PGA Tour Golf	39.95
Parodiuos	42.95

SUPER NINTENDO

Prince of Persia	42.95
Robocop 3	42.95
Smash TV	38.95
Sonic Blastman	42.95
Spiderman & The X-Men	44.95
Super Adventure Island	39.95
Super Bowling	42.95
Super Combatribes	1 Dec
Super Ghouls & Ghosts	39.95
Super Soccer Champ	39.95
Super Star Wars	15 Dec
Superman	1 Dec
Terminator 2	44.95
The Simpsons	41.95
Tiny Toon Adventures	Call
Top Gear	39.95
Turtles in Time IV	39.95
UN Squadron	39.95
WWF Wrestlemania	39.95
Zelda III	39.95
2020 Super Baseball	Call

GAMEBOY GAMES

Batman	21.95
Battletoads	Call
Blues Brothers	22.95
Joe & Mac	Call
Hook	20.95
Pitfighter	24.95
Prince of Persia	20.95
Spiderman II	22.95
Star Trek	21.95
Star Wars	26.95
Super marioland 2	Call
Terminator II	21.95
Tom & Jerry	20.95
WWF Superstars II	22.95
Yoshi	17.95

HARDWARE

UK/USA/JAP Games Adaptor (works with Mario Kart)	£14.95
USA Super Nintendo Scart	£109.95
Replacement Pads	£14.95
JB King Joystick	49.95
Capcom Joystick	69.95
Gameboy & Game	64.95
Neo Geo Uk System	£299.95

IF YOU CAN'T SEE THE GAME YOU WANT CALL!!!



AXELAY



STREETFIGHTER II



SUPER STAR WARS

Postage & Packing	
Games	£1.25
Adaptors	£1.25
Gameboy	£5.00
SNES Console	£7.50
NEO GEO Console	£10.00
Joysticks	Call

ORDER FORM

Item	Cost
Total	

Please make cheques & Postal Orders out to CyberdyneGames Systems
Send to: Cyberdyne Games Systems Intl., Alhambra House, 27 Charring Cross Road, Leicester Square, London WC2H 0AU

Name ....
Address ....
....
....
Postcode..
Phone .
C/Card
Expiry Date ....
Signature ....



NES Super Turrican



One hundred old baked bean tins, a roll of tin foil and a pair of rusty shears! NICK takes a holiday on Mars and becomes a DIY super robot...

It's happened again you know. A strange and distant planet has been taken over by mutant alien scumbags. You know the type... big head, long tentacles and wrinkled, boney fingers ideal for phoning home!

What has all this got to do with our mate Turrican? Well he's the lucky fellow who's been chosen to reclaim the space colony of Alterra, dressed in nothing but a bullet-proof suit — how dashing!

This scenario paths the way for lots of bowel-shattering shoot-'em-up action with missiles and mutants flying everywhere. Four worlds are here to be conquered but you must get home in time for tea and crumpets!

I bet many of you are wondering where you've seen this game before. If you've been keeping an eye on *Universal Soldier* you'll notice many similarities. It's exactly the same game and a damn sight better than the poxy film too!

"A bowel-shattering shoot-'em-up!"

Levels scroll in eight directions and are littered with rugged terrain, power-up blocks and space stations full of aliens. The power-ups provide a wide range of weapons from boring guns to lightning warps and buzzsaws causing mass destruction.

Robot reindeers!

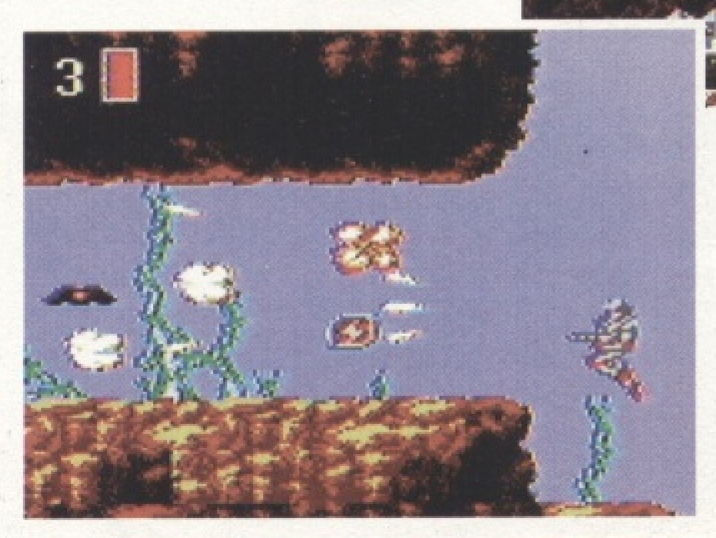
This is the first time *Turrican* has appeared on the NES but he's being doing the rounds on other formats for years. The game hasn't changed a bit with the same graphics and playability as the original.

Soldier snowballs

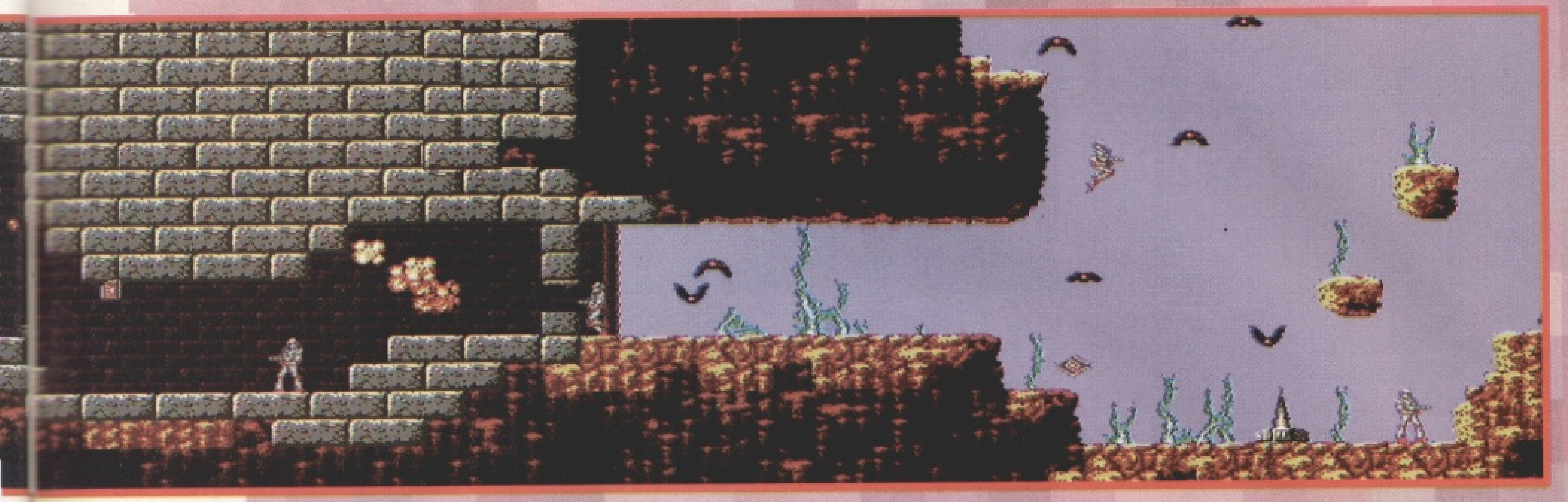
Vast landscapes certainly provide blasters with plenty to explore and discover. This isn't a game where wild firing action will help you. Careful selective blasts are needed to get them before they get you!

If you fancy stepping into the shoes of the cockiest, coolest chromidium warrior since Terminator then get out your odour eaters for *Super Turrican*!

NICK 73%



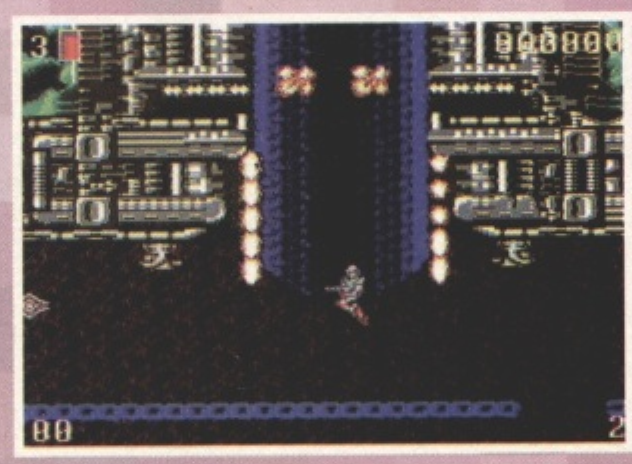
Above: It's a fine old time bouncing around alien caves in a hostile enviroment, knowing that if it moves it's gonna try to have you for lunch and if it doesn't move it's only because it's already eaten your mates!
Left: Lunch at the Ritz!



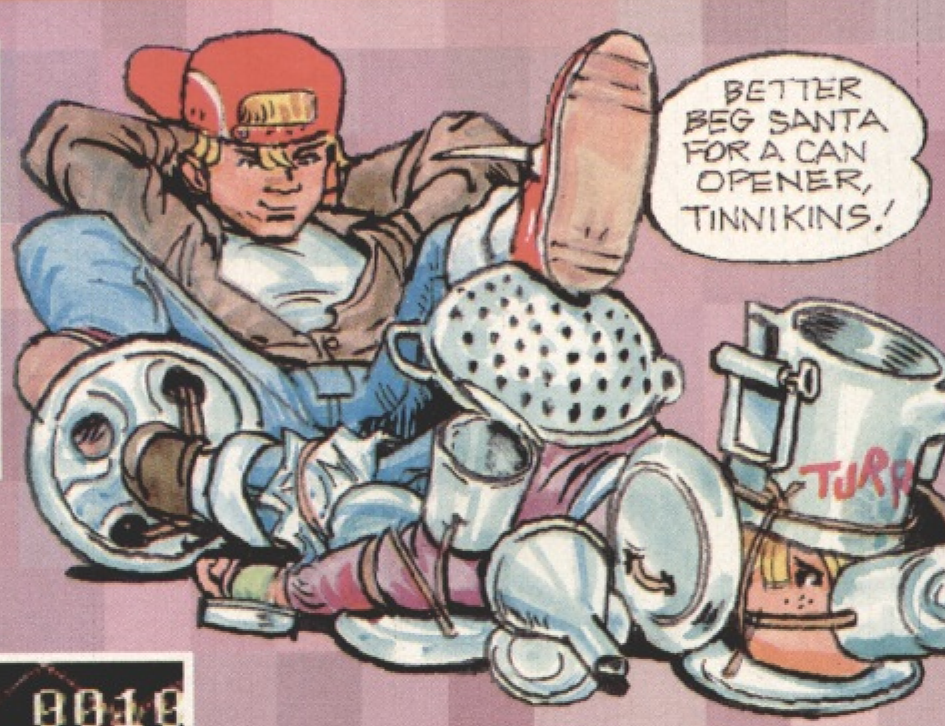
FORCE FAX



Don't go wild and blast everything in sight. Use your bullets selectively and take out the aliens one by one. You'll get much further into the game.

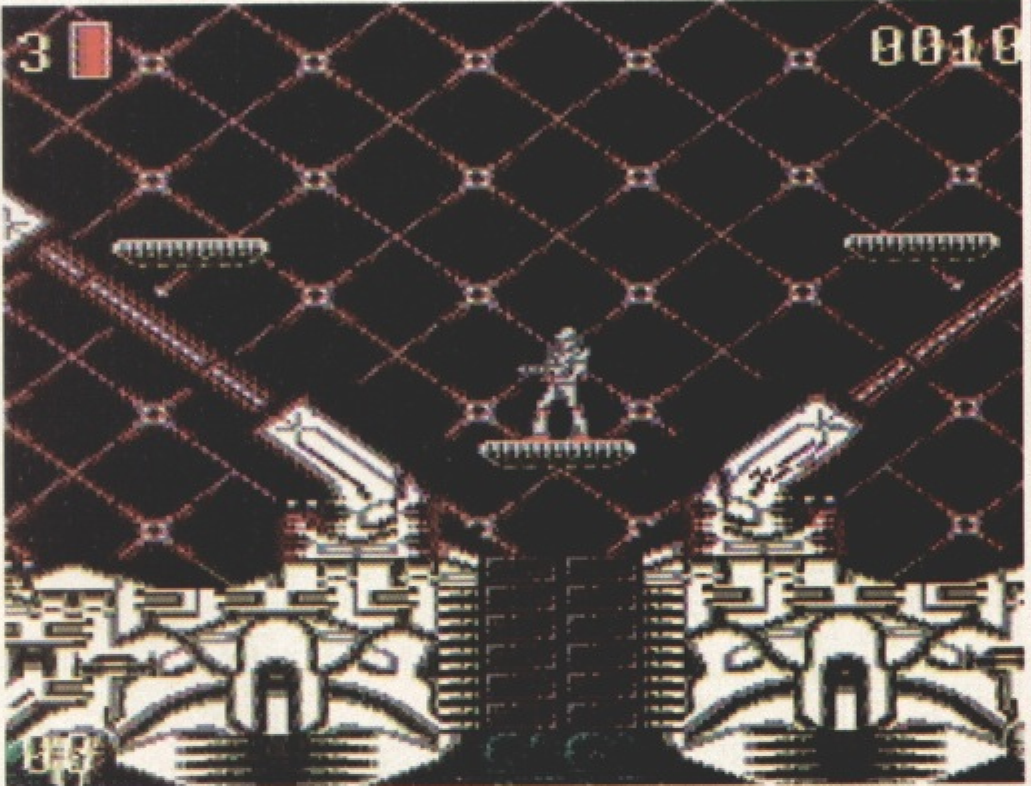


Above: Now this may seem like repitition but blast everything in sight. By all means look for Christmas presents but if you find some they'll most likely eat you! Ho, ho, ho!



Right: All this enormous techno-machinery is fine but who put up the chain link fencing?





Above: Going up! Mens wear, furniture and green slimey lifeforms. Bing!

Better than the Boy, *Turrican* for the NES is a fine shoot-'em-up, with fast graphics and gameplay. Rough, tough and thoroughly addictive, I found myself constantly drawn back to the game to try once more to get just that bit further. Masses of power-ups to collect and dozens of denizens to dispose of make this one of the best and hardest of its type. Odd though that it should bear such a striking resemblance to *Universal Soldier* on the SNES! But never the less this is one to get if you're a chap who likes a hard blast... I know I do. **CARL 81%**

Producer
Playtime
Players
1
Price
£34.99



N-RATING

VISUALS 74
Detailed and colourful with a rugged charm. An intro would have been a bonus.

SONICS 67
Usual thumping sound track and blasting effects we've all heard before

PLAYABILITY 81
Lots of levels to explore and variety in the landscapes and aliens

LASTABILITY 80
All blasting fans will keep coming back for one more try.

FORCE 77
The chromidium crusader arrives on the NES with a bang!



The bells! The bells! Ooh, my aching back. CARL'S bells are large and shiny, and he's got a hunch that Esmerelda's gonna need rescuing. What a guy!

Super Hunchback



Knockout! Belter! Stunner! Just some of the adjectives used to describe this great platform adventure. When it leapt on to my green screened buddy courtesy of those fiendishly nice types at Ocean, I just couldn't believe my luck.

Take the part of super hunchback, Quasimodo and rescue the fair(ish) Esmerelda from the clutches of the hideous Halfenpounder.

The evil villain's taken her captive and is determined to force his attentions upon her — what a rotter! Only you can stop him.

Cunning campanology

The platform action's great as you jump, bounce and swing with deformed grace through nine levels of forests, castle walls, moats and dungeons. Each is littered with goodies to collect and traps laid by the horrible Halfenpounder.

Levels are divided into smaller areas to complete before passing to the next challenge. At the end of each stage an enormous bell appears. Make it ring by sticking the nut on it — hilarious!

Alarm bells

Each stage is against the clock — a timer in the shape of a slowly burning fuse acts as an indicator. Fail to find and ring the bell in the required time and you discover what Halfenpounder has in store — nasty enough to make your eyes water and hear bells ringing in your ears!

Everything you could ever ask for — simply splendid! **CARL 92%**

FORCE FAX

H*unchback* first appeared on the Spectrum 16K. Quasi lived in Notre Dame — a famous French cathedral which translated means 'Our lady.'



Da bells, da bells, I can't take much more of this whisky drinking! *Super Hunchback* is one spanky piece of kit that no Game Boy owner should be without! I remember the old days of *CRASH* and the original *Hunchback* — this version's a million times better. The animation, music and sound effects are amazing. Playabilty's practically perfect and it's difficult enough to keep you going into the new year. See for yourself! **NICK 91%**

- **Producer** Ocean
- **Players** 1
- **Price** £24.99



Take every chance to pop through the bonus warps, when there gather as much fruit as you can to gain extra bonus letters in the main game. And the chance to have a good relaxing kip. Night, night!

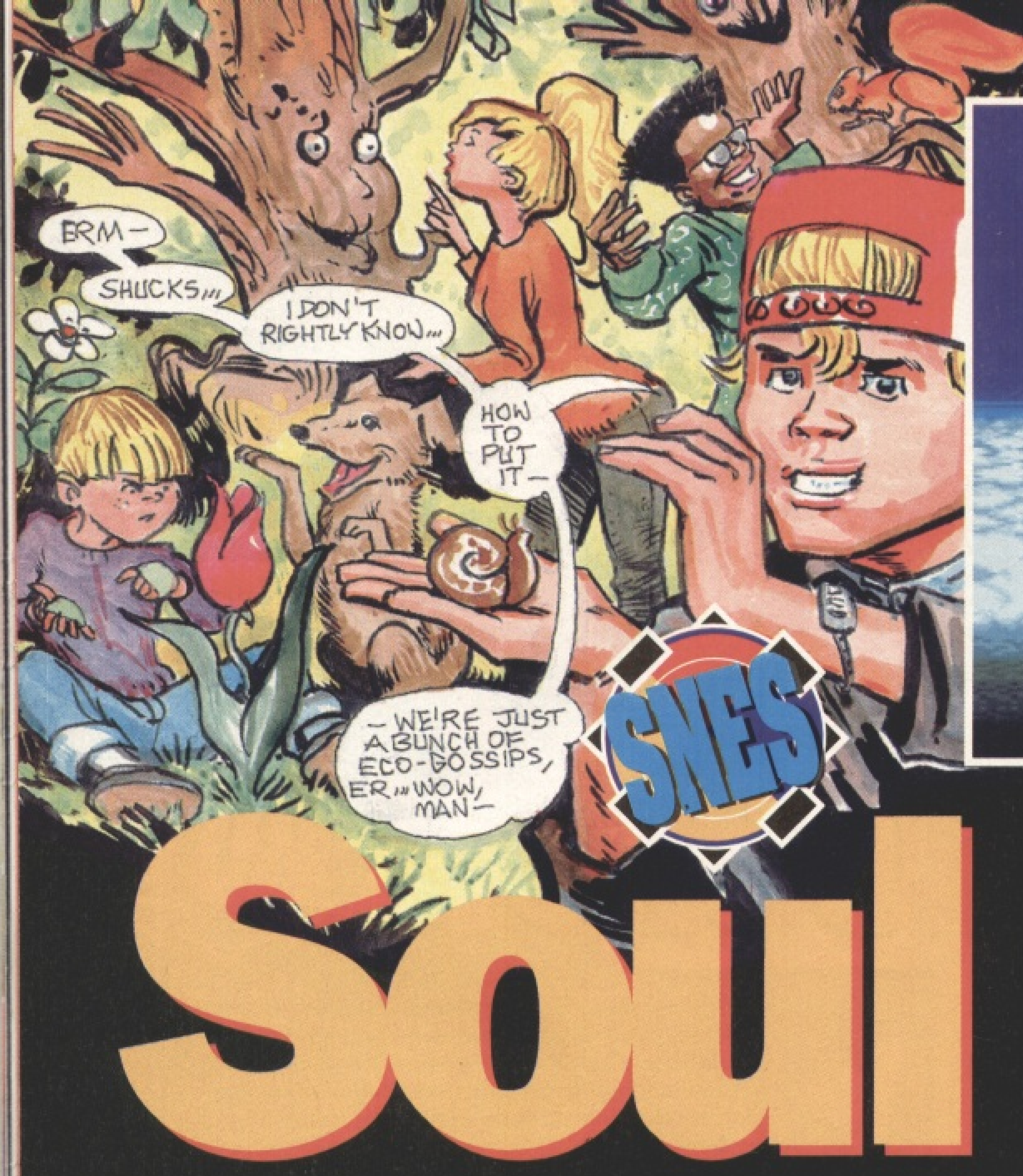


Category	Score	Comment
VISUALS	87	Not the best but damn fine — the character sprite is hilarious
SONICS	88	Fantastic catchy tunes keep you humming along for ages
PLAYABILITY	89	Slick and smooth, so well balanced I cried!
LASTABILITY	89	Challenging and addictive — maybe just a little short

FORCE



Ding dong merrily on high, this game's better than apple pie.





Soul Blaz





Oh no! Not blazers. NICK had enough of those at school with a trendy badge and shiny fake gold buttons! Grange Hill eat your heart out!

Fancy losing yourself for a couple of weeks — entering a whole new universe and making lots of new friends? *Soul Blazer* is the latest role-playing game out on the SNES (the most famous being *The Legend of Zelda*) and boasts many complex levels to explore and characters to meet.

Action takes place in the Freil Empire. Inhabitants have been turned into evil monsters by the Death Toll, who was invited to this lovely kingdom by the greedy King Magridd. The King thought he could make a deal with the ruler of evil but instead the plan backfired — and only the brave hero sent by the master can save the land now.

> **"Each freed soul communicates with the hero"**

I'm dog tired

Each of the six stages is split into two game styles. There's the main village where the kind people, dogs, mermaids and snails live (yes this is a strange game), and battle zones full of monster lairs spewing out all manner of weird and deadly things. Killing the monsters seals the lair and returns a living being back to the village.

The returned inhabitants, be they person or tree, slowly rebuild houses, roads and open new locations to explore. Each freed soul communicates with the hero by chatting or entering their dreams!

Tulip chatter

It's these two distinctive playing styles that spoil *Soul Blazer*. They're great fun for the first few (hundred) attempts but each area turns out to be almost identical — only the graphics and guardians change, making gameplay tedious.

It's only taken me a week to all but complete *Soul Blazer* so don't expect a

A typical fireside chat with God. He records all movement, gives advice and ties your shoe laces ready for the big adventure — It's nice to have friends in high places!

FORCE FAX

Don't bother collecting many GEMs — you lose them if you die! Concentrate on squashing the mutant monster scum!



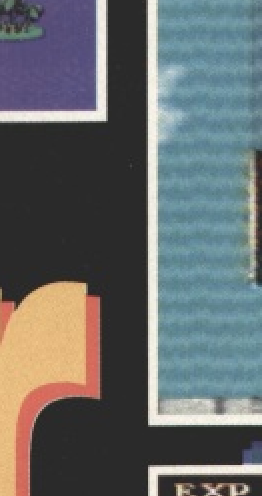


Wey-hey! It's another instalment of *Zelda*! Not quite, unfortunately *Soul Blazer* lacks the fiendish puzzling and interaction of its predecessor. Communication between characters is limited to very basic statements and clues. Add to this the inability to move or lift inanimate objects and you have a great-looking game with a natty soundtrack, better-than-average gameplay and more than a few silly bits. Smaller and less challenging than *Zelda* but worth a try. **CARL 86%**



Do you often talk to tulips? The ones dotted around this village are particularly chatty!







zer

long-lasting adventure.

The story line's enchanting, the characters are perfectly detailed and come out with some hilarious quips: 'I'm a tulip. My master often chats with me!' — but there just isn't enough going on to justify the price. Nice while it lasts, but don't egt too excited about this one. **NICK 82%**



It's the N-FORCE water mill busy producing great magazines!

SNES modes are used to the full with amazing spinning light effects — wow!

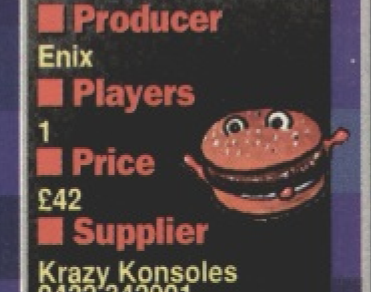


Enter the firey stages with crab-like robots to destroy and lots of free barbeques around. Now where's that big pile of sausages? Did anyone bring the tomato ketchup?









■ **Producer**
Enix
■ **Players**
1
■ **Price**
£42
■ **Supplier**
Krazy Konsoles
0422 342901

Magical mystery store!

Goat's food: what do you think? Dinner time!

Thunder ring: to summon up lightning bolts

Dream rod: for entering the dreams of beings

Leo's brush: the key to a special painting level

Medical herb: restores all life when energy reaches zero

Moon pearl: belongs to the Queen of the mermaids

Mermaid's tears: boo-hoo. Poor fishy snifflers!

Emblems: collect six for special magic powers

Power bracelet: halves the damage from enemies

Stones: collect six to defeat the Death Toll!

Strange bottle: keep all GEMs after death



N-RATING

VISUALS 91
Beautiful backdrops and amazing parallax effects — small but detailed characters

SONICS 91
Superb sampled sounds creating excellent classical and funky tunes

PLAYABILITY 79
Flawed by its simplicity — easy to get started but cracks without much effort

LASTABILITY 76
Areas are too repetitive to keep attention — more variety would have created a winner

FORCE



84

Great looking RPG but far too simple for its own good

'It wasn't my fault mum! I was just playing *Street Fighter II* when I tried a Dragon Punch. The joypad burst and bits went everywhere!'
'Don't worry son, I'll buy you a nice new one for Christmas. But there are hundreds to choose from! Which are the best? I'd better ask N-FORCE, they'll know what to do.'

And here it is. The ultimate guide to the joypads and joysticks that'll be littering the console stores this Chrimbo. We put them to the N-FORCE test — well actually, we got NICK to play his favourite games for hours with each one. If they still worked after that they must be a good buy!

QJ Pro Pad (SNES)

● Spectra Video
£15.99

Here's a trendy joypad if I ever saw one! The Pro Pad has a clear plastic case exposing the circuitry and wiring for all to see — a bit like the Swatch watches that were all the rage a couplle of years ago!

All fire buttons have fast and slow autofire for those tricky games and the [START] button can be switched to create a slow motion effect.

The casing has no moulding to fit snugly in your hands but it's tough and shouldn't give too much trouble if you like to batter your joypads!

Rating: 4 joysticks

Speed King (NES)

● Konix
£14.99

This joystick's been around as long as I have! It started life on the old computer systems but has finally upgraded itself onto the NES.

The ergonomically designed (moulded to your hand) case feels good to hold and fire buttons are simple to operate. It has an autofire mode too — ideal for mega-scores in those alien zapping games.

The Speed King may have been around a long time but it still gives these whipper-snapper joypads a run for their money.

Rating: 4 joysticks

Angler (SNES)

● Beeshu
£TBA

If you fancy a pad that moulds to your fingers then this is the one! The back has two grooves for your fingers to fit snugly into. Each button features autofire and slow motion, although the [L] and [R] buttons are a bit uncomfortable after a long playing session.

There's the choice of normal directional controller or fix an insert into the pad to give a semi-joystick feel.

Hot off the production line in America this is a great pad — but why is it called the Angler?

Rating: 4 joysticks

Quest (SNES)

● Slick Sticks
£TBA

Now this is a nicely designed pad! The slick black plastic moulding fits neatly into the palms with all buttons easily accessible.

It has the usual autofire and slow motion modes with slightly smaller fire buttons than usual and it works an absolute treat. My only niggle is the autofire switches really hurt your thumb when you switch modes quickly.

This aside, it's a superb joypad that's thoroughly recommended to beginners and experienced players alike!

Rating: 5 joysticks

ASCII Stick (SNES)

● Krazy Konsoles
£25

The Japanese really go for small and compact don't they. This joypad (if you can call it that) is minute compared to some of the American designs.

The whole thing is a ball with fire buttons on the back and direction and [L] and [R] buttons on the front. The autofires and slow motion are controlled by dinky little switches on the front.

I just couldn't get the hang of using it, It's just too fiddly. Nope, sorry Japan. This isn't one of your better exports.

Rating: 2 joysticks

Trailblazer (SNES)

● Slick Sticks
£29.99

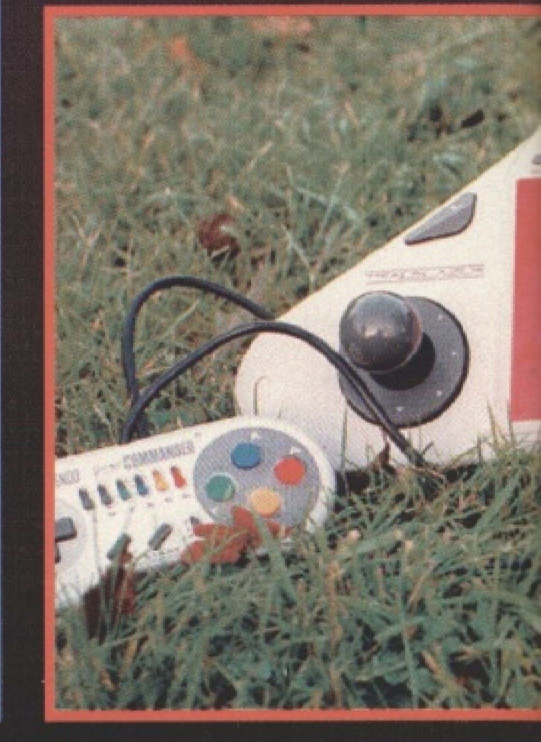
The big brother of the Quest joypad has an arcade style stick and all the usual trimmings — including big fire buttons, autofire and slow motion. The trouble is the [L] and [R] buttons are in completely the wrong place!

Try doing a *Street Fighter II* special move — it's almost impossible!

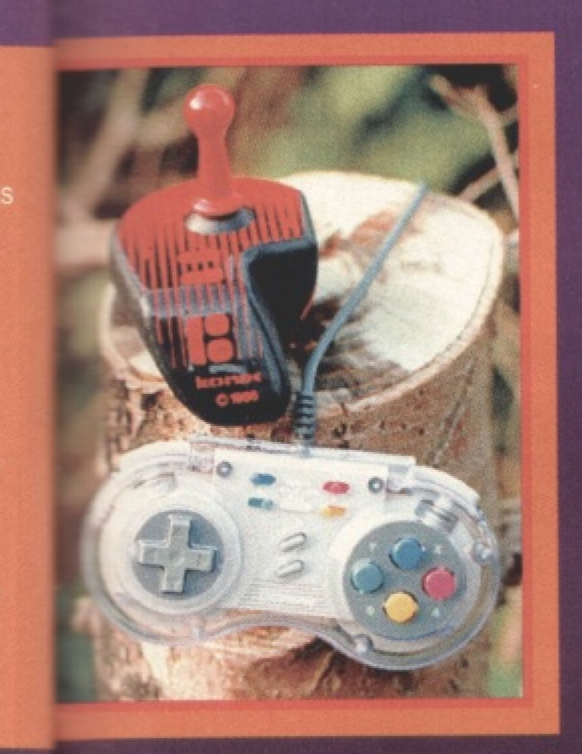
For shoot-'em-ups it's the bees knees. It looks nice but a little more thought would've made it a real winner.

Rating: 3 joysticks





Jolly Joyp



Game Commander (SNES)

● Imagineer
£TBA
What? Hold on. This is just the normal SNES joypad… oh, wait a minute. There's a few little switches crammed into the middle to give autofire and slow motion. But that's it!

The idea of buying a new joypad, beside replacing a damaged one, is to get something different that feels good to use. This is the same moulding as the Nintendo effort and to tell you the truth, it won't win any design awards! If all you want is autofire, check this out.







Turbo Touch 360 (SNES)

● Hornby Hobbies
£19.99/£16.99
Revolutionary! At last a joypad you don't have to thump the hell out of! Just glide you thumb over the directional control pad and sensors pick up the movement.

The Turbo Touch 360 is available for both the SNES and NES and features autofire, normal fire and a new octagonal direction pad.

Controls takes some getting used to but after a while they're a doddle! Not the best pad for platform games but as a shoot-'em-up controller it's ace!

Topfighter

● Spectra Video
£60
Street Fighter II fans sit up and take note. This joystick has a unique feature allowing you to program special moves. Just press one button to deliver a Dragon Punch, Spinning Bird Kick or Yoga Flame!

The arcade style stick has six normal buttons and three programmable ones with an LCD display to tell you what's what.

It may not look a million dollars but it certainly performs like it!



Handy Boy (Game Boy)

● Joyplus
£29.99
Turn your Game Boy into a mini space station with this amazing device. It features stereo speakers, adjustable magnifying lens, illuminating light, joystick, bigger fire buttons and a shoulder strap — all in one!

When all the gadgets are folded out, your Game Boy could easily be seen orbiting the earth! Power comes from normal batteries through an adaptor, so runs them down a bit faster. Definitely the best Game Boy add-on we've seen so far.



Okay, forget the bit about socially misunderstood aliens invading the earth and destroying all but you and your small contingent of super ships — lets look at the game. Tons of power-ups and cash to collect and exchange at the inter-stellar equivalent of Halfords. Buy anything you need to annihilate a species. A beastly blast for the Boy that compares well with similar games already available.
CARL 73%

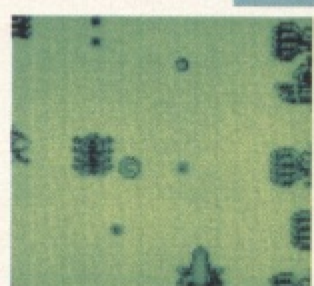
FORCE FAX

I n the power-up shop build weapons around the ship. First go for a back fire, then side until you have every direction covered.

Xenon 2



Hey DJ — give me a blast from the past! NICK digs out some of his *Bomb the Bass* records, turns the volume up and blows those alien mothers to bits!



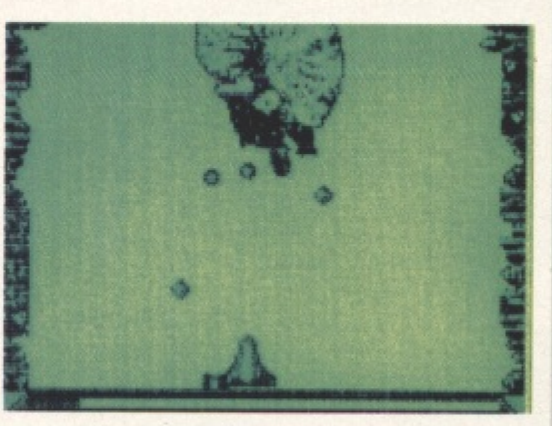
Do you really want to know the story line to *Xenon 2*? It's bound to be something to do with great alien forces, unexploded time bombs and hoards of minions waiting to be pounced on! So I won't bother with all that tosh — let's get straight to the nitty gritty…

This is a vertically scrolling blast-'em-up with five levels of action, three difficulty settings and a shop mid-level. Pop into the shop to spend cash collected along the way on a variety of weird and wonderful weapons.

Fiddly firepower!

Side shots, zappers, super nashwan (sounds like a Tandoori speciality!), mines and megablasters are bolted onto the basic ship with a sock of cash and a good spanner. The ugly alien shopkeeper chatters away and offers to buy items back to boost the cash flow.

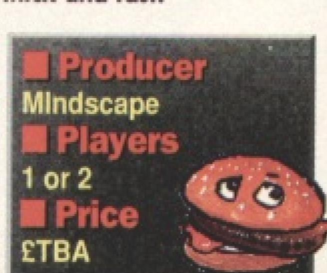
Highest quality weapons cost up to 4000 cash points but they're essential against the really tough dudes. Aliens come in many shapes and sizes — some wiggle, some zoom and some are mad bleeders diving straight into your ship at the slightest chance.



Xenon 2 has been a smash hit on every computer format it's touched. Originally programmed by the legendary Bitmap Brothers it's famed for its sound track: Megablast from *Bomb the Bass*. The Game Boy version's still recognisable — if a little wimpy.

If you want an honest to goodness shoot-'em-up with no messing around then *Xenon 2* is your fella.

NICK 66%



Shoot-'em-up action as those aliens come at you thick and fast!

■ **Producer**
MIndscape
■ **Players**
1 or 2
■ **Price**
£TBA

N-RATING

VISUALS 71
Usual shoot-'em-up style with impressive guardians

SONICS 71
A reasonable rendition of the *Bomb the Bass* Megablast tune

PLAYABILITY 66
Simple controls and lots of power-ups to collect

LASTABILITY 63
Repetitive levels — nothing new to offer blast fans

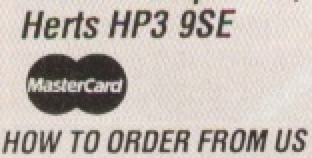
FORCE 69
Certainly a megablast but we've seen it all before!





(0442) 212313
(20 lines)

217 London Road, Apsley, Hemel Hempstead, Herts HP3 9SE



SUPER NINTENDO

Super Nintendo with Mario and USA Adaptor (please add £10 for next day delivery)	£159.99
USA Super Adaptor	£9.99
Streetfighter 2	
CAPCOM Joystick	£74.99

SUPER NINTENDO USA SOFTWARE ONLY £39.99 EACH

Contra Spirits, Smash TV, Top Gear, Krustys Fun House, Joe and Mac, F1 Race of Champions, Mystical Ninja, Ninja Boy, Barts v Mutants, Super Tennis, Amazing Tennis, Extra Innings, Double Dragon,Turtles 4, Castlevania 4, Addams Family, Addams Family Animation, Lemmings, UN Squadron, Super Wrestlemania, PGA Tour Golf, Home Alone 2, Home Alone Super R Type, Robocop 3, F Zero, Zelda 3, Dragons Lair, Hunt for Red October, Tom and Jerry, Ghouls and Ghosts, Final Fight, Bulls v Blazers, Sim City, Hook, Battletank, NCAA Basketball, Terminator 2, Blues Brothers, S Adventure Island, Irem Skins Golf, Dr Franken, Actraizer, Super Bowling, Pilot Wings, Toys, Super Slam Dunk, Super NBA Allstars, Spiderman, Ax Lay, Sim Earth, Super Batter Up, Wing Commander, Wings 2, Spankys Quest, George Foreman's Boxing, Batman Return of Joker, Death Valley Rally, Prince of Persia, Gods, Vikings, Out of this World, Chuck Rock, Mickeys Mystical Quest, Super Contrabides, Superman, Equinox, Best of Best Karate, American Gladiators, Noah's Ark 2, Diamond Challenge, Falcon, Star Treking, Star Wars, Mario World, Kablooey, Dream IV, Faceball 2000, Mario Kart, Super Buster Brothers, Super Megaman, Strike Gunner, Alien 3, Universal Soldier, James Bond 007,Test Drive 2, Rocky and Bullwinkle, California Games 2, Desert Strike, EA Hockey 93, Dino City, Monopoly, Cluedo, Dracula, Lethal Weapon 3, Hit the Ice, On the Ball, Super Sonic Blastman, Swamp Thing, Robosaurus, Super Battletoads, Super Off Road, Jimmy Connors Pro Tennis, Arcana, The Jetsons, Golden Fighter, Lagoon, Rocketeer, Pitfighter, Rival Turf, Paperboy 2, Ultra Man, Probotector, Ultra Bots, Madden Football, Gun Force, Magic Sword, Wheel of Fortune, Space Football, Super Soccer Champ, World League Soccer, Mario World 4, Shadow of the Beast, Pipedreams, Nigel Mansell Racing, Utopia.

PLEASE ASK IF YOU CAN'T SEE THE GAME YOU WANT

STREETFIGHTER 2	**£49.99**
Pebble Beach Golf	£29.99
Wailea Golf	£29.99
Populus	£29.99

ALL GAMES REQUIRE SUPER ADAPTOR £9.99

GAMEBOY

Gameboy+Tetris	£59.99
Gameboy+Tetris +Any Game	£79.99
Lightboy	£9.99
Magnifier	£6.99
Gamelight	£7.99
Carry-all case	£14.99
Battery pack	£21.99
Power supply unit	£4.99
Cigarette adaptor	£7.99
Caseboy	£7.99

GAMEBOY USA GAMES £19.99 EACH

Addams Family, Adventure Island, Baloon Kid, Battletoads 2, Bugs Bunny 2, Blades of Steel, Bubble Bobble, Batman 2, Blues Brothers, Bart Simpson Camp Deadly, Bart Simpson v Juggernaut, Krustys Fun House, Beetlejuice, Caesars Palace, Chase HQ, Choplifter, Castlevania II, Caveman Ninja, Duck Tales, Dragons Lair, Double Dragon 2, Double Dragon 3, Dr Franken, Golf, Ghostbusters 2, Gremlins 2, Heavy Weight Boxing, Hook, Home Alone 2, Hudson Hawk, Hammering Harry, Hunchback, Gauntlet II, Jeep Jamboree, Jack Nicklaus Golf, Kid Icarus, Knights Ouest, Meshman II, Mickey Chase 2, Mr Do, Monopoly, NBA 1, NBA 2, Marble Madness, Ninja Gaiden Arcade, Operation Contra, Pitfighter, Prince of Persia, Punisher, R-Type 2, Robocop 2, Robocop 3, Super Kick-off, Snow Brothers, Star Trek, Star Wars, Empire Strikes Back, Spy vs Spy, Super Mario 2, Super Off Rd, Spiderman 2, Terminator 2, Terminator 2 the Arcade Game, Turtles 2, Top Gun, Tom and Jerry, Ferrari GP, Humans, Wave Race, Yoshi, George Foreman Boxing, Miner 20 49er, Track Meet, Kirbys Dream Land, Barbie Game Girl, Battleships, Bionic Commando, Looney Toons, Tiny Toons, Speedball 2, Pyramids of RA, WWF 2, World Circuit Series, Xenon 2, Swamp Thing, Aliens 3, Little Mermaid, Out of Gas, Rocky and Bullwinkle, Bill and Ted's Adv, Viking Child, Incredible Crash Dummies, Toxic Crusaders, Best of the Best, Universal Soldier, Track Attack, Adventure of the Trolls, Hit the Ice, Faceball 2000, Talespin, Zen, Tiny Toons 2, Track and Field, Dig Dug, Dracula, Rocky and Bullwinkle, Titus the Fox, Ultra Golf, Scrabble, Toys, Flintstones, Lemmings, Super Mario Land, Turn and Burn, Popeye, Mouse Trap, Lazlo Leap, Megaman 3, Darkwing Duck, Tumble Pop, Rolans Curse 2, Jimmy Connors Tennis, MC Kids, Robin Hood, Lethal Weapon 3, The Jetsons.

PLEASE ASK IF YOU CAN'T SEE THE GAME YOU WANT

MEGADRIVE

Jap Megadrive+Sonic (+ £10 carrier next day)	£99.99
Japanese Adaptor	£7.99
Control pad	£9.99
Replacement PSU	£12.99
Scart cable	£7.99
AV cable	£7.99

MEGADRIVE SOFTWARE

Chase HQ	£34.99
Super Battle Tank	£34.99
Dragons Fury	£34.99
Smash TV	£34.99
Gadget Twins	£37.99
Gods	£36.99
Lemmings	£36.99
Side Pocket	£34.99
Alien 3	£33.99
Predator 2	£33.99
Rampart	£36.99
Capriati Tennis	£33.99
WWF Wrestlemania	£34.99
Hit the Ice	£34.99
Home Alone	£34.99
Terminator	£34.99
Terminator 2	£34.99
Humans	£39.99
Batman R of Joker	£37.99
Superman	£34.99
Flintstones	£34.99
Death Duel	£34.99
Greendog	£34.99
Corporation	£34.99
Euro Club Soccer	£34.99
Sonic 2	£34.99
Super Monaco 2	£34.99
Tazmania	£34.99
Bulls vs Lakers	£35.99
Lotus Turbo Challenge	£34.99
Evan' Hollyfield Boxing	£34.99
Chuck Rock	£34.99
EA Hockey 93	£34.99
James Pond 3	£34.99
Super Off Road	£32.99
Speedball 2	£34.99
Xenon 2	£34.99
Flintstones	£33.99
American Gladiators	£38.99
Super Shinobi 2	£35.99
Twisted Flipper	£31.99
Krustys Fun House	£34.99
Simpsons v Space Mutants	£34.99
Swamp Thing	£34.99
Amazing Tennis	£35.99
LHX Attack Choplifter	£34.99
NBA All Star Challenge	£34.99
John Maddens'93	£34.99
George Foreman Boxing	£33.99
Pirates	£34.99
Strike Eagle II	£34.99
Blood & Guts Football	£34.99
James Bond 007	£34.99
Captain America	£33.99
Muhamed Ali Boxing	£34.99
Andre Agassi Tennis	£34.99
Indiana Jones	£34.99
PGA Tour Golf	£33.99
Thomas the Tank Engine	£33.99
Ex Mutants	£34.99
Streets of Rage 2	£34.99

ASK FOR ALL THE OLD RELEASES - WE HAVE OVER 200 IN STOCK NOW!!

GAME GEAR

Game Gear/Columns	£89.99
Game Gear/Col/Sonic	£119.99
G Gear/Col/Sonic 2	£129.99
Master Gear	£12.99
PSU	£4.99
TV Tuner	£64.99
Sega PSU	£14.99
Wide Gear	£9.99
Cigarette Adapter	£9.99
Recharger	£27.99
Dynasound Large	£15.99
Dynasound Small	£15.99
Gear to Gear Cable	£5.99
Sega Case	£13.99

ALL THE FOLLOWING GAMES ARE £24.99 EACH

Spiderman, Chuck Rock, Marble Madness, Prince of Persia, Simpsons, Super Space Invaders, Rampart, Wimbledon Tennis, Super Monaco Grand Prix 2, Alien 3, Smash IV, George Foreman Boxing,Terminator 2, Humans, R.C. Grand Prix, Sonic the Hedgehog, Devilish, Super Kick Off, Streets of Rage, Home Alone 2, Batman Return of Joker, McKids, Olympic Gold, Paperboy, Talespin, Sonic Hedgehog 2, Donald Duck, Wonderboy - Dragons Trap, Chase HQ, Little Mermaid, Axe Battler, Indiana Jones.

ATARI LYNX- ALL BACK CATALOGUE SOFTWARE ONLY £14.99 EACH

Paperboy, Zalor Mercenary, Electro Cop, Gates of Zendecon, Klax, Slimeworld, Roadblasters, Gauntlet 3, APB, Warbirds, Chequered Flag, MS Pacman, Chips Challenge, Rygar, Rampage, California Games, Turbo Sub, Blockout, Ninja Gaiden, Scrapyard Dog, Xenophobe, Xybots,

ALL THE FOLLOWING GAMES ARE PRICED AT £24.99 EACH

Crystal Mines, Toki, Hydra, Cabal, Blue Lightning, Vindicators, 720, NFL Football, Hyperdome, Baseball Heroes, Hockey, Pinball Jam, Rolling Thunder, Shadow of the Beast, Lemmings, Pitfighter, Kung Food, Dirty Larry, Rai-Den, Space War, Bad Boy Tennis, Steel Talons, Power Factor, Dracula, Din Olympics, Casino, Hydra, Rampart, Demonsgate, Geo Duel, Lemmings

Batman (£29.99)

HOW TO ORDER FROM US

Our telesales team are open for business from **8am to 12 midnight** Monday to Friday. On Saturdays and Sundays we open at 9am and close at 9pm. You can place your order using a variety of **credit cards and Switch.** Cheques and postal orders should be sent to the above address for processing. Please allow 7 days for cheque clearance.

We have 20 telephone lines open and ready for your business and enquiries.

Parcels are all sent **1st class postage.** When ordering you will be given an order number, please remember it for future orders. With every order from 1/9/92 you will receive the following, **a FREE £5 gift of discount vouchers valid for one year,** another order form, updated release list. Plus other special offers!

VISIT OUR SHOPS

217 London Rd, Apsley, Hemel Hempstead, Herts
0442 233996

24 Catherine Street, St. Albans, Herts
0727 811866

158 Lower High Street, Watford, Herts Opening Soon

ALL SHOP PRICES VARY, PRESENT THIS ADVERT IN THE SHOP AND YOU WILL RECEIVE A £1.00 DISCOUNT OFF OUR SHOP PRICES.

WE HAVE THE LARGEST STOCKS TO SUPPLY YOU QUICKLY WITH YOUR CONSOLE AND SOFTWARE NEEDS.

ORDER FORM

POSTAGE & PACKING: GAMES £1 EACH, CONSOLES £5 EACH, ACCESSORIES £1.50 EACH. SNES GAMES £2.00 EACH

NAME ....

ADDRESS ....

....

POST CODE .... TEL NO. ....

NAME OF GAME .... COST

....

....

....

CARD No. .... EXP. DATE ....

SIGNATURE .... DATE ....

PRICES ARE SUBJECT TO CHANGE WITHOUT NOTIFICATION

This advertisement is upside down

SCRAM SQUIRT!

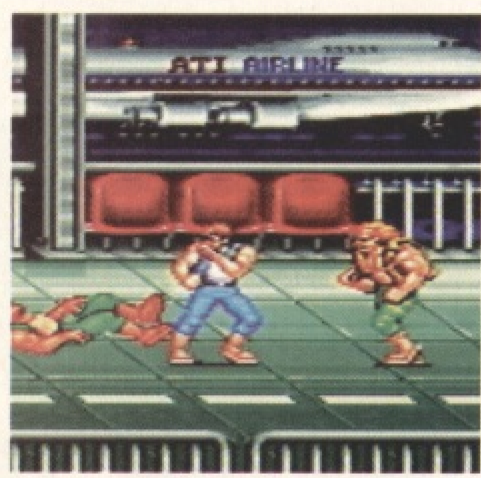
NOW YOU GIMME MA GAL BACK, D'YA HEAR?!!

-I'LL JUST GO HOME AN' PLAY SUPER DOUBLE DRAGON...

OR I'LL— I'LL—

These karate guys are no match for our CHRIS. He's got a black belt — it looks great with his green elephant cords and lilac mohair shirt!

Super Double Drag



Trouble in the airport departure lounge! Use the defend control to grab an opponent in an armlock, then throw him to the floor for maximum damage.

It's time to clean off your knuckle dusters and practise your Bruce Lee impressions because *Super Double Dragon* has made it onto the SNES. A huge smash on coin-ops and 8-bits — unfortunately, the 16-bit version's a big disappointment.

Game format's standard one- and two-player horizontal scrolling beat-'em-up. The scenario's the old faithful — rescue your sweet and innocent girlfriend from the clutches of the ruthless criminal mob. Okay, so it's not the most original but humorous touches (like the speed ball you can punch to floor unsuspecting enemies) make it really enjoyable.

> **"Humorous touches make it really enjoyable"**

Take control of either two highly skilled martial artists, Billy and Jimmy Lee. Objects such as knives, staffs and nunchaku can be picked up and used as well as the vast array range of kicks and punches.

The two brothers also have special dragon powers — hold [L] or [R] to charge the dragon meter, providing energy to perform crushing moves such as hurricane kicks.

Another energy bar represents the fighters' health. Each time he's hit, life force is reduced. There are five lives and five continues making this a rather easy challenge.

Who flung dung?!

Unfortunately, gameplay's let down by poorly-defined graphics — sprites are small and the backgrounds lack depth and colour.

On the positive side, the animation's very good. Block an enemy's attack to get him in an arm lock. Now throw, slap or kick him in the head a few dozen times! Each move is executed so smoothly you expect to be sued for GBH!

Game tunes are lively but incredibly annoying and there's no sampled speech. Sound effects are a bit naff — kill a guy and you hear a 'bleaghhhhh' sound as if he's chucking his ring!

Easy peasy

Action's for one and two simultaneously. Work together to defeat the multiple enemies, better still scrap with each other whenever there's a spare moment — you won't get as far but it's loads of fun!

The difficulty setting's far too easy — five continues to conquer seven levels is too generous. Experienced players will complete this in the first sitting. One to consider for your Christmas list but to be honest it's one of the weaker beat-'em-up titles.

CHRIS 68%



FORCE FAX



Using the defend button, it's great fun to grab enemies in an arm lock then slap them around the face before launching them across the room.



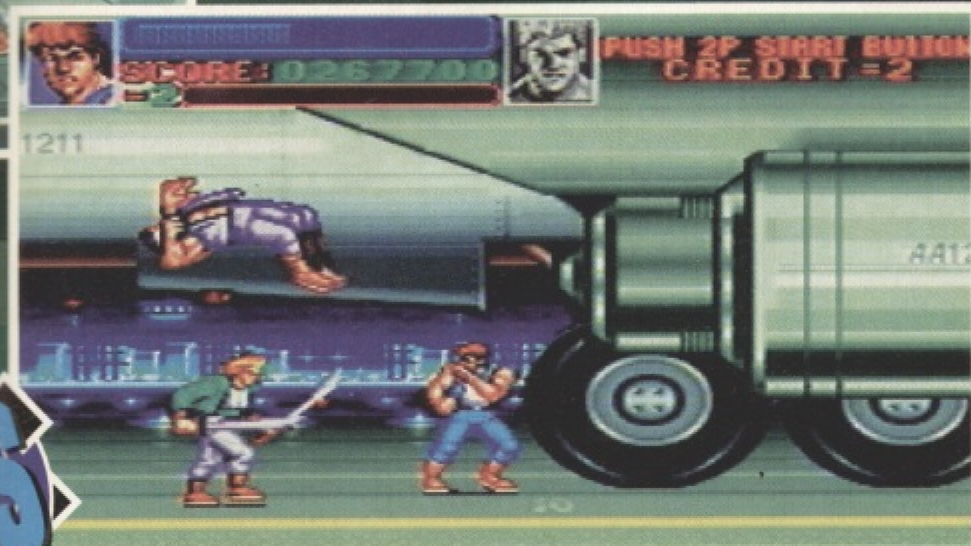
Left: Two tickets to New York please — Getting airline tickets is awfully hard these days!

Right: punch the speedball to smack an opponent on the bonce — very painful!





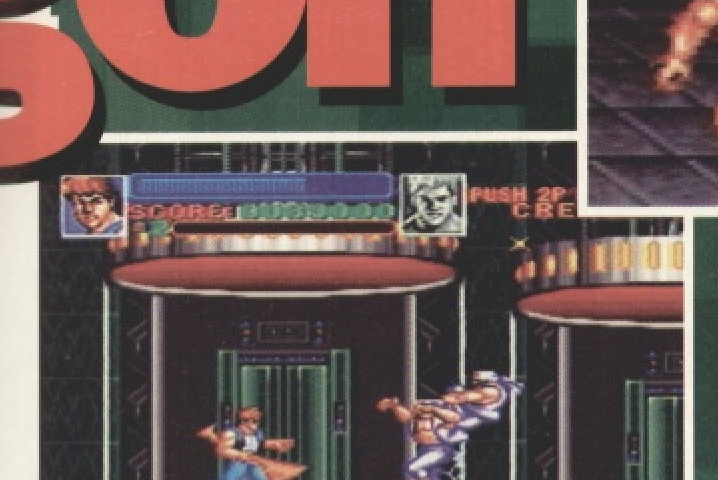
Grab an oponent by the hair and you can knee him in the face or throw him at an oncoming enemy. You can also hold him and back kick the guy with the swords!



SNES

gon





Ground floor menswear... going up! Hey, what are those dudes doing at Harods?



On first impressions, *Super Double Dragon* is a pile of steaming lama entrails. But wise man say don't judge a book by its cover — so I kept playing. Appearances are deceptive and after a few bouts this game starts to smell a lot better. All in all its a solid beat-'em-up that's more fun in two-player mode. A compulsory purchase for followers of the series, but think hard before parting with the wonga. **CARL 71%**





Producer
Tradewest
Players
1 or 2
Price
£44.00
Supplier
Krazy Konsoles
Tel: 0422 342901

N-RATING

VISUALS 67
Poor graphics don't do the SC>snes justice — good animation sequences

SONICS 67
Bland FX and samples — theme tune creates a good fighting atmosphere

PLAYABILITY 74
Controls are simple to use — good variety of spine-shattering combinations

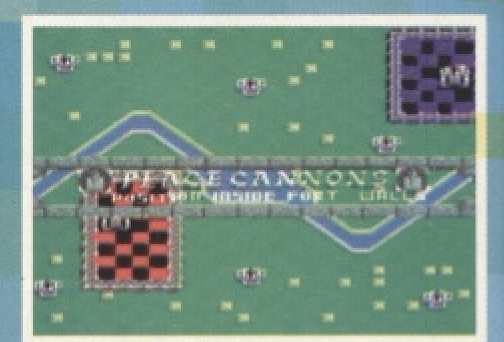
LASTABILITY 71
Five credits per game means it won't take experienced players long to complete!

FORCE 70
An under-par SNES conversion — it plays better than it looks



Hmm. An odd game for a SNES this. It's a kind of *Battleships* but you can see your enemies. Build a nice castle, fill it with cannons of all shapes and sizes, then blow away as much of the enemy as possible! Graphics are poor despite the Mode 7 and 3D effects. There are plenty of great SNES games around — this isn't one of them!

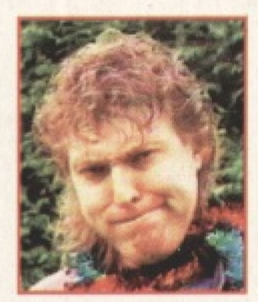
NICK 42%



This is one game where size is important — big cannons and big walls around you castle are what counts!

SNES

Rampart



Fire! CARL builds a wall around his ornamental barbecue, mounts a 12-pound cannon and calls the fire brigade! What a nutter!

Rampart, to put it bluntly, is a very unusual game with lots of originality thrown in. It's a mixture of arcade action and strategy with snazzy spin-'n'-scroll graphics beefing up the gameplay.

The object's simple — maintain the walls around your castle, enclose as much land and additional castles as possible and destroy all enemy ships and troops.

Begin by choosing a castle on a small island. Select one as a base, build walls around it to form a complete perimeter, then place cannons inside the walls.

Now wait for ships to sail by and blast them out of the water before they launch cannon balls or land troops. What could be easier?

After the assault, return to the construction phase and repair the defences or lose the game — annex more land and castles to increase the number of cannons available in the next round.

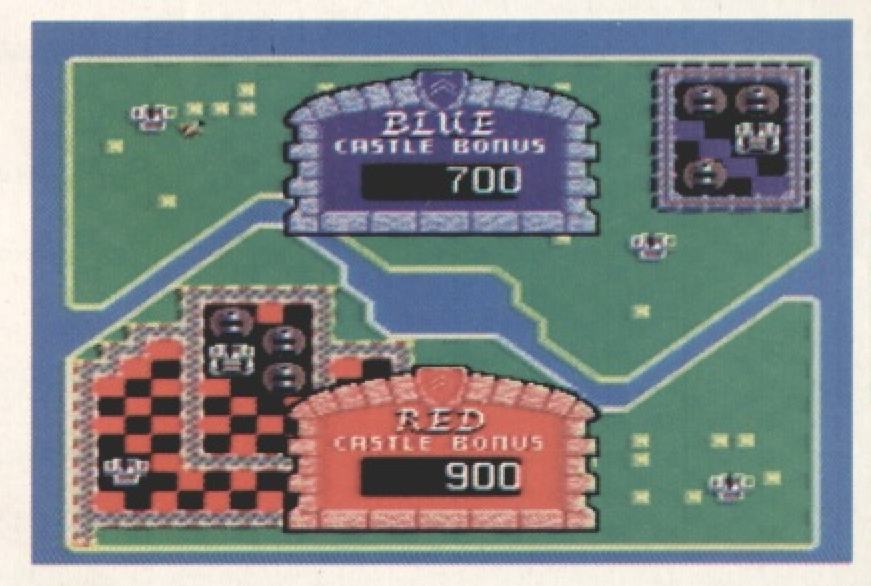
Blast a buddy

In an alternative mode, construction phases continue for a set number of turns — destroy the enemy to reach the next island, fail and it's game over. An amusing variation is two-player mode — same as the normal game but without the ships.

Even with basic/advanced game settings and three skill levels, *Rampart* just doesn't deliver the goods. A good shot at a difficult game formula but only for die-hard strategy fans. Not enough action to be a smash!

CARL 60%

Walking the plank? What a barbaric game!



FORCE FAX

In the two-player game go for the super cannon whenever possible as it leaves burning pits which can't be built over for several moves.

■ **Producer**
Electronic Arts
■ **Players**
1/2
■ **Price**
£39
■ **Supplier**
Krazy Konsoles
Tel: 0422 342901

N-RATING

VISUALS	Super fast spin-'n'-scroll in Mode 7 but mostly below average in appearance	69
SONICS	Poor — the machine's capable of much better sounds than here	54
PLAYABILITY	A cinch to start with but damn hard after five or so battles	50
LASTABILITY	More of the same, game after game — just not enough depth to it	46
FORCE	A good looking game, nice idea but poorly put together	51



SNES

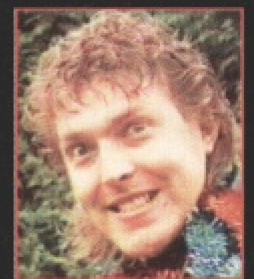
Clue

What's this then? Operation? Ludo? Chess? The world hide-and-seek championships? Flippin' heck, NICK hasn't got a clue!

Clue? Clue? What a to-do! These Americans have to spoil things all the time don't they? They took the classic Waddingtons board game, *Cluedo*, and mutated it into *Clue* — what happened to the 'do'?

The concept's exactly the same. Up to six human or computer players can play Poirot by moving around the board, visiting rooms and suggesting who the murderer is.

Come up with a scenario and the whole thing's acted out with detailed



CARL always wants to be the hat and really hates it when someone else gets it. What do you mean I've got to be the boot? Aaaarrgh!

SNES



Christmas is coming, the goose is getting fat, when you play *Monopoly* always get the hat! This adage has stood me in good stead ever since I first played the game.

As the long winter nights draw in and you're thinking of what to buy auntie Ethel for crimble (what is a pot-pourri anyway and what shade of magnolia should it be), thoughts turn to traditional Christmas prezzies for the kids. It seems logical that in this, the age of the console, nothing could be more suitable than computer *Monopoly* — wrong!

Graphics are average but bring nothing to the game. Sounds are poor and paging through the menus is an absolute pain — taking so much time that after one try you want to give up and go home (or if you are home — go out and have a drink!)

Bored games

Transfering a board games to console should only be undertaken if it enhances play or speeds up gameplay. Unfortunately, computerisation makes the game slow, boring and unplayable. On the whole you're better off, from an entertainment and financial point of view, buying the board game.

Besides, you can't pinch money from the bank while no one's looking and if my little sister's reading this — THAT'S how I could always afford hotels on Park Lane and Mayfair!

CARL 19%

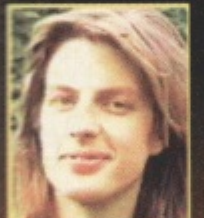
FORCE FAX



Be greedy and try to buy in the high and low end of the property market (it's always good to have property near Park Lane).



Mono



Was it Colonel Mustard in the lounge with a gun? Or a nun and a sausage dog called Colin? *Clue* is almost the same as the board game, with a few differences like not being able to see the whole board. I found gameplay frustrating — it's easy to forget where the characters were and what murder weapon they used. Graphics are an improvement on its close relative, *Monopoly*, and are less confusing. Sound is good with background music to set the scene. So, if you're a budding Miss Marple, this is your baby.
ROB 81%

locations and animation of the dirty deed! This is the best part of an otherwise lilfeless game.

Who done it?

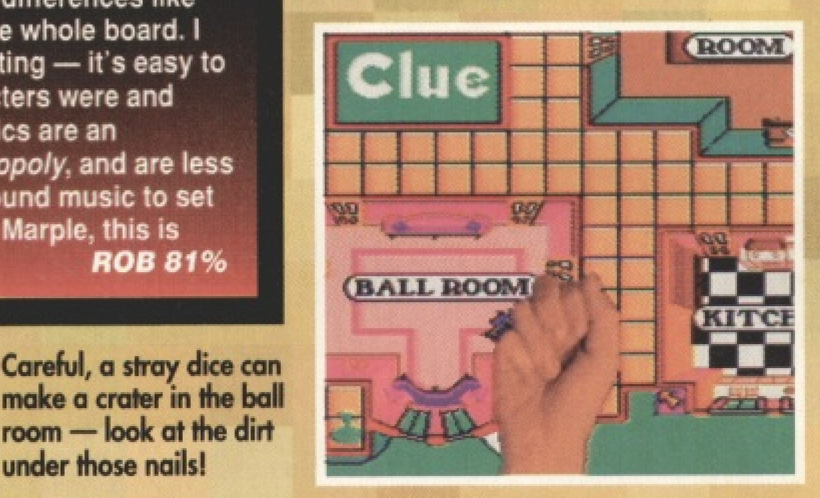
I just can't see the point of converting board games onto console. Anything that needs dice to give a random element should be kept well clear of by programmers.

Both *Clue* and *Monopoly* come from the same stable and both are destined for the all-time big flop award!

It features all the essential *Cluedo* elements and the computer animation adds a new dimension. However, there's simply no point in paying up to £40 for a SNES conversion when the original's less than half the price!

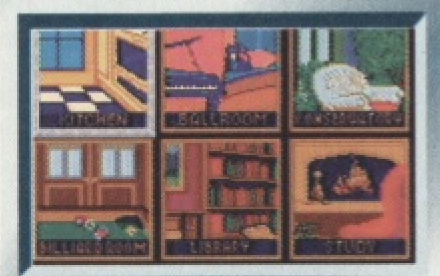
Stick to the board game — you can't improve a classic.
NICK 51%

Was it Miss Scarlet in the drawing room, with a gun, some rope and a crap dress? Nah, it's John Inman from a classic scene of *Are You Being Served*!



Careful, a stray dice can make a crater in the ball room — look at the dirt under those nails!

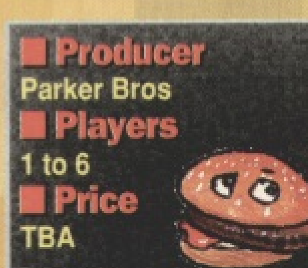
FORCE FAX

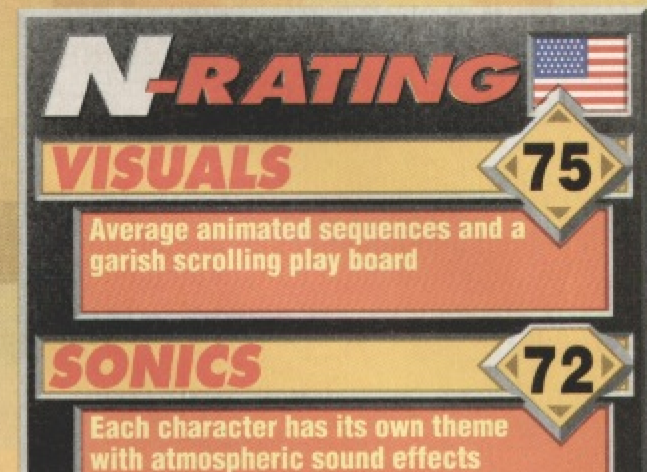


If you get bored of playing the game, select all computer players, sit back and watch them battle it out together — mad or what?



Producer
Parker Bros
Players
1 to 6
Price
TBA





N-RATING

VISUALS 75
Average animated sequences and a garish scrolling play board

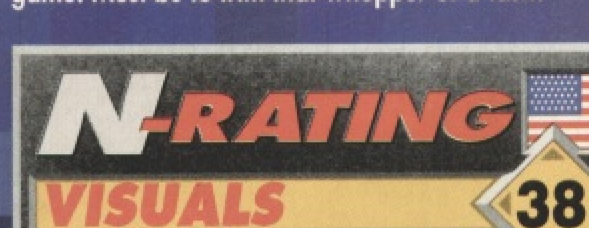
SONICS 72
Each character has its own theme with atmospheric sound effects

PLAYABILITY 48
Using the SNES to control the game is more confusing than the board game!

LASTABILITY 40
Play a couple of games and you've seen it all!

FORCE 66
Stick to the board game — it's cheaper and more enjoyable!





This little begger runs off with the loot at the end of the game! Must be to trim that whopper of a tash!



It's amazing! They seem to have made this even more yawnsome than the original board (bored) game. If you're one of the bread heads who enjoyed it first time round, you'll love this — I think it's dreadful! It's easy to lose track of the action if you're not watching closely and as up to eight can play, your head begins to explode if you play it for more than an hour. Graphics are the best feature — the hat, dog, iron, etc, bounce around cleverly and the penalty payments have silly little sequences relieving the boredom... but only a little.
ROB 30%

opoly

Producer
Parker Bros
Players
1 to 8
Price
TBA

N-RATING

VISUALS 38
Not as good as the board game — should give you a clue

SONICS 20
Dire, bad, nasty, where are they? What FX? Not very good at all

PLAYABILITY 17
Takes three times as long as the original — that's bad

LASTABILITY 9
As long as it takes to start the game then switch off your SNES

FORCE 25
Avoid like the plague — the console game from hell

THE QJ ProPad

IT'S SO HOT...



IT'S COOL...!

AVAILABLE FOR BOTH NINTENDO SNES AND SEGA MEGADRIVE

- 8-Direction thumb control
- Autofire
- Slow motion
- Multiple fire buttons
- See-thru casing
- Rapid fire mode

SUGGESTED RETAIL PRICE £16.99 INC. VAT.

Another winning product from . . .



Available from

BEATTIES • BOOTS • CURRY'S • DIXONS • FUTURE ZONE • GAME • HMV • W.H.SMITH • TANDY • VIRGIN • *and all the Best Computer Shops*

OLD FASHIONED AIN'T THEY?

BUT EFFECTIVE!



Hairy blighter! There goes a whizz-bang! CARL hops into his string-bag and takes it to heaven and back!

SNES





Sky Mission

FORCE FAX



To stop yourself getting dogged from behind by the Red Baron, keep turning in tight spirals. A smaller turning circle brings you up behind him.

Bally tally-ho! Chocks away chaps and watch out for the Hun in the sun! Waxing my magnificient pointed moustache, I leapt into my kite for a showdown with the knights of the air.

In case you're wondering what I'm talking about, this is the language of World War One shoot-'em-up, *Sky Mission*.

Select one of five pilots in your squadron for a neat, if somewhat pointless, character profile — in the case of John Hargreaves, it's burly factory worker from Manchester who's strong as a bull!

A good barracking

Passing swiftly on, enter the barracks and await mission details — bombing, strafing or air-to-air combat against one or more opponents. Once in the air, action's viewed from behind and above — bombing uses an overhead view of the target.

The quality of the graphics is almost enough to sell the game — gameplay's pretty hot too, but the less said about the sonics the better!

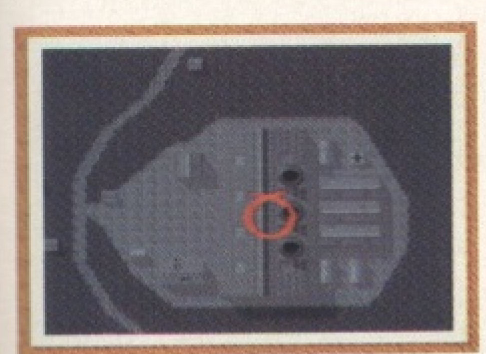
Tally-ho!

Controls are difficult to start but practice makes perfect. The hardest part's judging height above the ground — I swear the soil jumps up and smacks the undercarriage!

With only a dozen or so missions to complete, the game's easy pickings for accomplished pilots. The addition of a skill level, with certain missions only playable on the harder levels, would've helped.

For flight-fight-fans this is a must — otherwise think carefully before buying.

CARL 79%





Wow! With wind in my hair and scarf caught in the tail rudder, I dived and bombed the enemy munitions factory — only to find the ground a lot closer than I thought. Whammo! Unfortunately, this is just one of the problems which subtract from what could be a really good game. Graphics are superb and difficulty's damn hard — flying through shrapnel, feet from the ground, had me with sweaty palms more than once! But again, too much is put into good looks and not enough into playability. ***DOUG 75%***

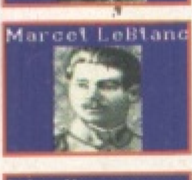


Charlie Dexter



Sean Maloney

Lawrence Wolf



Marcel LeBlanc



John Hargreave

Above: bandits at noon — prepare for dog-fight!



Right: Oops! This is what happens if you try to be too clever!



■ Producer
Namcot
■ Players
1
■ Price
£43.00
■ Supplier
Krazy Konsoles
Tel: 0422 342901



N-RATING

VISUALS	Great intros and in-flight scaling — naff ground-level graphics	88
SONICS	Good tunes but damn repetitive — FX make you cringe	69
PLAYABILITY	Easy to get into but just as easy to die	80
LASTABILITY	Short lived — complete it or get frustrated	74
FORCE	Chocks away and don't prang too soon — good but flawed	77




GET AHEAD


BAD INFLUENCE!
ON SALE NOW
BAD influence!
Christmas wish list
Your complete guide to ALL the best machines and games
Hacked & cracked
TV show secrets
FREE
RIGHT FRED
BAD INFLUENCE!
MEGA COMPO
COLLECTABLE
The official magazine of ITV's top video entertainment sh



Rev the engine, fill up the tank, put oil all over the opposition's wheels! There's none better than NICK's F1 racing team!

SNES

F1 Exhaust Heat

Every schoolboy dreams of becoming a Formula 1 racing driver with the thought of speed, danger and enough champagne to fill a small swimming pool!

Most never live out that fantasy but with *F1 Exhaust Heat* you come pretty close!

Starting with a couple of grand and a dedicated team of mechanics, the sky's the limit. Splash out on super-go-fast add–ons such as engines, tyres, nitros, wings, diffusers, and fluffy dice — just like the real thing but without the bank-breaking bills! Each of the six teen tracks rotates around the main car in Mode 7 to give a superbly-realistic driving effect.

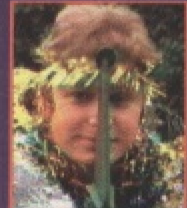
Exhaust fuming?

When it comes to race time things get really tough — cars barging each other all over the road to get pole position. A couple of bashes and it's time to go into the pits — the viewpoint pans around the car and mechanics rush out to repair the damage.

The tracks couldn't be more realistic in the way they spin around the car and scroll as smooth as a baby's bum.

There's some excellent between-game presentation too, with animated sequences for saving a position and winning money, plus the usual groovy tunes.

If you enjoy the thrill of racing but don't want to move out of your arm chair then check out *F1 Exhaust Heat* — revving up its engines at a console shop near you! **NICK 83%**



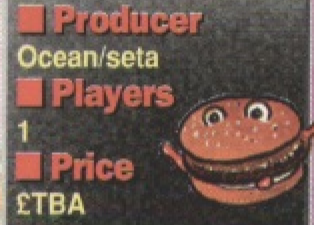
F1 Exhaust Heat is a brilliant Grand Prix racing sim that goes to great lengths to reproduce the intricacies of life on the Formula 1 circuit. The game boasts excellent sound effects with an impressive blend of funky music and sampled speech. It takes a while to adapt to the speed of the game but after a few spectacular wipe-outs you'll find the handling first class. A two player head-to-head option would make it the ultimate racing game. As it is, it's still a top class product that should definitely be checked out! **CHRIS 88%**



Mama mia! It's the Italian Grand Prix and we're only fifth on the grid — must have been Nick stopping for Cornettos on the practise lap!

FORGET THE GLAMOUR — THINK OF THE F1... EXHAUSTION...

Producer
Ocean/seta
Players
1
Price
£TBA

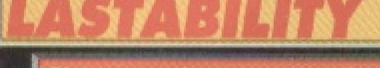


N-RATING

VISUALS 87
Wicked speedy 3D effects and stunning Mode 7 — scrolling has to be seen to be believed

SONICS 85
The car sounds like a lawnmower at times — the soundtrack's excellent though

PLAYABILITY 83
Loads of equipment to buy — the automatic gearbox is a cinch to handle



LASTABILITY 86
Sixteen tracks to conquer, lap records to beat and as many world chamionships as you care to enter

FORCE 85
As close to life on the F1 circuit as possible!

CIM CITY COMPUTERS

THE HOME ENTERTAINMENT SPECIALIST

C CC



SNES STREETFIGHTER II	155.99
SNES ACTION PACK	155.99
SNES MARIO PACK	129.99
SNES FIRE OF HONEYBEE CONVERTERS	15.00
US SCART SNES INC MARIO	144.99
US SCART SNES 1XC/PAD (NO GAME)	119.00

U.S

Faceball 2000	45.00
T.K.O Boxing	45.00
NCAA B.Ball	45.00
KA - Blooey	45.00
F1 Roe	44.00
Race Drivin	44.00
Street Fighter II	59.99
Mario Kart	45.00
Robo Cop	43.00
Spankys Quest	43.00
S.T.G.S Gunner	44.00
Dino City	43.00
Joe & Mac	40.00
Turtles in Time	40.00
Jack Nicklaus	42.00
Roger Clements B Ball	45.00
Smartball	43.00
Lemmings	43.00
Addams Family	42.00
S.Play Action F. Ball	42.00
Super Bowling	42.00
Castlevania IV	40.00
W.N Squadron	42.00
R.P.M Racing	42.00
Final Fight	44.00
Krustys Funhouse	42.00
Barts Nightmare	42.00
Super Off Road	42.00
Paperboy 2	42.00
George Foreman KO	42.00
Mystical Ninja	42.00
Contra 3	42.00

CAPCOM SF II	69.99
JB King Super Joystick	49.99

JAP

Super Pang	43.00
Sonic the Blastman	45.00
Axelay	45.00
Prince of Persia	43.00
Dinosaurs	43.00
King of the Monsters	43.00
Super Baseball II	42.00
Parodius	42.00
Hook	40.00
Musya	40.00
Acrobat Mission	42.00

U.K

Smash TV	36.99
WWF Wrestling	36.99
Krustys Fun House	36.99
Super Soccer	35.99
Super Tennis	35.99
R Type	35.99
F Zero	35.99
Street Fighter II	55.99
Addams Family	36.99
Final Fight	36.99
Castlevania 4	36.99
Zelda III	36.99
Super Mario World	36.99

Apollo Pro Joystick	49.99
Stealth Power Stick	25.99

Convertors	15.00

VISIT OUR SHOWROOM AT:

CIM CITY LTD

Unit 2, The Shopping Arcade, 96 George Lane, South Woodford, London E18 1AD

Tel: 081 532 9324 Fax: 081 989 3153

Mobile: 0860 517710

and also at: Wembley Stadium Market & Blackbush Market Airfield

See us at GAMESMASTER LIVE December





VIDEO GAME CENTRE

MEGA DRIVE — GAME BOY

SUPER N.E.S
PC ENGINE TURBOGRAFX
LYNX, NEO GEO, GAME GEAR,
MASTER SYSTEM, N.E.S, MEGA C.D
SOME SMART GAMES AVAILABLE THIS CHRISTMAS

MEGADRIVE	SUPER NES	GAMEBOY	LYNX
SONIC 2	MICKEY MOUSE	MARIO LAND 2	PITFIGHTER
WW WRESTLEMANIA	STAR WARS	MEGA MAN 3	LEMMINGS
WORLD OF ILLUSION	TINY TOONS	STAR WARS	DIRTY LARRY
LOTUS TURBO ESPRIT	DESERT STRIKE	BIONIC COMMAND	WORLD SOCCER
CHASE HQ	OUT OF THIS WORLD	LOONEY TUNES	DOUBLE DRAGON

MEGA CD	TURBO GRAFX	GAME GEAR	NES
FINAL FIGHT	AIRZONE	BATMAN RETURNS	WWF 3
AFTERBURNER	DOOM	SHIOBI 2	MICRO MACHINES
TIMEGAP	PRINCE OF PERSIA	TERMINATOR	MCDONALD LAND
WONDERDOG	LEMMINGS	SONIC 2	ELITE

PLUS HUNDREDS MORE!!!
WE HAVE A HUGE RANGE OF NEW AND USED GAMES, PLEASE PHONE FOR PRICES & AVAILABILITY & PART EXCHANGE PRICES.
ALL CREDIT CARD ORDERS DESPATCHED WITHIN 24 HRS BY 1ST CLASS POST- FREE! SEND S.A.E. FOR FULL LIST OR CALL INTO OUR SHOP AND TRY THE GAMES AT:
888 WIMBORNE ROAD, MOORDOWN, BOURNEMOUTH, BM9 2DR
OPEN TUESDAY TO SATURDAY 9.30-5.00

0202 527314

GAME PLAYERS



CREDIT CARD HOTLINE
081 443 3233



THIS MONTHS SPECIAL OFFERS!!!

TURTLES IV	42.99	JACK NICKLAUS GOLF	42.99
STREET FIGHTER 2	59.99	JOE AND MAC	41.99
SUPER BOWLING	41.99	JOHN MADDEN FOOTBALL	41.99
POPULOUS	34.99	RIVAL TURF	40.99
PAPERBOY	40.99	SMASH TV	41.99
LEMMINGS	42.99	THUNDER SPIRITS	42.99
ACTRAISER	42.99	GHOULS N GHOSTS	42.99
CONTRA 3	42.99	Y'S 3	42.99
HOME ALONE	40.99	WWF	41.99
EXTRA INNINGS	41.99	ULTRAMAN	41.99
GEORGE FOREMAN	41.99	ROCKETEER	41.99
FINAL FIGHT	42.99	UN SQUADRON	42.99
ADDAMS FAMILY	41.99	EARTHS DEFENDER	41.99
ADVENTURE ISLAND	41.99	PRINCE OF PERSIA	42.99
BILL LAIMBERS BASKETBALL	40.99	HHOK	42.99
CASTLEVANIA 4	41.99	ROBOCOP 3	42.99
CHESSMASTER	40.99	KING OF THE MONSTERS	42.99
HOLE IN ONE	41.99	STRIKE GUNNER	42.99
PGA GOLF	42.99		





SUPER NES ACTION REPLAY
47.99
UNIVERSAL ADAPTOR
14.99

SUPER SCOPE + 6 GAMES
59.99
DATEL ADAPTOR UNIVERSAL ADAPTOR
14.99

PLEASE ADD £1.00 P&P PER ITEM ALL CHEQUES PAYABLE TO
GAME PLAYERS, 580 HERTFORD ROAD, ENFIELD MIDDX. EN3 5SL

Name ....
Address ....
....
....
....
Postcode ....
Signed ....

Visa/Access No ☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐
Expiry Date ☐☐☐☐ Membership fee enclosed ☐
Item ....
....
....
Cost ....

Prize winners!

Now hear this! Grab your magnifying glass and read the small print because you could be one of our lucky winners. N-FORCE T-shirts, free magazines and games, they're all up for grabs...

WHAT, YOU DIDN'T ENTER A COMPO?! WELL ENTER ONE THIS MONTH AND YOUR NAME COULD BE HERE! WOT AN HONOUR!

Ten gallon hat

Jacob Mowison, age 12, from Enfield, Middlesex — you are a total, utter and complete Big Head. Which, unless you've been doing a Rip Van-Winkle impersonation for the last seven months, you'll know means you've won a cracking Darth Vader mask.

Yep, now you too can sound as if you smoke forty a day and live in a aqualung ten fathoms down. We'll be in touch Jacob with details on how to collect your prize.

Well done to all those who entered and better luck next time to the unfortunate losers.

Fly paper

The amount of frenetic game fiends proclaiming to be Manky Flies was phenomenal — there are plenty of budding Spider-men out there. But sadly only ten could win and avoid the swatter:

These lucky bods each receive a copy of *Return Of The Sinister Six* on the NES:

Nusrat Gillani, Cheshunt, Herts

Mathew Higgs, East Sheen, London

Jane Theaker, Sothall, Sheffield

David Rees, Burry Port, Dyfed

Andrew Hamilton, Grangetown, Sunderland

James McGrath, Craigavon, County Armagh, Northern Ireland

S. Silk Reeves, Trowbridge, Wilts

Jamie Buchanan, Bicester, Oxon

P. Milard, West Midlands

Johathan Sendel, Sheffield, South Yorkshire

Johathan also got the most laughs for his tie breaker: 'Spiderman can do whatever a spider can… because Nintendo is an equal opportunities employer!'

Well done to the lot of you and we'll be in touch about how you can claim your great gifts.

Take a break

Finally, a big hello to **Nicholas** and **Ben** from **Pillerton Hersey, Warwick**. Nic and Ben sent us a great letter and some sketches for a game they wanted us to design called *Kit Kat*.

These fellas did a great job with maps, baddies and drawings of characters.

Sorry guys but we don't design or create games here, we just take the hard labour of other talented programmers, make light of their skill and cast scorn on their efforts. In other words we're impartial games reviewers.

Seriously though, if we could help we would, but for now we're sending you both examples of that design classic of leisure wear — the N-FORCE T-shirt.

Wear it with pride, and don't give up the game designing.

Get a great

Subscribe to...

How can y

Subscribe to N-FORCE for 12 months NOW and get each fab issue delivered to your door. As well, take one of these fabulously-cheap gifts.

For SNES owners we've got the Datel Universal Adaptor to play ANY Jap or American cart on the market — and only £4.99 with your 12-month subscription! For NES fans we've got the amazing LaserScope up for grabs — no Zapper game'll ever get the better of you again! Retailing for around £30 it's yours with your subs for just £4.99! Not to be left out, Game Boy freaks, here's a whopper for you! A magical MagniLight which illuminates and enlarges your screen as you play. Yours with subs for just £42.99!

And then there's the fourth option — a discounted subscription! The normal UK price is £23.40 for 12 issues, but you get them for the price of only 10! That's it, pay £19.50 and get a full year's subscription to Britain's biggest and best mag for Nintendo action!



tgift for under £5!

SPECIAL DISCOUNT! GET TWO ISSUES FREE, OR TAKE ONE OF OUR GREAT £4.99 HARDWARE OFFERS, ALL FOR THE NORMAL PRICE!

N-FORCE
100% FOR YOUR NINTENDO!

you say no?!

Whether you've got a SNES, NES or Game Boy we've got all you'll need for your machine — for less than £5!

Okay, please N-rol me now for 12 issues of N-FORCE:

Hardware offers apply only to UK and Channel Islands residents. Subscriptions outside Europe are posted air mail.
Offer valid until January 3. Please tick the appropriate box(es).

- I live in the UK or Channel Islands and the offer I've chosen to go with my 12-month subscription is...
- £27.00 Laserscope ❒ 8706
- £27.00 Universal Converter ❒ 8707
- £27.00 Magnilight ❒ 8708
- ***I live in the UK and want my 12 issues at the discount price, without hardware.***
- £22.50 No gift ❒ 8511
- £31 Outside UK ❒ 8513
- £45 Outside Europe ❒ 8515
- Method of payment: ❒ VISA ❒ ACCESS ❒ POSTAL ORDER ❒ CHEQUE
- Credit Card Number ....
- Expiry Date .... ● Signature ....
- Name ....
- Address ....

....
.... ● Post Code ....

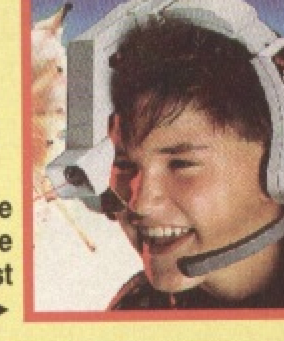
- Make cheques payable to **Europress Direct**. Send this form with payment to: **Europress Direct, N-FORCE SUBSCRIPTIONS, FREEPOST, Ellesmere Port, South Wirral, L65 3EB**.
- **Phone Orders:** 051 357 1275
- **Subscription enquiries:** 051 357 2961

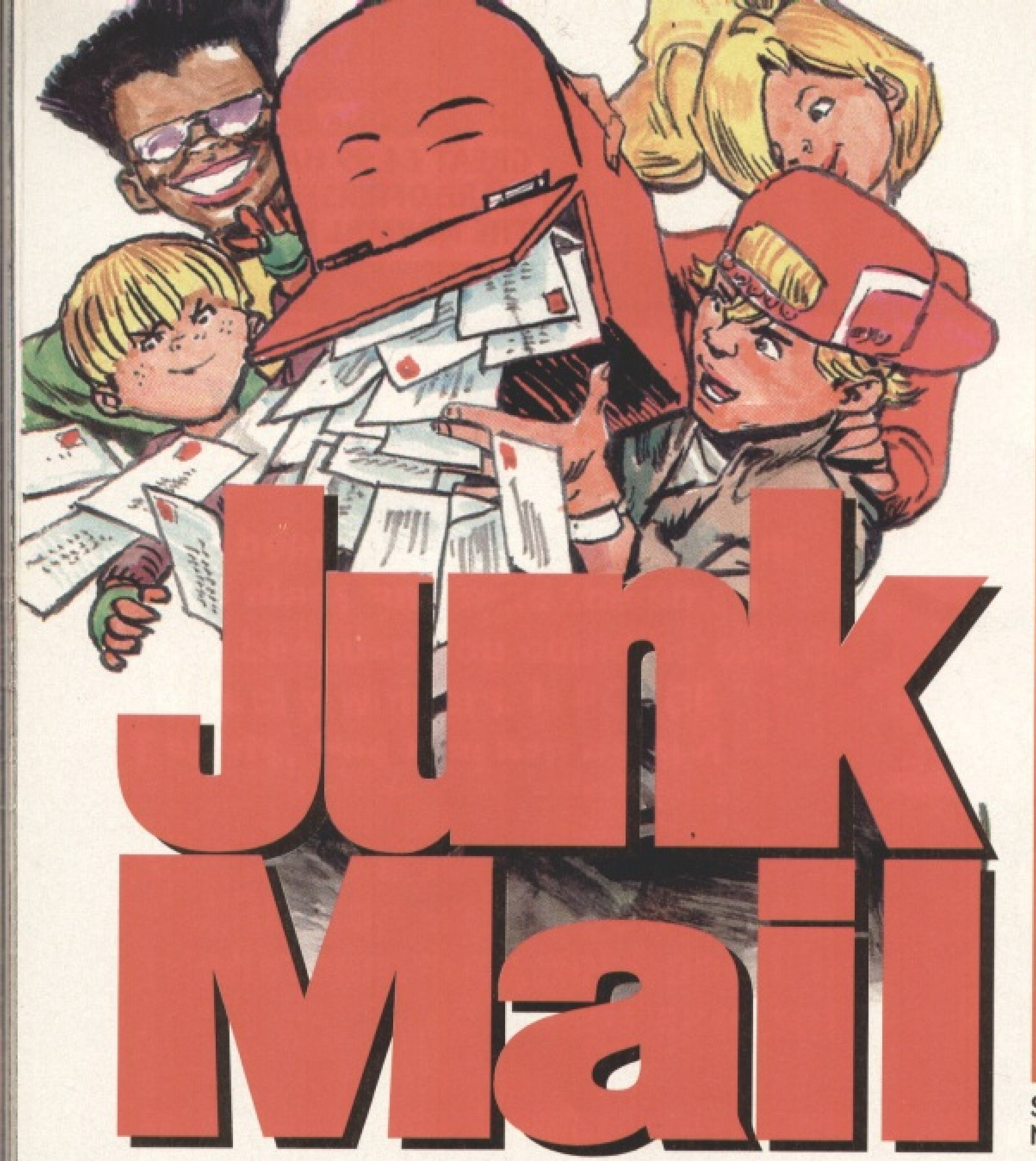
❒ Please tick here if you don't want mailings from other companies

▼ MagniLight for Game Boy. Save £9 on best prices!

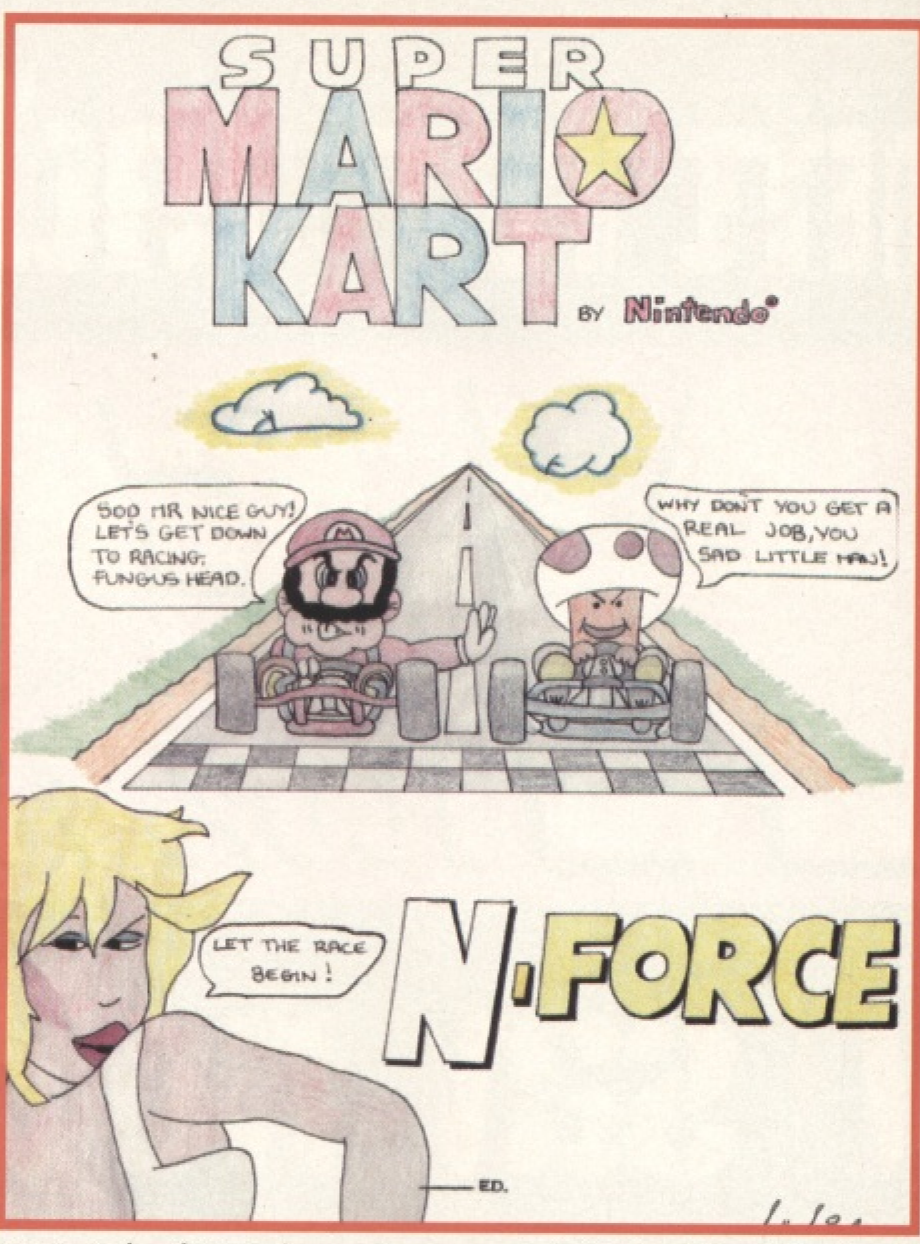
▼ Universal Adaptor for SNES. Save £15 on best prices!

Laserscope for NES. Save £23 on best prices! ▶





Junk Mail

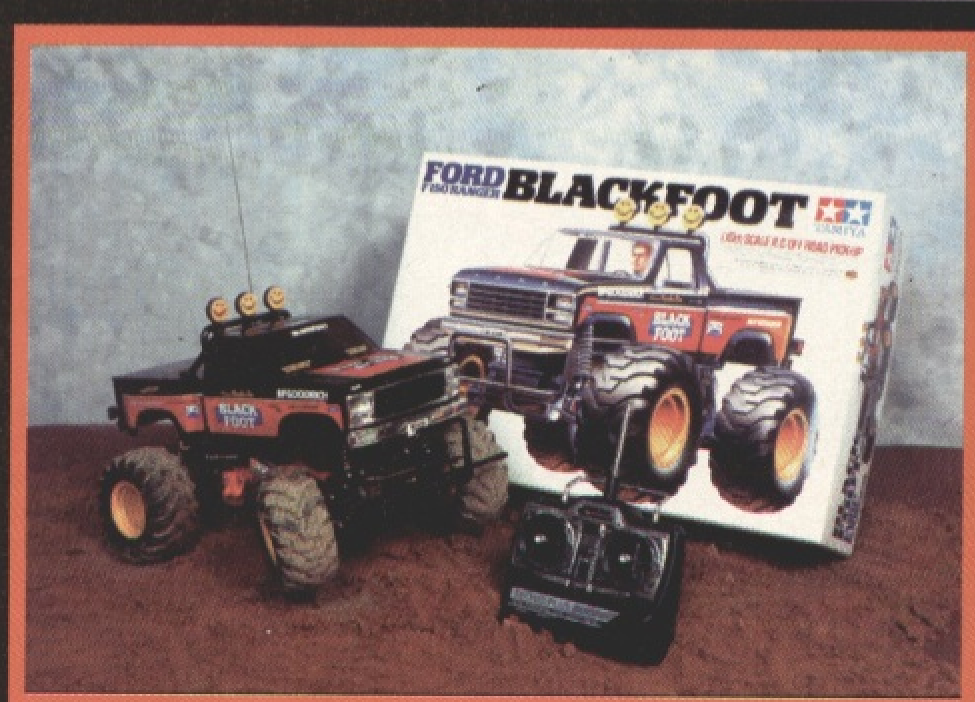


Scott Swingler of Birmingham reckons our mate Mario should stop being Mr Nice Guy when it comes to karting! Your N-FORCE T-shirt's on the way…

Get a grip… Get your out!



Got your N-FORCE XPress card at the ready? The number printed here could be your ticket to ride!



Mud blastin'!

Take a look at this awesome remote truck!!! Wouldn't it look great in your driveway parked next to the Porche? Is it yours? Check it out now!

It's too easy!

The magazine is excellent, with ace reviews of *Smart Ball* and *Legend of the Mystical Ninja*.

But I found you were a little off the mark with the lastability on *Addams Family*. The game is only four days worth. It's so simple! No where near the 85 percent mark Ace and Gunns gave it in the same issue.

■ *Paul McGinn, Hamilton, Lanarkshire*

■ Four days worth 'eh? Did you sleep at all during that time?

Mystic madness

Tentatively, I opened the plastic bag that bore that sacred magazine, N-FORCE. I flipped carefully through to the Yank Tank and spied a brief, poignant article detailing a hand-held akin to Nintendo's. It was dubbed the 'Supervision', not unlike a Game Boy but divided in two. A corrugated plastic pipe linked the two halves, permitting its user to angle the top half to their preference, a novel feature. Several cartridges also materialised, about twelve in total. These were not dissimilar to, spit, spit (sorry nasty cough of mine) Game Gear ones, which is, I have been informed, a distressing omen. The Supervision, I sense, retails in Taiwan for approximately twenty-five pounds with games at 60% less. A resounding voice in my mind keeps whispering 'Do not buy this pretender to the hand-held throne. Don't!' I perceive, regrettably, that this hand-held will follow the ghastly fate of the Game Mate's early grave.

■ *Yours mystically, The Sage*

■ Excuse me?

G'day mate!

I absolutely love your mag, it's completely cool. I think Oz is a dude because I come from Australia myself. Don't worry Oz, I don't mind sinking a few cold tinnies myself while playing *Super Mario*.

I own an NES and am saving up for an SNES. I'm just wondering what version of the SNES do we get in Australia — the American or the Japanese?

I used to buy other Nintendo magazines, but now N-FORCE is the only one I buy. The reviews are totally excellent and the drawings are out of this world.

Keep up the great work.

■ *Ken Schumann, Toowoomba, Australia*

■ Cheers cobber, Oz sends his regards. You'll be able to get both versions of the SNES in Australia, but the Japanese one will be the most popular.

Letter of the month!

I think your mag is the most excellent mag on this planet.

I'm not a scrounging sad git or anything, but I hope I say the right things because I'll do anything to get my hands on an N-FORCE T-shirt — they're totally excellent and Sega-free.

I think Oli's paintings at the top of every review are cool, but what happened to the cool gore and blood (in the 1st issue)! Has some wimpish-dweeb's excuse for a parent writen in and said if you don't take away the blood and gore they'll sue you? I'm sure Carl (Gunns) would have put them right. If you don't print my letter I'll keep on writing in! I have every one of your mags and I'll be collecting every single one that's published.

■ *Kelly Smith, Witney, Oxon*

■ Kelly, you sure are a sweet talker! For you lovely letter and tastefully-decorated envelope, we're sending you an extra-large, extra-white, extra-cool N-FORCE shirt. You be good now!

Stop yer cussin'

I know that you think N-FORCE is the best mag in the galaxy, but it's not. Ha! Sega Force is better than thou. You have swear words everywhere.

There are young ones reading this mag — me for instance — and you put

Say What?!

How do you think the SNES compares to the Mega Drive?
■ ***Ken Schumann, Toowoomba, Australia***

I think your mag is fantastic and I can't wait for the next issue.
■ ***George Thompson, Dumbarton, Scotland***

(Hi!) Can you send me some goodies like poster cheat stickers? I'm your No.1 fan in the whole world.
■ ***Ben, London***

Why are Mega Drives so crap?
■ ***Robert, Hull, Yorks***

I think Gunns is the best games player this side of the Danube!
■ ***Iain Byron, Prescot, Merseyside***

I'm writing to you to say how good your magazine is — I have every issue.
■ ***Anthony Taylor, Sunderland, Tyne & Wear***

My sister plays her Mega Drive all the time. It's really sad.
■ ***Ken Whisson, Tenbury, Herefordshire***

I've only just started to collect N-Force and there's no doubt about it it's the best mag ever.
■ ***Marcus De Pian, Sutton Bonington, Notts***

If I got down on my hands and knees and begged, could I have an N-FORCE T-shirt?
■ ***Ian Weston, Brighton, East Sussex***

You guys are really great!
■ ***Marshal, New York, USA***

When is *Sonic* coming out on the SNES, and will it be better than *Super Mario World*?
■ ***Reg Snorbet, London, W1***

I'm someone who bought all the N-FORCE issues (except the first, I couldn't get it here) and I think your mag is great.
■ ***Rudi Van Boxem, Belguim***

What an excellent mag N-FORCE is! Beats the pants off of Mean Machines, who criticised you a while back. Just jealousy!
■ ***Lee Deaves, Leeds***

I'm the best *Street Fighter II* player in the world…
■ ***William Smythe, Putney, London***

I'm glad I buy N-FORCE and not Total, it's a load of tosh!
■ ***S Williams, Warrington, Cheshire***

What's Gunns done to his hair, and why has he changed his name? He looks like a fairy now…
■ ***Phil, Wolverhampton, West Midlands***

My pet hates are anything to do with Sega and my sisters invading my room while I'm defeating Dr Wily.
■ ***Iain Byron, Prescot, Merseyside***

By the way, say hello to Mario for me.
■ ***Nicholas and Ben, Pillerton Heersey, Warwick***

Who's that girl in the N-FORCE kids? I wouldn't mind meeting her sometime.
■ ***Benj Ruddard, Wimbledon, London***

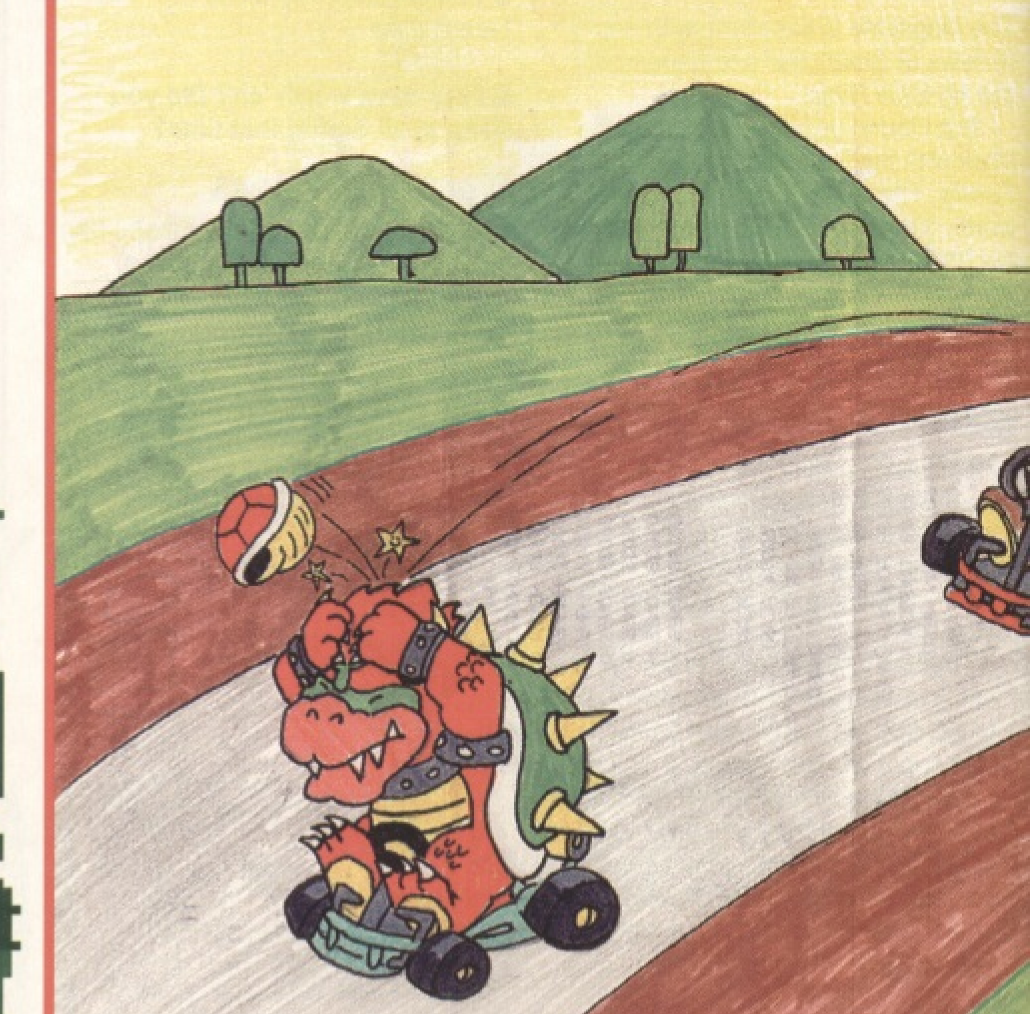
Have you got any spare carts you've finished with?
■ ***Lisa Welsh, Truro, Cornwall***

Me and my friend, Janet, love Shades. Can we have his address?
■ ***Cynthia Wright, Dumbarton, Scotland***

Dynamic doodlers!

There's been some absolute stunning drawings this month, and we're sorry we can't fit 'em all in. Here's a list of all those budding doodlers and doodlettes!

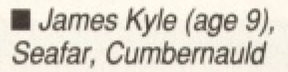
Alex Lowndes-Knight, Wendover, Bucks
Henry Hobson, Salisbury
Clive, London
Timothy Jones, Alton, Hants
Gary Reilly, Londonderry
James Pumford, Wakefield, W. Yorkshire
Christian McGrane, Hengoed, Midglam
Adam Smith, Chesterfield, Derbyshire
Ken Schumann, Toowoomba, Australia
Guto Edwards, Ceredigion, Wales
Thomas Caulfield, Raheny, Dublin



Chris Harris of Bradford-on-Avon enjoys a bit of Bowser bashing, and sent in this tidy drawing to show just how it should be done. Well done Chris, there's an autographed N-FORCE T-shirt winging its way to you as we speak!



The big, bad, mean Vega from James Casburn of Norfolk. Just to make his day, we're sending James a signed copy of this very magazine…



■ *James Kyle (age 9), Seafar, Cumbernauld*

■ Sad Bastard of the Month has gone, there's no more duck's arses in N-FORCE, Chris (Ace) is very offended, we're not pathetic, and anyone who reads Sega mags should be held upside down in cold custard. Thanks for writing in though.



Posh Dick?

I think your mag is great and wish there were more like it. But yes, quite unbelievable though it is, people like slagging you off. People like Richard Henry in Issue 4.

I think he's a posh snob and should be slagged off himself! I think he under-estimates your readers'

in Sad Bastard of the Month and 'tighter than a duck's arse' (in the Darkwing Duck review). By the way, as for Ace's High, it should be called Ace's Low. You are so immature! Pathetic!



intelligence — they know when to use crap, crud and other swear words and when not to.
■ *Iain Byron, Prescot, Merseyside*

■ Yes, it's true. Some people don't like N-FORCE. It's something we've never understood...

It's really cool!

I'd just like to congratulate you on your magazine. From what I've seen your magazine is excellent and the reviews are great.
■ *Daniel Tetlaw, Hebden Bridge, W Yorkshire*

If you've got something you want to get off your chest, pop it in the post to Junk Mail, N-FORCE, Europress Impact, Ludlow, Shropshire SY8 1JW. Letters in felt-tip pen and crayons will be used first. Oh and don't forget an ugly mug shot!



What's your problem!

Christmas always brings problems. What to ask Santa for? Are there enough batteries for all the toys? Don't fret. Send your quibbles to: What's Your Problem?, N-FORCE, Europress Impact, Ludlow, Shropshire, SY8 1JW.

Super games?

I don't have to tell you how good N-Force is, it's definitely one of the best mags around. So please could you answer these few questions.

1) Which two games are best for SNES out of: *EDF, Ultraman, Fire Pro Wrestling, Actraiser, Contra III, Home Alone* and *American Gladiators*?

2) Will you be reviewing any of them? If so, when?

3) Which are the best SNES joypads-sticks?

4) Is the Datel Action Replay worth £50? I mean for £50 you can buy a game, which would be more exciting?

5) Will *Dragon's Lair 2* be coming to NES, SNES or Game Boy?

■ *James Pumford, Wakefield, W Yorkshire*

Both *Actraiser* and *Contra III* are excellent games. The first is a role playing adventure and the second is one of the greatest shoot-'em-ups I've seen for the SNES. You may have seen *Contra* advertised as *Super Probotector*. We've already reviewed *Contra III* back in Issue 1 but *Actraiser* is a little out of date for us now.

Check out the joypad feature this issue for info on the best! As for the Action Replay. If you are a cronic cheat then you'll love this — infinite lives and time on all your games!

***Dragon's Lair 2* eh? We haven't heard a sausage — it's bound to be on all formats when it arrives though!**

How many bits?

In one of the lesser Nintendo mags, I read about a 32-bit adaptor for SNES. Is there one, if so when is it due out?

2) Is *Ultraboys* out?

3) If it is, is it any good?

4) What's happened to SBOTM?

■ *Robert, Hull, Yorks*

Nintendo have revealed plans for 32-bit software on the SNES overseas. The upgrade would be included on every cartridge and would allow special 32-bit graphics with some slick looking games! Our sources tell us it only costs around an extra £5 per game!

***Ultraboys*? I've heard of *Ultraman* on the SNES. It's a tacky beat-'em-up with a Japanese super hero — certainly no *Street Fighter II*!**

SBOTM, never heard of it! No, it was dropped when we had a shake up in the magazine. I'm sure you'll all agree the mag's much better without it!

Blind date!

It's obvious how excellent your mag is. Here are some questions:

1) Why is *Street Fighter II* so expensive?

2) In Issue 3 you said that the *SF II* book was free, but I the magazine price went up. Why?

4) When is *Bart vs The World* coming out?

5) Where in the North West does Ace come from?

Thanks a bunch

■ *Tina Barlow, Kirkby, Liverpool.*

You see it's like this... you pay for quality products! *SF2* is so pricey because it's a highly popular game, plus the fact that it's a 16 megabyte cartridge — meaning more chips inside.

The price increase on Issue 3 of the magazine had nothing to do with the book on the cover. There are many factors affecting price, it just so happened that the price went up the same issue as the book! To keep you happy the magazine's back to £1.95 this issue.

***Bart vs The World* is already out on the NES. We've heard nothing about a SNES version, but check out *Bart's Nightmare* — it's superb!**

As for Ace, he comes from a lovely place called Warrington. Nope, I don't know where it is either!



There's more to life than this magazine...

There's also the issue before it, and the issue before that. Yep, if you're a true game fiend who knows what's what, you'll have all six N-FORCE magazines tucked away safely somewhere. Because you know damn well one day that little stash is going to be worth a lot of money and a heap of cred. But if you've missed a couple don't worry — you won't have to give up game playing, burn your copy of Street Fighter II or join the local square dancing club. Just do the smart thing and fill out the form below. It's that easy...

N-FORCE 100% FOR YOUR NINTENDO! BACK ISSUES

Looking for recent issues of the best games-playing mag this side of Malta? Well, here's where you'll find them. All the top issues of **N-FORCE** for only **£2.50** per mag. So if you've missed out we've got the clout to sort you out!

- Issue 1 July ❒
- Issue 2 August ❒
- Issue 3 September ❒
- Issue 4 October ❒
- Issue 5 November ❒
- Issue 6 December ❒

Name..

Address..

....Postcode..

Send cheque or postal order **Europress Direct, FREEPOST, Ellesmere Port, South Wirral, L65 3EB**. Please indicate a second choice in case your first choice is unavailable. Don't delay, order today...

Hyper-Zone

With consoles smoking and joypads exploding, these game fiends sure know how to cook. If you're the sort of dude who scores big with his joystick, let the Hyper-Zone Hall of Fame know...

NINTENDO GOLF ■ NES ■
David Caudle, Pollok, Glasgow
score: - 19

NINTENDO WORLD CUP ■ NES ■
David Caudle, Pollok, Glasgow
score: Argentina (me) 85-0 Cameroon

CHIP 'N' DALE ■ NES ■
David Caudle, Pollok, Glasgow
completed 27 lives left

SUPER MARIO BROS ■ NES ■
David Caudle, Pollok, Glasgow
completed 2,354,400

BATMAN ■ NES ■
David Caudle, Pollok, Glasgow
completed 740,530

A BOY AND HIS BLOB ■ NES ■
David Caudle, Pollok, Glasgow
completed, 8 lives left

FESTERS QUEST ■ NES ■
David Caudle, Pollok, Glasgow
completed

CASTLEVANIA 1 ■ NES ■
David Caudle, Pollok, Glasgow
completed, 67 stage

CASTLEVANIA II: SIMON'S QUEST ■ NES ■
David Caudle, Pollok, Glasgow
completed, without using continues, collected everything

GREMLINS 2 ■ GB ■
Jonathan Roe, Thorpe End, Norwich
Reached level 3

DUCK TALES ■ NES ■
David Caudle, Pollok, Glasgow
$12,500,000



Tetris fan Ian Boyham sent in this pic showing how important it is to read the warnings in GB manual — playing for more than two hours will turn you into an iguana!

PUNCH OUT ■ NES ■
David Caudle, Pollok, Glasgow
completed

BART VS. SPACE MUTANTS ■ NES ■
David Caudle, Pollok, Glasgow
completed, 8 lives left

KICK OFF ■ NES ■
David Caudle, Pollok, Glasgow
Won all tournaments

FAXANADU ■ NES ■
David Caudle, Pollok, Glasgow
completed

DUCK TALES ■ GB ■
David Kingsnorth, St Ives
completed

SNOW BROS ■ GB ■
David Kingsnorth, St Ives
completed

WWF ■ SNES ■
Jonathan Roe, Thorpe End, Norwich
completed all wrestlers on 'hard'.

CASTLEVANIA 2 ■ GB ■
David Kingsnorth, St Ives
completed

MEGAMAN ■ GB ■
David Kingsnorth, St Ives
completed
Jonathan Roe, Thorpe End, Norwich
completed

TERMINATOR 2 ■ GB ■
David Kingsnorth, St Ives
completed

DR MARIO ■ GB ■
David Kingsnorth, St Ives
completed

TETRIS ■ GB ■
Jonathan Roe, Thorpe End, Norwich
completed level 9 high 5.
Ian Boyham, Wavertree, Liverpool
159 lines
Jemma Edwards, Cleator, Cumbria
score: 32,855 102 lives
J Edwards, Dyfed, Wales
score: 34527
Dylan Owen, Bangor, Gwynedd
score: 115,226

TETRIS ■ NES ■
David Caudle, Pollok, Glasgow
score: 193 lines

GB GOLF ■ GB ■
Dylan Owen, Bangor, Gwynedd
Japan, 55 (-17) USA, 61 (-11)

SUPER SOCCER ■ SNES ■
Jonathan Roe, Thorpe End, Norwich
score: 32-0 vs Belgium

FINAL FIGHT ■ SNES ■
Jonathan Roe, Thorpe End, Norwich
completed

TINY TOONS ■ GB ■
Jonathan Roe, Thorpe End, Norwich
completed 1 life

Please print my brilliant high scores in the one and only Hyper-Zone Hall of Fame!

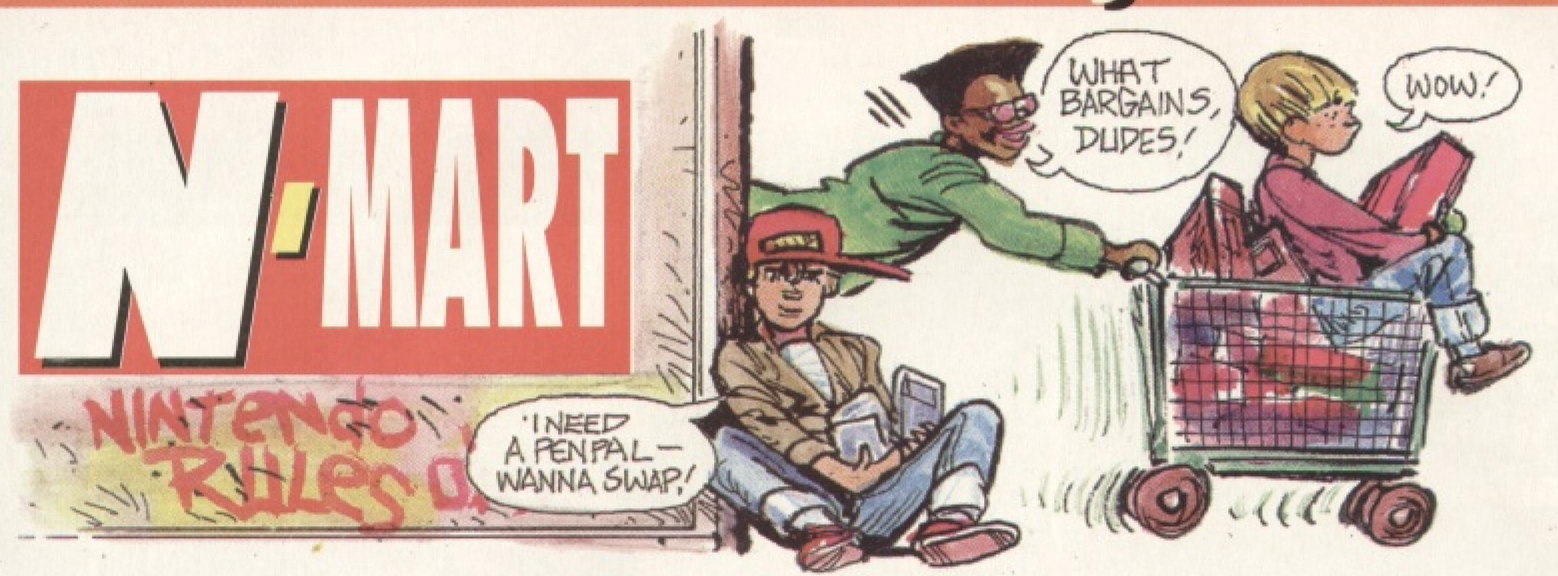
1 .... format ....
2 .... format ....
3 .... format ....

I am telling the truth, honest guv ❐
I have enclosed a photo of my ugly mug ❐

Name ....
Address ....
....
.... Postcode ....

● Send your high scores (if you dare) to Hyper-Zone, N-FORCE, Europress Impact, Ludlow, Shropshire, SY8 1PD.

★ It's all FREE? They must be mad! ★



Pssst! Mate! Wanna buy a Game Boy? All legit, whata 'bout a SNES? Cash on the nail, it's top quality gear or my names not cut-me-own-throat honest Arnold... Whata ya mean you're gonna check out N-MART first?

● PEN PALS

● Gamer-Link! The Pen Pal club for gamers, run by Gamers! Free swap service! Send SAE for details to: 28 Church Field, Ware, Herts, SG12 OEP.

● Gamer-Link — The Pen-Pal club for ALL Nintendo owners send SAE for full details to: 28 Churchfield, Ware, Herts, SG12 OEP.

● Penpal wanted that owns a Super Nintendo and is between 11 and 14 years old. Danny Jackson, 2 Malvern Rd, Gunthorpe, Peterborough, Cambs.

● WANTED

● Faceball 2000 on GB wanted, box not required (it'll probably get squidged!) Will pay up to £15 — call Phil (091) 526 3558 after 7pm. Hi to Dolphins fans, Phil Halliwell, 16 Tudor Court, Shotton Colliery, Co Durham.

● UK, USA, Jap Super NES and Super Famicom games wanted, also wanted Nintendo NES with good collection of games or games only. Please tel: (0527) 32230.

● FOR SALE

● Adventure of Link and Bad Dudes for NES, £25 each or both for £45. Phone Tim on (0734) 834113.

● Bauer roller skates. Size 7 with hockey socks, VGC £55. Tel (0602) 841823.

● Eleven Game Boy games in one cartridge, only available in Taiwan, worth £275 — will sell for £150. If interested contact Daniel on (0992) 589187. Games include Turtles 2, Popeye 2, Operation C, Solar Striker, Boxing, Castlevania, Burger Time and Pacman.

● Excellent NES for sale!! Ten games including Link, Turtles, Off Road, Life Force, Excellent condition, everything boxed plus instructions worth over £400. For sale at £210 plus double player controllers. Tel (0483) 476459. Ask for Anthony after 18.30. Price negotiable.

● For sale, Game Boy and seven games including Mario and Golf. Sell for £100. Phone Mark after 6pm on (081) 360 0056.

● For sale, Yamaha keyboard, over 100 tunes and built-in microphone to edit your speech. VGC £60 ono. Tel (0789) 731275.

● Game Boy (with two-player lead and four-player adaptor, headphones boxed) and six games inc. F1, Tennis, Marioland, Blades of Steel (boxed with instructions). Worth £200, bargain at £140. Tel Debbie after 6pm on (081) 958 2113.

● Game Boy 16-1 cart for sale, sensible offers only. Ring Russell for details (081) 363 1396. Also Famicom games for sale.

● Game Boy and four games also carry cases and headphones, leads and AC adaptor. all boxed and in good condition worth £170 will sell for £105 ono. Tel (0892) 652040.

● Game Boy for sale with Kick Off, sell for £70. Phone Tommy on (0272) 423557.

● Game Boy game for sale, Chess Master will sell for £14. Tel (0222) 766571 ask for Andrew.

● Game Boy with Revenge of the Gator, Choplifter 11, Tetris. Also two-player lead, hard carry case and battery pack. Worth £150 will sell for £125. Also Streets of Rage for Megadrive £25. Phone Tim after 4pm on (0734) 834113.

● Game Boy with seven games, nightlight and double player lead worth £250. Accept £135 for quick sale. Phone Mark on (0332) 558844.

● Game Boy with ten games and battery pack, and game light, worth £350+, only £195. Call Richard on (0600) 860114.

● Game Boy with Tetris, Qix, Robocop and Blades of Steel plus lightboy, magnifier and earphones. Bargain at £110. Phone Pat on (0483) 894092.

● Game Boy with Tetris, R.C Pro, Dr Mario, R Type, Gremlins, battery charger, batteries and leads for £100 (cash only). Phone Richard on (0763) 244679.

● Great Game Boy offer, GB plus adaptor and light and seven games which include T2, Megaman 2, Castlevania 2. Worth £260 yours for £110. Tel (0329) 235183.

● Mountain bike. 15 gear and suitable for 12-13 year olds. Reasonable condition, white and red. £60ono. Phone (06040) 406637.

● NEO GEO-SNES Games for sale, consider swaps, also many Mega Drive games. Ring (021) 4597576

● NES 2 controllers, max controller, light gun, Mario 1 & 3, Duck Hunt, Hogans Alley, Mega man 1, WWF Wrestle Mania, Maniac mansion. VGC, six months old, fully boxed. Cost £430 accept £215. Tel (0293) 885697, buyer collects.

● NES action set for sale. Include SMB 1&2, Duck Hunt and Lifeforce. Everything boxed with manuals. Three months old, ideal for person on budget. £80. Call Stuart on (071) 231 5005 (work) or (081) 529 1640 for details.

● NES and three games, Chip 'n' Dale, Mario 1 & 2, all boxed. Will sell for £150. Phone Michael on (021) 3828769.

● NES console with four games, Mario 3, Gremlins 2, World Wrestling and Turtle. Good condition, worth £240 will sell for £120 ono, or will swap for Megadrive and one game. Call (0299) 879533 after 4pm. Ask for Warren.

● NES deluxe. Good condition. Games include Mario Land 3, Track & Field 2, Zelda 2, Plus Konix rapid fire joystick. Fully boxed £170 ono. Tel: Sid on (081) 740 7316.

● NES for sale with six games for only £135 including Mario 3, Double Dragon 2, Duck Tales. Phone (0737) 240329.

● NES for sale and five games inc SMB2 and 3. Worth £245. Sell for £140, phone (0291) 621291.

● NES for sale in good condition with two games including Blades of Steel & Turtles £60. Call Paul on (0704) 27629.

● NES for sale with Mario 3, Snake Rattle 'n' Roll, Lifeforce and Road Racer. Good condition. Phone (0788) 816117 between 5-6pm. Ask for

Chris.

● NES for sale. It has two controllers and Maverick 2 joysticks, nine games including SMB 1, 2, and 3, Snake Rattle 'n' Roll, Captain Skyhawk and Simon's Quest. It includes games Caddy. Excellent bargain for £190, call William on (081) 942 8005.

● NES game for sale, Nintendo World Cup £10, also Super NES games Pilot Wing £20 each or UN Squadron £20. Ring Alan on (0287) 610930.

● NES in excellent condition with six games, joystick, game caddy and extender leads. Phone Jonathan on (071) 791 1076. Sell for £186.

● NES including two joypads, thirteen games inc SMB2, Megaman, Cobra Triangle and Double Dribble plus Robot and light gun. All boxed in mint condition. For quick sale sell for £250. Call Darren on (081) 551 6260.

● NES with Mario 1 & 3, Star Wars, Track 'n' Field, Duck Hunt, advantage joypad. Worth £250 will sell for £150, contact (051) 228 5038.

● NES with nine games. Very good condition. Mario 1, Airwolf, Tennis, Turtles, Rygar, Snake Rattle 'n' Roll and Punchout. £110. Call Simon on (0844) 217912 after 4pm.

● NES with six games. Complete package worth £260, will except offers around £160. Telephone Mark on (0332) 558844.

● NES with ten games inc. SMB 1&2, Castlevania, Exitebike, two controllers, zapper gun and game at ridiculously low price of £150. Good condition plus 'transport crate'. Dial (081) 449 2644.

● NES, Super Mario Bros 1 & 3, Double Dragon sell for £130. Contact Hemal on (081) 889 0780 after 5pm.

● NES, two joypads, two dual player, remote joypads, power glove, flight grip joystick and nine games including Solar Jetman, Batman, Cobra Triange, Duck Tales, RC Pro-Am. All boxed worth £450 sell for £200. Call Alex (0342) 321100 on weekdays. Must collect.

● Nintendo NES for sale with five games included. They are Turtles, Robocop, SMB 3, Kung Fu and Super Spike Volleyball and with a free plug. All for £175. Call Stephen on (081) 656 7337.

● Nintendo NES plus four great games and light gun, Mario 1&3, Duck Hunt, Cobra and Triangle. £160 ono. Ring Stuart on (081) 977 7430.

● Nintendo Action set, includes NES, two games, two joypads and zapper gun, as new £60. Tel (0483) 722062.

● Nintendo and three games, Super Mario 1, Duck Hunt and Blades of Steel. Also light gun for £110. Call Neil on (0865) 716737.

● Nintendo Entertainment System plus robot, zapper and twenty three games — £350. Phone Andy on (0708) 223753.

● Nintendo for sale with five games Mario 1 & 3, Zelda, Top Gun 2, Ghostbusters 2 converted for UK-US games. Worth £312. Will sell for Super NES with Mario 4. Ring (081) 671 6127.

● Nintendo for sale, boxed as new. Nine games including Mario 3, Double Dragon 2, Megaman 2, worth £345 will sell for £150. Tel Greg on (081) 399 3185.

● Nintendo for sale, eight games (Double Dribble, Faxanadu), two controllers, light gun worth £350 sell for £180. Phone Scott on (0733) 222419.

● Nintendo for sale, eleven great games including Mario 1, 2, and 3, Kick Off, Gremlins 2 and many more great games. Also NES advantage with lightgun worth £475 sell for £290. Call (0923) 231589 and ask for Steve.

● Nintendo NES still boxed with membership. Excellent condition. Less than six months old, two joypads six games. Yours for only £150. Phone Tom or Rob on (0268) 726749 after 4pm.

● Nintendo NES with zapper gun and NES advantage plus nine games and two controllers. Worth £360 will sell for £192. Call (0373) 465147.

● Nintendo NES, with six new top ten games, two controllers, ideal for a Christmas gift. A bargain! Call (0254) 234441.

● Nintendo with light gun and ROB and SMB3, Snake Rattle 'n' Roll, Blades of Steel, Gyromite, Duck Hunt, will sell for £130. Ask for Martin (0788) 812632.

● Sega Mega Drive, ten games worth £550. J Montanna 2, A Kidd, A Blasters, Ghouls 'n' Ghosts, Hard Driving, Sonic, Golden Axe, M Mouse, Populous, After Burner 2, Jap converted and two pads. Sell for £300 or swap for Super NES and five games. Call after 6pm on (0227) 793570.

● SNES American games for sale, Zelda 3, Turtles IV, Smash TV, Contra III — £25 UK, Super Tennis £20. Tel (081) 7510495.

● Super Famicom (Pal) boxed, one Ascii pad and a controller, two superb games, Super Mario World and Castlevania 4. Jap-USA converter, six months guarantee left. A bargain at £130 or nearest offer. Phone Cliff on (0602) 751885 anytime.

● Super Famicom Jap (Pal). Excellent conversion. Comes with two pads, power supply and TV leads, with either Final Fight or F-Zero. Excellent condition, all boxed will sell for £185 ono. Phone Paul on (081) 554 6359.

● Super NES games for sale, Zeloa 3 £35, Super Tennis £30, or swap either game for F1 Exhaust Heat or Smash TV, both games boxed and complete with instructions. Phone (0582) 582512, ask for Mark.

● Two great Nintendo games for sale. Soccer and Golf only £19 each. Tel (081) 295 1634 between 4pm and 8pm.

● UK NES with eight games worth £250 will sell for only £150. Phone (0495) 308247 ask for Ben.

● UK SNES for sale (two joypads, Mario Land, etc) boxed and as new, £100. Phone (0707) 322170.

● US NES action set plus advantage , TMNT2, Life Force, ten months old. Only £150. Call (0753) 867073.

● Wow! NES for sale, three games inc Mario 3 and Blades of Steel. Real bargain just £95, Tel (0423) 525770.

● SWAP

● I will swap my NES with four games, Double Dribble, Silent Service, Mario Bros 1 and Duck Hunt, inc zapper and two control pads with Game Boy and four + games. Will sell NES separately for £120 ono. Coz (0707) 52764.



It costs nothing!

● N-Mart advertisements are free to everyone except businesses, companies and wobbling hard-boiled eggs. Just fill in this form (one word per box) and send it into N-MART, N-FORCE, Europress Impact, Ludlow, Shropshire, SY8 1JW.

SECTION: for sale ❒ wanted ❒ pen pals ❒ clubs ❒ swap ❒

Name .... Address ....

.... Post code ....

Tel: ....

● N-FORCE will try its best, but can't promise to put every ad in. Also, we can't take any responsibility for incorrect ads or as a result of ads placed in this section.

Next Month

BONG... Right! Put down those presents and small glasses of sherry. You, at the back with the squint and dandruff on your parka — drop that mince pie! You better get your act together if you want to see the new year in with N-FORCE!

BONG... well, only another 365 days and 12 issues of N-FORCE and it's the season of good cheer once more. I know what you're thinking — not many! A mere dozen instalments of the top reviews and news before that fat chap starts parking his sled on your roof 000000

bong... There are more than a few reasons why a happy and prosperous New Year starts with N-FORCE Issue 8.

bong... flexing a birch ripped from the yuletide log, Master Nick (Corporal punishment) Roberts, bachelor of drive-'em-ups brings you **Six of the best** rave-until-your-gear-stick-drops-off games and three hours' detention after school!

bong... pull on your pointy carpet slippers and leap through the many levels of *Prince of Persia* on the NES. Rescue the princess and be her New Year's tall, dark stranger.

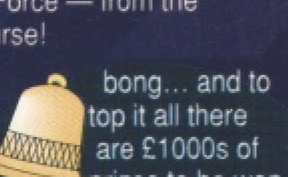


bong... blasting onto our pages from next month is the *Big Breakfast*'s boffin, Ben, in his own exclusive column. So, if you want to catch the hottest thing on screen since Doug's 24" colour set spontaneously combusted, tune in next month to N-FORCE and every weekday morning to Channel 4.



bong... screaming onto the SNES with afterburners roaring and twin-phase plasma cannons locked, is *Wing Commander*. Plot a course for the review next ish.

bong... relax and enjoy the feast of delights served up in our amazing *Super Star Wars* picture special. No holds barred with all the mind-blowing action bared here. If you want the low-down on what's possibly the best game of all time, get The Force — from the FORCE of course!



bong... and to top it all there are £1000s of prizes to be won and a massive mystery competition.



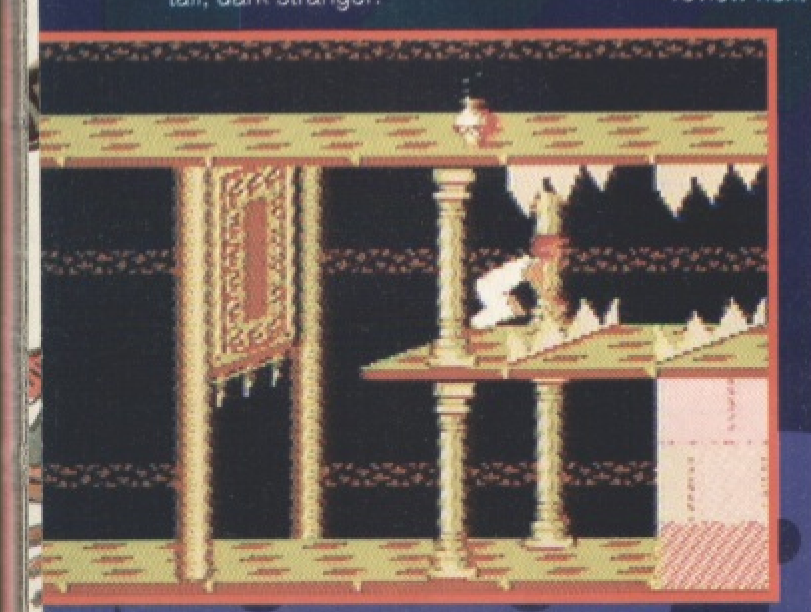
bong... yet again the little green and blue chaps plummet to death with gay abandon. Remember, a Lemming's not just for Christmas — if you're careful there'll still be some to blow up in the new year! Catch the Game Boy review before it falls off the edge next month.

bong... why not pay a visit to *MacDonaldland* on the NES and welcome in the New Year with two beef patties, onion, lettuce and pickle all on a sesame seed bun and some pulse-racing gameplay to boot.



bong... Happy New Year from all the N-FORCE crew!

N-FORCE — a resolution worth making! Issue 8 on sale January 3.



N-FORCE is an independent magazine from Europress Impact Ltd, Ludlow, Shropshire, SY8 1JW
Tel: 0584 875851
Fax: 0584 876044

Editorial
Editor
Doug 'Oz' Green
Deputy Editor
Nick 'Shades' Roberts
Production Editor
Chris 'Ace' Rice
Senior staff writer
Carl 'Gunns' Rowley
Staff writer
Rob 'Owl' Millichamp
Contributors
Marshal 'Tache' Rosenthal (USA)
Nob 'Norton' Ogasawara (Japan)
Jeremy Roberts (Ludlow)

Design
Art Director
Oli 'Doodle' Frey
Designers
Charlie 'Chip' Chubb
Claire 'Clam' Morley
NES & SNES screens
The N-FORCErs
Game Boy Screens
Franco 'frankincense' Frey
Scanning
Mike 'snow balls' Parkinson

Production
Production Manager
Peter 'sleigh bells' Smith
Production Assistant
Jackie 'miseltoe' Morris
Reprographics
Robby 'red nose' Millichamp

Advertising
Advertising Manager
Sheila 'snow sweeper' Jarvis
Advertising Sales
Michelle 'turkey tights' Kendrick
Pete 'egg-nog' Raybould
Advertising Production
Jo 'cracker' Lewis

Commercial
Publisher
Eddie 'of Nazareth' McKendrick
Publishing Director
Roger 'in swaddling' Kean
Managing Director
Jonathan 'no room at the inn' Rignall
Circulation Manager
David 'wise man'Wren

Printed in the UK by BPCC Business Magazines (Carlisle)

Distributed by COMAG

ISSN 0966-097 X

Cover by Oli Frey

NEW! Only £29.99

Now he's on console!!

NEW! Only £29.99

He's here! Dizzy, the UK's most popular computer game hero, is in full action on your deck in a huge arcade adventure! Explore the magical kingdom of Zakeria, Palm Tree beach, the medieval town of Keldor, the evil Troll palace - and many other exciting and mysterious realms! Meet the strangest characters who may help or hinder your excellent adventure.



It's all here in the award-winning adventure of a lifetime!



Award Winner!

Cloud Castle

Blackhearts Pirate Ship

Treehouse Village

"Best N.E.S. Graphic Adventure Game 1991"
Game Players

"Lots of fun with great graphics and an engaging storyline"
Game Players

"You'll never get bored"
N-Force



absolutely

BRILLIANT!

- MORE ADVENTURE
- MORE CHARACTERS
- MORE ACTION
- OVER 100 HOURS OF DYNAMIC GAMEPLAY

PLUG THRU™

This game uses the Codemasters Plug - Thru system. Requires game deck and one regular game cartridge for use.



CODEMASTERS



Lower Farm House, Stoneythorpe, Southam, Warwickshire CV33 ODL. Tel: 0926 814132 Fax: 0926 817595